

**TONS OF  
TIPS**  
FOR YOUR  
MACHINE  
see pages  
16-25,  
31-33,  
44-45

# NEW COMPUTER EXPRESS

FIRST NEWS • FIRST REVIEWS • BEST BUYS • YOUR WEEKLY GUIDE

## AMIGA



### BLACK BOX!

Now your Amiga can  
run 70 times faster!

## PC



### MAC BASHER

Ventura Publisher for  
Windows is here!

## GAMES



### SCAREYYY!

It's *Monster Business*  
— but is it the biz?

# VIRTUALITY!



The world's first cyberspace  
arcade hits London — pages 55&56

## COVER DISKS!

Yep, they're coming! Turn to page 58 now!

## BIG BLUE PRINTERS!

Is £440 for a dot  
matrix over the top?  
— p53



DPaint: learn the easy  
way with video — p49



# FROM THE MAKERS OF NEW COMPUTER EXPRESS...

Stylishly covers games, graphics, music, shareware - everything, in fact, other than the serious business stuff

Combines the rigour and professionalism of *PC Plus* with the style and editorial philosophy of *Amiga Format*

Page after fact-packed page full of stunning reviews and authoritative advice solely dedicated to the full panoply of PC leisure activities

Writes about games in an adult but still exciting manner

Program-packed cover disks: one 3.5-inch or two 5.25-inch, showcasing irresistible games and leisure demos from the leading publishers

**PC FORMAT** 5  
September 1991 • Issue Zero  
The Modern Guide To Personal Leisure Computing

3.5-inch disk with this copy + also available with 5.25-inch disk  
£3.25

**WIN CD-ROM DRIVES WORTH WELL OVER £1,000**

**Get free software**  
The essential guide to public domain and shareware

**Massive reviews**  
Definitive features on all the big games

**Discover the secrets of Monkey Island**  
Gee! What have you done to me, Tharpe?

**Graphics**  
Discover a visually stunning new dimension to your PC

**The 50 best games EVER!**  
We name the games you won't want to miss

**Q&A** Get the most out of your PC with our section of essential hints, tips and tricks

**THE PC FORMAT DISKS**  
**MIG-29 SUPER FULCRUM**  
Shining playable demo of Dostuk's extraordinary new flight simulator.

**PLUS...**  
**SPEEDBALL 2**  
Playable demo of the amazing action game from the Atari brothers.

**No Caveats!**  
Then ask for them from your nearest 24/24-inch disks with this copy.

Games, Graphics, Music, News, Reviews, Biglosses' Guides, Comics, Competitions, Playing Guides, Public Domain and more - every issue

Practical tutorials and reliable buyers' guides written by acknowledged PC experts

...YOUR GUIDE TO A NEW PC WORLD.  
AT A NEWSAGENT NEAR YOU FROM  
THURSDAY 26 SEPTEMBER

## YOUR MACHINE

### AMIGA

Get into the World of Commodore for free.....4

CSA's 68040 board for the A1500 announced.....4

Isosyncronix Canvas - cartoon software.....5

High street CDTV centres are announced.....5

Is the Amiga taking the back seat with Commodore concentrating on CDTV?.....16

### ST

They're back! *Super Space Invaders* hits the screen.....4

A new accounting program is all yours on.....6

Dr.T releases even more sequencing software.....7

Sam Tramiel reveals some hot new products in an informal interview.....17

### PC

Lenex 1-2-3 for Windows all set to roll.....5

Genoa release a low-cost VGA card.....7

*Leather Goddesses of Phobos 2* for free.....8

What does the future hold for DOS?.....19

### MACINTOSH

Microsoft hit back at Apple's claims that the Mac Front-End is an original.....24

### C64

A brand new floppy drive is now available.....6

*Renegade 3* wraps up the trilogy in fine style and is user group for *Geos* lovers.....21

### SPECTRUM

Demon's *Freescape* compilation offers up at least one new game.....23

### CPC

Create a new world with *3-D Construction Kit*.....23

### CONSOLES

Ray of the Rovers shoots his way onto the Megadrive.....4

Sega signs up with Falcom to produce CD games.....8

# NEW COMPUTER EXPRESS CONTENTS

31 August 1991 • Express 147

## COVER FEATURE

### CYBERSPACE SENSATION!

Virtual Reality has arrived! And the first arcades are in London. *Express* takes a ride around the brave new whirl of tomorrow's technology - page 55

• The stylish new hardware of the future - courtesy of Virtuality



## REVIEWS

### Sex, Lies and DPaint

Two new videos aim to teach you all you'll ever need to know about the Amiga's top paint package? But are they worth the readies?

Find out on page 49



• If you want to learn how to use *DeluxePaint* what you need is a bit of video tuition



• IBM's new 2380; a 9-pin printer

### Get Real! - A dot matrix printer for £440? Come on...

But it's from IBM isn't it. So are you paying for the most reliable printer ever or just forking out for the name? Make up your own mind on page 53

## EVERY WEEK

**News:** So hot, you might melt! Check out what's happening - pages 4-8

### What's New

One of the most respected portables of the last five years gains a spell-checker and more...

**Plus:** Memory upgrades for Toshibas, Ventura Publisher for Windows, Hitachi CD-ROM drives and a bargain ST sampler all on page 10



• New product for the Z88? Yes!



• Scary monsters and super creeps! But Stuart Campbell ain't one of 'em!

### Games Week

The most happening, frantic games news, previews, reviews, tips and charts this side of Pluto! - pages 50 & 51

## SHOPPING EXPRESS

Letters	13	C64	21	TechTips	32
Amiga	16	CPC	23	On-line	42
ST	17	Mac	24	PD Column	44
PC	19	Whole Wired World	28	Event Horizon	46
Spectrum	20	Programming	30		



• Roy Race, player/manager of Melchester Rovers, which finished third from the top of the first division last year, will be looking to a new deal to help them lift the trophy this season

## It's all Rover

With the imminent arrival of the soccer Super-league and its inevitable mass television coverage, sponsorship is becoming more and more lucrative.

However, all the giants, Arsenal, Liverpool, Manchester United, and some might say, Aston Villa, are tied up. All of them that is except for Melchester Rovers, home of Roy Race, or Roy of the Rovers.

Sega Europe, which has recently transferred from Virgin Mastertronic for a hefty fee, has snapped up the last chance to sign Melchester and its golden boy for the 1991/92 season.

This means that the name Sega will adorn the familiar red and yellow livery of Melchester Rovers.

Commenting on the deal, Roy Race said: "It's a perfect partnership, together Melchester and Sega will always be top of the league!"



• If the Space Invaders don't get you, then the Russian Airforce might with its MIG-29s. Both feature in new games from Domark. You've been warned!

## Oh no, it's them again...

They're finally here: the Space Invaders, those little critters which changed the face of video from 1970 onwards, have returned.

Super Space Invaders comes from Domark. The alien devils have been disintegrated and reanimated to feature some tub, updated mass destruction.

Although the format is exactly the same - towers, attackers, frustration, and just one more go - the look is radically different. And even features what Domark calls 'wacky bovine bones levels' which we can only think means that you get to obliterate the cow that jumped over the moon.

Super Space Invaders is out now. For

the Amiga, ST and PC you pay £24.99. The Spectrum version costs £9.99, while the CPC disc will set you back £17.99. The CPC cassette is £10.99, the C64 disk is £14.99 and the cassette is £10.99.

Along with this launch comes the eagerly awaited follow-up to the MIG-29 fight sim. Called MIG-29 SuperFalcon the new game does away with many of the outdated analogue features which are replaced by CRT video display.

For a more in-depth review of both games hang the for Express game Stuart Campbell's review in a forthcoming issue. SuperFalcon costs £44.99 for the PC, and £39.99 for the ST and Amiga. ■

## November World of Commodore Show at Earls Court II

# SHOWING OFF

The 8th annual World of Commodore Show is to be held at Earls Court II between 15 and 17 November this year.

The expected 25,000 plus visitors will be able to view new and improved products for the Amiga, CDTV, C64 and Commodore PC ranges. There will also be a check, a Multimedia Theatre demonstrating the latest in hardware and software for the Amiga and CDTV, a Games Arcade, and there's even a pre-Christmas Shopping Mall.

The move to Earls Court II, with

its 8,000 square metres of exhibition space, is a change from the previous venue, the Mescall in Hammersmith. Earls Court II also offers excellent access for disabled users.

There is also a new sponsor with Express sister magazine, Amiga Format taking on that role.

The show is pitched at both the leisure and serious ends of computing with Commodore's range of machines. It is expected that many developers will be previewing new products, and even launching hardware and software for the Amiga and CDTV.

Exhibitors will include Pygmysoft, who's managing director Jonathan Ellis comments: "The World of Commodore is the perfect event to preview our products", and Electronic Arts, which will be launching DuneII, and showing Populous II, the Power Manger, and Sims of Play. Also attending will be MicroProse, Virgin Games, and Ocean. The only notable non-attendees at the show will be US GAO.



• Earls Court II - It's big and new. And it's the venue for this year's World of Commodore Show. Since almost every piece of Commodore software and hardware on the entire planet will be present, the show should provide the perfect opportunity for a spot of Christmas computer shopping.

Doors open to the public from 10am to 5.30pm on the 15th and 16th, and 10am to 4pm on the 17th.

Tickets are £4.95 for adults and

£2.95 for under 14s if booked in

advance. Ring the ticket hotline on 051-358 5085. ■

### EXPRESS OFFER

As an exclusive offer to readers of New Computer Express, the first 500 readers who turn up at the show clutching a current issue of Express are entitled to free (yes, free!) entry.

## Board walking

CSA has launched a new 68040 accelerator board for the Amiga 1280.

The board, called the G4C Magnon comes with a SCSI interface and serial and parallel ports linked to the 68040 bus. The Magnon has 1Mb of resident RAM. Kickstart 2.0 with G4C module, 128Kb customisation programs and AMS of 32-bit RAM. The 32-bit RAM can be expanded to 64Mb.

The board fits into the processor slot of the 1280 and a hardware switch toggles between the standard 68020 or new 68040 processing regimes.

For more information call the UK and European distributors, Byte, and Prices on 0253 752376. ■

## Draw pardners

Corel Systems has announced a \$1million competition called the World Design Contest.

Starting on 1 September and running until 30 April 1992, the contest is aimed at ascribing the best in PC graphics within nine categories:

- Desktop publishing and presentations
- Layouts
- Technical drawing
- People/plants/animals
- Landmarks/Traffic
- Business/Technology/Transportation
- Holidays/Thematic Event/Sport
- Photos/Bitmap applications
- Miscellaneous

Winners are drawn every month, and

stand to win a Corel CO-DRM package including a CO-DRM drive, CorelDraw PC interface kit and CorelDraw itself.

By merely entering the competition you will receive a CO-DRM of last year's entrants, free mug, mouse pad, and keyring.

The winners of the monthly draws are automatically put forward to the CorelDraw World Design Contest in May 1992.

The eventual winners in each of these nine categories stand to win a 486-based system featuring colour VGA monitor, laser printer, Seagate hard drive, and Hewlett Packard scanners in the Grand Final to be held in Canada.

For more information call Corel 0161-612 728 8200 extender 1609 or fax 0161-613 728 2891. ■



• You and your PC could be heading for transatlantic stardom before the end of next year if you think graphically

Commodore to open 12 centres for CDTV in three years

# MARKET TAKES UP MULTIMEDIA

Commodore is to take a leaf out of Apple's book by opening 12 'Multimedia Centres' over the next three years to push its Dynamic Total Vision (DTV) system.

The centres will contain CDTV and Amiga-related products and nothing else. This is in a similar vein to Apple Computer's centres which are aimed at creating an exclusivity to the Apple name.

The Multimedia Centres will be set up to cater for the needs, not only of the home Amiga and CDTV user, but also of the professionals who wish to make the most of the latest upgrade in multimedia development.

However, Commodore, which claims that some 5,000 CDTVs have already been sold in the UK alone, will not be staffing the centres. Franchise deals with independent dealers are in the pipeline.

The concept of multimedia is the heyday of this latest endeavour. At the moment this remains a buzz-word rather than an understood term to many computer users. The aim is to familiarise the public and dealers with the basic ideas of the multimedia concept through hands-on experience.

Terry Cooke, Commodore's national director of business machines, under whose sector the new centres will fall, said: "We realise that multimedia is not about single technology but applying solutions to needs. And that's what training achieves".

To this end, training courses for the centre staff have been organised. These courses are expected to be extended to other interested parties. Training will either be carried out at a specialist facility in Milton Keynes or at local centres depending on demand.



**• Can't find a CDTV for love nor money? Over the next three years this problem could be solved with the emergence of Commodore Multimedia Centres**

## Cartoon canvasses

Ex-Warner Brothers animator Ryan Roberts has contributed to a new selection of on-screen pictures and animation from Innovatronics for the Amiga.

The collection is the first in a continuing series and is called Canvases. It features five full screen pictures and 15 animations of animals and fantasy characters.

Ryan has also produced the Lario Canvas. In Lario Canvas, this selection allows the user to manipulate the images in order to make space scenes. Along with the 183 pieces of clip art, 24 pictures and 15 animations, there are help files and examples.

No UK prices have been set as yet. For more information contact the UK distributors of Innovatronics products, Chameleon Digital on 071-923 0632.



**• On-screen pictures and animation from Innovatronics will soon be available in the UK. This should make Amiga-owning cartoon fans go over the moon**

## SHOOT FROM THE LIP

"Now being honest, there are a lot of [software] titles you can't even get for the ST"

Commodore UK's managing director talking about the rise and rise of the Amiga. (Source: Computer Trade Weekly)

"We've sold 5,000 CDTVs in the UK so far, that's just about what we expected. It isn't going to a product that suddenly explodes."

As above.

"Honestly, on this one [CDTV] I'd rather not be Commodore. I wouldn't like to be Commodore

fighting against Sony, Philips, Matsushita, JVC, you know, everybody. So I like to watch from the sidelines at the moment, just supporting CD-ROM and CDTV. I'd rather be in that camp. To be by myself with CDTV, I would not be a happy camper."

Sean Treadwell at Atari talking to Express columnist Andy Hutchinson.

"Everywhere you look these days you'll find Gateway 2000 computers."

Advert for said computers. Can anyone vouch for this?

## Bully for school

School is imminently in and to coincide with this, The Data Business has launched a software system aimed at stopping software piracy in educational establishments.

Since many schools are familiar with copy protection games, then what better way to thwart them than by using the same ones.

The product is called ZipIt/Schooler and is based on a system used by software publishers to prevent piracy, so the company claims.

ZipIt is targeted at MS-DOS

based software and works by locking EXE and COM files.

Basically it won't corrupt access these files unless certain key information is in hand. The program copies the program files onto specially formatted disks which contain invisible areas within which the keys are stored.

According to the company, the encryption and distribution of data on the key disks makes interference or duplication of the disk impossible.

Price is £29.95. For more information call The Data Business on 0885 842224.



**• Voted the best Windows compatible product by Byte magazine, Lotus 1-2-3 for Windows is for sale from 6 September**

## 1-2-3 to go

Lotus 1-2-3 for Windows will be launched in the UK on 6 September. Lotus for Windows had already been voted the best Windows compatible product by Byte magazine in Spring Comdex.

According to Lotus president Jim Manzi: "Early customer response to 1-2-3 for Windows has been extremely enthusiastic."

"There's a strong pent-up demand," he continued in classic American-style progress.

To run the software you will require a 286 PC or upward, Windows compatible display, mouse, 2Mb of RAM, 10Mb of hard disk space, Windows 3 or upwards and CGS 3 or higher.

Price is £475. Upgrades from standard DOS systems bought between 14 February and 30 September cost £35.

For more information call 0764 452 445.

## Thinking for the disabled

A new product aimed at disabled Amiga users has been launched by Think Limited.

Think is the company behind Altered Robotics Arm (see Express 136). The new product is Tractor Learning Tray. It is a board which enables users, especially severely disabled users, to operate standard Amiga programs via switching devices. The board, and accompanying software costs £750.

Contact Think Limited on 021-284 4158 for details.

## EXPRESS...

A game called Crisis in the Kremlin is due for release in the States soon. You play the president of Russia and have to avoid the political pitfalls which could lead to your erstwhile colleagues issuing a bulletin about your "ill health".

...SNIPPET

## Sound as a pound

GVP has released two new pieces of hardware for the Amiga: a new stereo sound sampler and a 24-bit colour board.

The Digital Sound Studio runs on all Amiga's and comes complete with all the standard sampling functions you could desire.

The Impact Vision 24 board provides more than 18 million colours and is complete with flicker filter, frame buffer and even a graphics accelerator. It is aimed at the higher echelons of the Amiga line, the A2000 and A3000.

Currently there is no UK price set for either product, however, Silica Systems has recently gained distribution for GVP products so this situation should soon be rectified. For more information call Silica on 087-309 1111.

## Blue moans

In a move which has caused uproar within the ranks of British industry, the Ministry of Defence has awarded BAE and the Westland Group a contract to supply the Royal Navy with new Merlin helicopters.

It has been reported in *The Sunday Times* that defence secretary Tom King signed the deal despite criticisms from the chief executive of British Aerospace (BA) to keep the contract wholly British.

BA was a partner in another consortium which included General Electric Plc, and which bid for the deal.

Apparently the GEC-BA group must wait as far as to lower its tender for the EH119 Merlin to match the BAE/Westland offer in order to keep the deal wholly British.

So far not even the mighty Reuters news agency has managed to extract a comment from Sir John or the defence ministry. ■

## Drop 'em!

Sega Europe, the company which was once Virgin Mastertronic is apparently dropping the price of the 16-bit Sega Mega Drive console.

Further details will be featured in these pages next week. ■

## EXPRESS...

The Royal Society for the Protection of Birds is using a Unsys newsletter called Ampersand for Emission over a membership system which was allegedly delivered late and contained corrupt data.

## ...SNIPPET

## A Jewel in the PCW's Crown

PCW owners can now have instant access to thousands of files thanks to a new hard disk from Cinch.

Over a simple to connect hard drive with an access time of 27 ms, users can also be used to automatically load up CP/M and Concept, avoiding all that messing around with floppy disks.

Coming in two configurations, 30MB and 40MB, Gem can store up to 2346 files in its directory. It comes with its own special adapter, and has a parallel printer interface option for PCW owners with additional printers.

Prices are £230 and £345 depending on capacity, while the parallel port option is an extra £25. Contact Cinch on 0635 32698. ■

DJW Microsystems maintains new UK-made graphics add-on pr

## AMIGA'S BLACK

A British company called DJW Microsystems is claiming that its soon-to-be released Black Box graphics system is "set to be the most exciting development in the history of the Amiga since the Amiga itself".

The Black Box makes use of true 32-bit technology in the form of a 32-bit Motorola 68040 processor, which the company claims can run at 25MHz in order to provide graphics capabilities up to 70 times faster than standard 68000 Amigas.

Unlike existing graphics systems, which attempt to push the data from a 32-bit processor through the Amiga's standard 68010 16-bit expansion system, the Black Box maps its graphics memory directly to its built-in 68040 chip.

## VIDEO FASTIES

In effect, a 386x 68040 processor running at full clip enables a Black Box equipped Amiga to take images, including video images, from any piece of software. The company even goes as far as to claim that images from Wordbench can be captured and manipulated.

At a cost of £3,000 however, the equipment is not aimed at the home user for the present. Although a full 16-million colours are available to the user, these can be limited for use with desktop publishing (DTP) or computer aided design (CAD). This also enables the system to cut the amount of processor-intensive labour required, consequently speeding up the work handling. (For more information on the technical specifications see the box accompanying this piece.)

Although the Black Box is still in development stages, the proposed specifications are quite breathtaking. Several other hardware developments are also in the pipeline to complement the system. These include high speed RAM,

aimed at programmers.

It fits into the cartridge port and takes power from the C64 itself, so no powerpack is needed, and stores up to 722K of information. It comes loaded with a games compilation on disk. ■

## Six seconds for the C64

TIB has launched a slim 3.5-inch drive compatible with all C64 machines.

Though it will load a 64K game in just six seconds, with a planned price tag of around £26 it is primarily



• The humble Commodore is brought up to date with the addition of a speedy 3.5-inch diskdrive

## Super graphics

Genoa has launched a series of three high powered SuperVGA cards for use in graphics-intensive environments such as Windows and Computer Aided Design (CAD).

The T200 series offers resolutions up to 1024x768 and features Genoa's salesmen technology which enables computer displays to be overscanned in a similar way to TV screens.

The T800 (E116) has 1MB of RAM, the T480 (198) with 512KB of RAM upgradable to 1MB, and the T600 (239) which features Sierra Semi-conductor's H-Color DAC which supports the 32,768 colour S-VGA format at up to 1000x800 resolution. This provides for anti-aliasing to smooth out jagged edges, and a continuity of colour across the screen. ■

Contact Genoa Systems on 0932 393737. ■



• The Amiga, which can do no wrong, looks as if it will be gaining some high-end graphics power in the first quarter of 1992

multiple graphic processor boards (GPBs), real-time 24-bit video digitiser/encoder, and a video Postscript Graphics/ICM.

Until the Black Box sees the light of day, the claims made for it by its creators might seem to lie over enthusiastic. However, even with producers such as the American Great Valley Products (GVP) gaining distribution in the UK for its wide range of Amiga hardware, peripherals proliferating at a vast rate of knots, and new products emerging for the machine which apparently can do no wrong, the Black Box is impressively specific.

Finally, in a statement to the trade press, Commodore UK's managing director, Steve Flinell, has made it clear that his company are aware of the growing third party hardware support for the Amiga by suggesting that the 11Mb Amiga could be here in 1992.

For more information call DJW Microsystems on 0343 244732. ■

## The harder they come

Julitech Systems is importing new hard drives from the USA.

The 2.5-inch IDE drives, which come in 20MB, 40MB, 60MB and 80MB sizes, fit into the parallel printer port of any IBM or compatible. In order to further extend their use with portable machines, the units come with built-in auto sensing power supplies, or can be run from standard batteries. The drives measure 1.5 by 6 by 4 inches. Starting price is from £295.

For information call Julitech Systems on 0951 9454. ■

## No accounting for taste

Digite is releasing an upgrade kit to its popular accounting package, *New Accounts* on 2 September.

Home Accounts II, for the Atari ST, 510, Mega and TT, features Digite's new Human Interface Protocol system, which, the company claims, makes it a much more intuitive and friendly program to use. Human

Interface Protocol has previously been used with Digite's *Workbench*, and met with favourable reviews. The new upgrade also includes extra items such as Screen saver, 128 printer drivers and a printer spooler.

It comes with a glossy 280 page manual and has a price tag of £54.95. Contact Digite on 0385 270273. ■



## Fib ahoy!

American on-line system, CompuServe, has had its agents threaten action if it received any more letters concerning foreign travel, called *Adrift* in the Amazon by Pat Haggis was a fabrication. The ship which was supposed to have made the journey had not even been built at the time the writer claims she saw on it.

Compuserve says that it normally adds the veracity of its travel writers. ■

on provides true 32-bit technology 68040 power at 33Mhz

# BLACK MAGIC BOX

## INSIDE THE BLACK BOX: THE SPECIFICATIONS

The DJV Microsystems Black Box system, which is currently under development, is undoubtedly impressive. The technical specifications are as follows:

- 16million colours
- Third generation 32-bit Motorola 68040
- Fully memory-mapped graphic system
- Burst transfer from 68040 into graphics RAM at 48million bytes per second
- 1Mb of 32-bit Wide RAM expandable to 32Mb on board RAM
- 32-bit Texas 34020 32-bit Graphics System Processor (GSP)
- Standalone video and scratchpad RAM
- 3-D graphics handling
- Potential G (3,147,483,648 bytes) of RAM via the on-board expansion connector
- The GSP consists of a 32MHz Texas 34082 32-bit Reduced Instruction Set Computing (RISC) graphics floating point and Graphics Extension co-processor.
- 10million instructions per second (MIPS) integer arithmetic
- Three spread pixel blitting (source A, source B and destination) (i) up to 142 million bits per second
- 40 MIPS floating point arithmetic
- Colour and pattern fill at up to 1.34 billion bits per second
- Maximum resolution 8000x4000 (theoretical as no monitor in existence can cope with this)
- Maximum resolution (practical) 1280x1024
- 25-pin video connector
- Digital and analogue alpha channel information handling
- On-board expansion connector
- On-board genlocking facilities

## Leap prog

If you want to become an Amiga programmer then Kame has released a book which should help you learn a few tricks of the trade.

**Programme Design Techniques** For The Amiga is aimed at both the beginner and the relative expert who thinks his style could do with a bit of tightening.

It contains 400 pages of information and tips covering the BASIC, ANSI C and 80K Assembly languages.

Subjects include moving from design to real code, secrets of structured programming, hints on writing portable code and tricks using the Amiga's co-processor.

Written by Paul Overst, a professional programmer with 32 years experience, the book costs £16.95. For more details phone Kame on 0724 643335.

## EXPRESS...

Commodore is to spend £1million on advertising for the C64, Amiga and CDTV. The split is as follows, £1million on the Amiga, £750,000 on the CDTV, and between £250-£500,000 on the C64. The Amiga will be on TV, say CDTV. The C64 won't.

...SNIPPET

## Crossing boundaries

Before the end of the year 2000 we could all be looking back at programs which would only run on one type of machine and laughing in derision. That is if Motorola's latest venture comes to fruition.

The massive American company has designed, and sold, what it calls a Dynamic Datapath computer. The machine is named the Monsoon and is theoretically capable of running thousands of programs which previously would have been processor specific. Not only that, but it is further claimed that it can improve performance.

Monsoon consists of eight 64-bit processors, and eight 32-million byte memory elements each (i) which can process up to ten million data-flow 'tokens' per second. It's first end comprises four UNIX Data base computers.

At the heart of Monsoon, which was jointly designed by the Massachusetts Institute of Technology and Motorola, lies a programming language called M. This is based on techniques of parallel processing and is claimed to be a breakthrough in this area by both MIT and Motorola.

Of course, the project was not cheap. The \$10million funding for the machine came from the United States military in the form of the Defense Advanced Research Projects Agency (DARPA). However, commercial viability is a major underlying factor in the development of such a machine and it is expected that MIT and IBM researchers are already working on a version of Monsoon for the individual or small business user which could see the light of day before the end of the present century. (i)

## AST and you will

Two new PCs have been added to AST Computers' range of business machines. These are the Premium II 586/33 and the Premium II 486/33.

The former runs at 33MHz and comes with 4Mb of RAM as standard. The central processing unit features an integrated version of the Intel Smart Cache previously used with 486 PCs and now modified for use with 586/33 technology and includes 15K of high speed cache memory. It is also capable of taking an Intel 387/33 or i487, 128K static co-processor.

The Premium 486/33 makes use of an ASIC (Application Specific Integrated Circuit) architecture which theoretically uses less power and remains cooler. It also comes with 4Mb of RAM expandable to 16Mb on the CPU board, a maximum of 60Mb of main RAM. It supports super VGA and comes with four expansion ports - two serial, one parallel, and a PS/2 compatible mouse

port. Both come with an IDE hard drive interface. Entry level prices for the 386 model is £2,295 for a single 3.5-inch floppy drive version. The 486 price starts at £3,585. For more information call AST on 081-599 4300. (ii)



It might not be time to kiss your old 286 just yet but a look at the new ASTs might change your mind

## To a DR T

Dr T, the company responsible for such products as Dr T's Music Station has launched some new software for the Amiga.

X-DR is a patch editor cum librarian well known to PC and ST users. The program enables users to bypass the tricky and limited editing facilities available on most synthesizers and make use of their Amiga instead. Users can also copy patches from one synth bank to another as well as playing MIDI files during the editing process.

Dr T's products are now being stocked in the UK by Zone Distributors. And in order to back this up, Zone has introduced a technical helpline (ii) Dr T users.

It is not surprising therefore, given the fact the Amiga will be an apposite to the KIDS sequencing package (including the ability to play pre-recorded samples, fill track sequencing, custom graphic editing, 16 voice transcription and a redesigned notation).

X-DR costs £219. KIDS 2.5 is £279. For more information call Zone on 081-798 6584. The Dr T helpline is 081-689 8074. (iii)

## Windows in action



Windows in action

Windows is the name of the latest multimedia package aimed at users of Microsoft's Windows graphic user interface (GUI).

It comes from the United States via two merged companies: Macromed and Pinnacle - the former made its reputation in the Apple Macintosh market.

The bundle is said to enable users to incorporate text, graphics, sound, animation and video images. Also included is a Clip Media library which contains sounds, stills and animated graphics. It is launched in the USA next month at a cost of \$495. No UK distribution has yet been agreed.

For more information call 018-415 442 0200. (iv)

Programming mistake almost kills 500 people in mid-air

# ERROR REVEALS SYSTEMS FAULT

A British Airways Trident narrowly avoided four mid-air collisions owing to what has been alleged to be a gross programming error on the plane's flight navigation computer.

The Trident, en route for Stansted from Montreal with nearly 500 people on board, was 120 miles off course when it came to within a minute of crashing into a Boeing DC-8 carrying 200 British tourists back from Florida.

According to a report released last week by the

Transportation Safety Board of Canada, the Trident swung south, across the flight path of three other planes including an Air Canada Boeing 747.

The report reveals that the incident was because of a series of programming errors which took place before the plane even took off on 9 July, 1988. The first officer led in a course bearing of 60 degrees north latitude instead of 55 degrees. He later realised his mistake, but the changes he made were still incorrect.

The pilot claims he did not check the co-ordinates because he was concentrating on flying in rough weather. The cabin crew deny that they had only had eight hours sleep in the previous 43 hours. The captain was stripped of his rank for a year.

The report concluded, however, that the Captain's error was exacerbated by a systems failure at British Airways to ensure that enough checks were made and subsequently double checks were introduced on all BA Tridents. ■



• The Sharp PC-8501 colour laptop is now 25 per cent cheaper

## Sharp colour

Sharp has cut 25 per cent off its colour laptop, the PC-8501.

Now priced at £5,985, down from £7,985, the PC-8501 (as reviewed in Express 124) features a backlit LCD screen based on Thin Film Technology (TFT) to achieve a very high quality colour display.

Sharp has just opened a new TFT LCD plant in Taita, Japan, to produce 9-, 13- and 15-inch colour screens for both its own use and for other major producers. ■

## Sega in joint CD venture

Sega is teaming up with leading Japanese software house Falcom to form a new company dedicated to developing CD-based games for Sega's range of consoles.

Sega and Falcom have together invested \$225,000 into the new company, which will be called Sega Falcom. Sega will own 55 per cent of the company.

Sega Falcom will produce both CD-based versions of existing Sega games as well as developing all new games.

Sega hopes that the new move will help it to recover its share of the 15-bit console market, where it faces hot competition from Nintendo. ■



• Two heads are better than one - the Sega Falcom venture will produce Sega games and develop new ones to fend off competition from Nintendo

## Stay or pay

Staff at Australian computer firm Detamatic may find that if they want to leave the company within the first year following their training they will be asked to pay back their training costs.

The company is pursuing plans to fund new employees to a 12 month contract. The move is intended to stop other companies poaching trained staff.

The training program costs the company around \$11,000 and includes a trip to America. Managing director Brian Kilien believes that the scheme could be up and running within three months and claims that initial reaction from staff has been favourable. ■

## AT&T and NCR

Following a summer of merger madness in the computer industry, two of America's leading telecommunications and computer companies are preparing to join forces.

NCR has called a special meeting at shareholders on 13 September. At this time a proposed \$1,400 million merger with AT&T which will mean that each share of NCR stock will be converted into AT&T common stock according to an agreed exchange ratio.

The ratio will be determined by the average closing price of AT&T stock between 8 August and 15 September. This ratio is expected to be around 2.986 AT&T shares per NCR share.

NCR is posting mail proxy voting forms at the moment. The companies hope to have completed the merger by the end of September. ■

## Bingo census

Australia is following Britain's example by feeding the results of its latest census directly into a computer database using optical mark readers (OMRs).

This process was used for the recent UK census, and Australian officials believe the OMR system will save the country A\$5 million (around £2.5 million).

It should also produce results in just six months, half the time the manual system would take.

One problem has been that unlike Britain, Australians are not used to filling in computer-read forms, so the design of the census forms has been based on a format used for a popular quiz info game.

Once the data has been read by the Ombs it will be stored on Targem Unix computers, then transferred to the Australian Bureau of Statistics Fujitsu mainframe in Canberra. ■

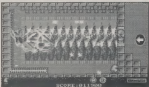
## Kiwis and conversions

New Zealand Story and Cabal are the latest releases on Ocean's budget 16-bit Hi Sega label.

New Zealand Story concerns a Maori called Wally who has captured 23 of Tibi Kiwi's friends for tea. You have to help Tibi rescue them before tea time.

Cabal is a blast-'em-up coin-op conversion featuring tons of advanced weapons and war machines.

Both titles are available now at £7.99 each.



• It might look cute, but watch out for those malicious rabbits!

Activision is giving away a free PC sound enhancer with every copy of Leather Goddeses of Phobos 2.

The company releases the device, the Activision Life Size Sound Enhancer, produces sound quality better than you would expect from a more expensive card. It fits into the parallel port.

"People will be amazed to hear the sound which will come out of this small piece of hardware," says Eric

Lut. Activision Europe product and development manager.

Consequently, the game will feature copious sound effects and digitised music. Based in 1.5Gb American law which has been evaded by an alien, the game is a multi-media adventure with hundreds of animated screens and using a point and click interface. At the start of the game you choose which character you want to be, and then witness the rest of the adventure from that character's point of view.

Praying has yet to be finalised but the game is due out this autumn. ■



• Aliens invade small-town 50s America in Leather Goddeses of Phobos 2



CITIZEN

PRINTERS



Silica presents some great offers on the award winning range of high quality dot matrix printers from Citizen. Each Citizen printer is built in the UK to exacting standards, ensuring superb reliability and a very high quality of output. Our confidence in the quality of Citizen printers is such that we are pleased to offer a unique two year guarantee with every printer. Plus, if you purchase your Citizen printer from us, we will give you a Silica Printer Starter Kit (worth £29.95), FREE OF CHARGE!

**FREE DELIVERY**

Next Day - anywhere in the UK mainland

**FREE STARTER KIT**

Worth £29.95 - With every Citizen printer from Silica

**FREE COLOUR KIT**

Worth £39.95 - With Swift 9 and Swift 24 printers

**2 YEAR WARRANTY**

Silica offers a 2 year warranty (including the printer head) with every Citizen printer purchased from Silica.

**WINDOWS 3.0**

Free Windows 3.0 driver - with the Silica Starter Kit

**FREE HELPLINE**

Technical support hotline open during office hours

**MADE IN THE UK**

Citizen printers are manufactured in high standards

**144 CPS DRAFT 9 PIN****CITIZEN 120D+**

The Citizen 120D+ is one of the UK's best selling printers. It has a stylish appearance and excellent features and performance for such an inexpensive printer. The 120D+ is available with either a serial or parallel interface and is an ideal first printer.

- 9-pin Pinhead
- Print Speed 144cps Draft
- Short ALO
- Epson & IBM Graphics Emulation
- Full Topline & Bottom Feed
- Superior Graphics - 240x240dpi
- FREE Starter Kit

RPP £230.83

STARTER KIT - £29.95

TOTAL RPP £259.78

SOUNDING £122.25

SILICA PRICE £219.58

**£129**

SOUNDING £122.25

**144 CPS DRAFT 24 PIN**

The award winning Citizen 124D brings high quality 24-pin dot matrix printing within every computer user's reach. It is the ideal choice where high quality printing is required at a budget price.

- 24-pin Impact Printer
- Print Speed 144cps Draft
- 2 1/2 Font (144cps)
- 8K Buffer
- Epson, IBM & NEC PG+ Emulation
- Advanced Paper Parking
- Superior Graphics - 340x360dpi
- FREE Starter Kit

RPP £270.58

STARTER KIT - £29.95

TOTAL RPP £300.53

SOUNDING £172.27

SILICA PRICE £246.33

**£179**

SOUNDING £172.27

**192 CPS DRAFT 9 PIN****SWIFT 9 - COLOUR!**

The Citizen Swift 9 is perfect for those who require high quality dot matrix black or colour printing at a budget price. The print quality of Swift 9 meets that of other manufacturer's 24-pin models.

- 9-pin Impact Printer
- Print Speed 192cps Draft
- 2 ALO Fonts (144cps)
- 8K Buffer
- Epson & IBM Graphics Emulation
- Advanced Paper Parking
- FREE Starter Kit
- FREE Colour Kit

RPP £399.83

STARTER KIT - £29.95

TOTAL RPP £429.78

SOUNDING £232.25

SILICA PRICE £372.58

**£189**

SOUNDING £232.25

**192 CPS DRAFT 24 PIN****SWIFT 24 - COLOUR!**

The Citizen Swift 24 is one of Citizen's best selling printers and has won awards including Printer of the Year 1993. Its state of the art print control, quality and black or colour options, make it a natural choice.

- 24-pin Impact Printer
- Print Speed 192cps Draft
- 2 ALO Fonts (144cps)
- 8K Buffer
- Epson, IBM & NEC PG+ Emulation
- Advanced Paper Parking
- FREE Starter Kit
- FREE Colour Kit

RPP £429.88

STARTER KIT - £29.95

TOTAL RPP £459.83

SOUNDING £252.25

SILICA PRICE £384.33

**£259**

SOUNDING £252.25

**PRINTER ACCESSORIES****SHEET FEEDERS**

PFA 1200 1200 £17.50

PFA 1210 1240x240mm 50A £86.70

PFA 1220 1240x240mm 50A £49.90

**SERIAL INTERFACES**

PFA 1210 1200 £136.45

PFA 1220 1240x240mm £32.25

PFA 1230 1240x240mm £28.35

**PRINTER STAND**

PFA 1210 1200 £24.95

**ORIGINAL RIBBONS**

RIB 3020 1200x240mm 5 Black £4.11

RIB 3024 1240x240mm 5 Black £4.75

RIB 3030 1240x240mm 5 Black £5.63

**COLOUR KIT**

PFA 1230 1240x240mm £38.85

All prices include VAT and free delivery

**FREE! STARTER KIT**

Every Citizen printer from Silica, comes complete with the Silica Printer Starter Kit, including everything you need to get up and running with your new printer immediately. FREE OF CHARGE!

- 24" Dual Format Disk with Amiga & Windows Drivers
- 24" Disk with Drivers for Microsoft Word 3
- 2 More Parallel Printer Cables
- 250 Sheets of High Quality Continuous Paper
- 250 Continuous Address Labels on Ducter Feed
- 2 Continuous Envelopes on Ducter Feed

If you already own a printer, and would like a Silica Printer Starter Kit, you may order one (Ref: STK3000) for the special price of £29.95 - £25.95!

**£29.95****SILICA SYSTEMS OFFERS YOU**

- **FREE OVERNIGHT COURIER DELIVERY:** On all hardware orders shipped in the UK.
- **TECHNICAL SUPPORT HELPLINE:** Team of PC technical experts at your service.
- **PRICE MATCH:** We normally match competitors on a "Same product - Same price" basis.
- **ESTABLISHED 15 YEARS:** Proven track record in professional computer sales.
- **TEAM TURNOVER (with 60 staff):** Good and reliable with maintained growth.
- **BUSINESS EDUCATION/DEVELOPMENT:** Valuable discounts available for large orders.
- **SHOWROOMS:** Demonstration and training facilities at our London & Salsbury branches.
- **THE FULL STOCK RANGE:** All at your PC requirements from one supplier.
- **FREE CATALOGUES:** Will be mailed to you with offers and software/peripheral details.
- **PAYMENT:** By cash, cheque and all major credit cards.

Before you decide what to buy your new printer, we suggest you think very carefully about WHERE you buy a computer what it will be like a few months after you have bought it, with the company you buy from, and you can be sure of the quality of the products. Silica Systems, we ensure that you will be happy to return to us. Silica Systems is a leading independent computer dealer and provides a quality service to its users at home, in education, in business throughout the nation. Silica have been established for over 15 years, and are an annual finalist of CIO nation. With our unmatched experience and reputation, we can save a team to meet our customers requirements with an understanding which is second to none. But don't just take our word for it. Compare what we offer to the competition. We sell, we sell. Free catalogue on the Citizen printer range and large PC superstore the "Silica Systems & Services".

**SILICA SYSTEMS**

<b>MAIL ORDER:</b> Silica Systems Ltd. 1-4 The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111 Fax: 0125-309 1111	<b>1-4 The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111 Fax: 0125-309 1111</b>
<b>LONDON SHOP:</b> Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111 Fax: 0125-309 1111	<b>Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111 Fax: 0125-309 1111</b>
<b>LONGLEIGH SHOP:</b> Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111 Fax: 0125-309 1111	<b>Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111 Fax: 0125-309 1111</b>
<b>SILICA SHOP:</b> Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111 Fax: 0125-309 1111	<b>Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111 Fax: 0125-309 1111</b>

1-4 The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111

Unit 10, The Mews, Hatherley Rd, Salsbury, Wilt, BA14 4DQ. Tel: 0125-309 1111  
Fax: 0125-309 1111



• Make sure your favourite Tosh doesn't become just a tiny memory with a Plicon RAM

## Up and away!

**PRODUCT:** Memory upgrades for Toshiba laptops  
**NAME:** Plicon RAM  
**COMPATIBILITY:** Toshiba T5500 and T8500 portables

Portable computing is becoming more and more popular as the machines evolve from loggable monsters to lightweight helmsmen. And with this popularity comes the need for extra memory.

Plicon's RAM upgrade kits are aimed at two of the most popular laptops on the market and come in two configurations: 2 and 8Mb.

According to Plicon, the upgrades have been thoroughly tested by Toshiba and are even listed in the latter's Technical Information Guide.

**Price:** £295 for 2Mb, £1,295 for 8Mb  
**Availability:** Now  
**Target users:** People who require heavy RAM usage while on the move  
**Contact:** Plicon: 0794 862222  
**Perceived competition:** Toshiba itself, although it has recommended the upgrades.

## Checked mate

**PRODUCT:** Spell checker  
**NAME:** SpellMaster  
**COMPATIBILITY:** Cambridge 286

The Z88 is not one of those machines which shakes the keyboard, or even the next page anywhere. However, it remains a popular choice of portable computer.

The new spell checker comes on a 128K EPROM (Electrically Programmable Read Only Memory) pack with a 60,000 word vocabulary. It also comes with a text editor called Guedict from which you can print directly, and the WordFinder pop-down dictionary.

SpellMaster comes as part of an integrated Z88 package from Ranger Computers called the Ranger Executive which also includes communications, data compression, file encryption and VTI 50 emulator software.



• Sir Clive Sinclair did leave us with one lasting machine - the Z88. Now you can be literate on it with SpellMaster

# WHAT'S NEW

Does this page contain the latest, and possibly the greatest, hardware and software coming hot off the production line? You'll only know by reading it

## Ventura Scouts

**PRODUCT:** Various desktop publishing packages  
**NAME:** Ventura Publisher, Scan, Separator, ColorPro, PhotoTouch  
**COMPATIBILITY:** PC (running Windows)

Ventura has updated a wide range of its desktop publishing tools to cope with Microsoft Windows on the PC, and do it in colour.

First off the blocks is Ventura Publisher version 4. Launched this month it has been re-written from previous versions to make use of full colour. It supports 24-bit colour, colour TIFF and PICT picture formats, Postscript spot and process colour, import of Microsoft Word documents, and cross support for Apple Macintosh, OS/2, DOS and GEM.

Next up is ColorPro. This software allows for colour correction and separation. The company claims that ColorPro is able to produce colour separation to be input by 'virtually all printers including high-end Linotype and Scitex printers. This places it on a par with Macintosh systems.

Third in the line up is PhotoTouch, an image processing tool which provides both grey scale and full colour correction, retouching and masking of scanned or imported images.

Next is Scan. This software supports a wide range of scanners and is capable of creating full colour, black and white and greyscale scans from within Ventura Publisher. On screen



• Ventura Publisher for the PC. A window onto high quality desktop publishing at long last? And there are three subsidiary packages to go with it

previews enable image cropping or colour correction. Once scanned, the images are saved in TIFF format.

Finally we have Separator. This is not aimed at the home user but at those who require high-end colour separations. Test and images can be separated prior to printing.

**Price:** Publisher £295, ColorPro £1,295, Scan £295, Separator £395  
**Availability:** Now  
**Target users:** PC owners who require high-level desktop publishing tools operating under Windows  
**Contact:** Ventura: 061-740 4455  
**Perceived competition:** Apple Mac systems ie: Quark Xpress.

**Price:** Ranger Executive pack: £495  
**Availability:** Now  
**Target users:** Executives on the move  
**Contact:** Ranger Computers: 0684 589300  
**Perceived competition:** Mainly the Tandy WP2.

## Drive drive!

**PRODUCT:** CD-ROM drive  
**NAME:** Hitachi CDH-1765  
**COMPATIBILITY:** PC

Just a short one here. No Compact Disc Interactive (CD-I), not the latest CDTV drive, just a simple CD-ROM drive offered at a discount price by Action Computer Systems.

The drive offers random access time of 340 milliseconds, transfer rate of 153.6K per second and has a buffer of 32K. It is also capable to link up to eight drives in a daisy chain system.

**Price:** AT/XT and ISA PCs: £465  
(Minimum recommended £595) PS/2 models: £6 and above £550 (RFP £685)  
**Availability:** Now

**Target users:** PC owners requiring high-speed mass data storage.  
**Contact:** Action Computer Supplies: 0800 330333

**Perceived competition:** None at this price. However the range of Philips CD-ROM drives offer high quality alternatives.



• Cheap CD-ROM drives? Well cheap is a relative term but you could do worse than take a look at the Action

## In brief

**PRODUCT:** Programmer's Editor  
**NAME:** BREF  
**COMPATIBILITY:** DOS and OS/2

Solution Systems has announced an upgrade to its BREF programming editor. Version 3.1 now comes with Lattice and Microsoft mouse compatibility, and enhanced window control. You can now zoom windows, close up and move around using horizontal and vertical scroll bars. BREF also comes with the ability to open as many windows as you require on screen, move text between files, and even edit the same piece of text in more than one window.

**Price:** £110. Upgrades available to DOS  
**Availability:** Now

**Target users:** PC using programmers  
**Contact:** Solution Systems: 0763 244141  
**Perceived competition:** None.

## Sample tastes

**PRODUCT:** Sample editor  
**NAME:** Stam  
**COMPATIBILITY:** Atari ST (and Akai synth)

According to the rather over-the-top press release which extolled the virtues of Stam, if you have over 50 Akai samples then you need Stam to catalogue them. It acts as a straightforward sample editor, reading data directly via MIDI from Akai 20 disks, or by typing it in. It will also produce hardcopy labels and reference material. Search facilities are also included.

Stam will run on all STs from the 520 up, in high or medium resolution. It will also run under memory switching programs like Cioa Softlink and Starbuck's Switcher. And it can also be used to catalogue ST format discs.

Stam can be used in conjunction with Akai S1102, 1103, 150, 300, 612, 700, 87000, and MP500 machines.

**Price:** £39 (add £10 for membership of the European MIDI Assn.)  
**Availability:** Now  
**Target users:** ST and Akai using music  
**Contact:** Intronic Technology: 061-761 0178  
**Perceived competition:** None in this field. ■



# **IMPORTANT NOTICE TO** **THE PUBLIC**

**It is with regret that the Consumer  
Side of the European Computer  
Entertainment Show at Earl's Court  
6th - 8th September  
HAS NOW BEEN CANCELLED.**

**It will not be possible for Members of the  
public to gain entry to Earl's Court on the  
above dates.**

## **Dolan 286/12 £489**

- ☆ 100% IBM Compatible
- ☆ Desktop Case & 220W Power Supply
- ☆ 1Mb RAM (exp. 4Mb)
- ☆ AMI Bios, LIM 4 & Shadow RAM
- ☆ 102 Key UK Keyboard
- ☆ **1.44Mb 3.5" Floppy Drive *or***
- ☆ **1.2Mb 5.25" Floppy Drive**
- ☆ **45Mb 28Ms IDE Hard Drive**
- ☆ SVGA Card w/1Mb (256 Colours)
- ☆ 2 Serial, 2 Parallel Ports

SVGA Mono System (complete) **£489**  
SVGA Colour System (complete) **£669**

## **Dolan 486/33 £1349**

- ☆ 100% IBM Compatible
- ☆ Desktop Case & 220W Power Supply
- ☆ 4Mb RAM (exp. 32Mb), 256Kb Cache
- ☆ AMI Bios - Password Protection
- ☆ 102 Key UK Keyboard
- ☆ **1.44Mb & 1.2Mb Floppy Drives**
- ☆ **45Mb 28Ms IDE Hard Drive**
- ☆ SVGA Card w/1Mb (256 Colours)
- ☆ 2 Serial, 2 Parallel Ports
- ☆ DOS 5 (standard)

SVGA Mono System (complete) **£1349**  
SVGA Colour System (complete) **£1499**

### **ONE YEAR-ON-SITE WARRANTY £45**

PRICES EXCLUDE VAT & DELIVERY  
PAYMENT BY VISA/ACCESS/AMC  
PRICES AND SPECS. SUBJECT TO CHANGE

Above systems are available in other configurations. Please call us with your requirements.

**FAX/MODEM**  
2400/9600 baud  
**£145.00**

**MODEM**  
2400 baud int.  
**£65.00**

**MOUSE**  
Microsoft comp.  
**£15.00**

also available:  
Dolan 286/16, 386sx/16,  
386sx/20, 386dx/25,  
386dx/33, 486/25,  
386sx/25 Notebook

Personal Callers welcome. Open 6 days a week  
Mon-Fri 9am-6pm Sat 10am-5pm

**DOLAN COMPUTER SYSTEMS plc**  
Dolan House, Johnstown, Carmarthen Dyfed SA31 3RB

**SALES: 0267-234444**  
**FAX: 0267-231863**

## EXPRESS MAIL

Righting the wrongs at PD libraries • tackling relativity theory • considering differential electron voltages • coding hidden messages to terrorists • yep! it's Haydn Fitz-Williams answering this week's letters...

## PD Defence 1

I am writing to you with reference to a letter published in NCE issue 145 under the heading "Sentinel". This letter was included by Mr Fitz-Williams WITHOUT checking the accuracy and truthfulness of its contents. Most of what is said in this letter is untrue and I feel that it has been extremely damaging to the good reputation of my company.

Hundreds of all customers could testify that we provide one of the best services around and neither I nor any of my staff have ever shown anything other than the greatest respect for our customers.

The situation basically came about because Mr Burgin returned several disks from an order, demanding that they be replaced with alternative titles. As with any software that is returned to us, we checked each and every disk out for errors or other problems. We could find absolutely nothing wrong with any of the disks, so we consulted Mr Burgin's letter. In it he complains about the game *Lanterns*: "Very crude graphics, not suitable for an 11 year old girl". When we looked at his letter again, we saw that most of his complaints were of a similar nature.

Our terms and conditions of trading are clearly defined as follows: "We make no warranty with regards to the suitability of any software for any given purpose and we do not accept any responsibility for errors in this catalogue". This is clearly mentioned in our disk catalogue, along with a request that people read SAC's when returning software. Whenever we have software returned and we find that the problem is actually our fault, we issue a credit note to cover the cost of the SAC.

In Mr Burgin's case he has clearly ignored just about every one of our terms and conditions and when a letter was sent to him (politely) pointing this out, he seems to feel offended and insulted.

I thank you for your assistance in this matter.  
Michael Alco, Jervis PD

## PD Defence 2

I have been a reader of NCE for several years now and have had no complaints. Up until now that is. First of all you have the nerve to print a letter from LAPO about them basically wearing hats and not having X-rated software because, and I quote, "Software like this does nothing for the image of computing". I mean, come on LAPO you have an X-rated section for God's sake. So either shut up or get rid of it - you can't have it both ways.

My second paragraph is basically in defence of Jervis PD concerning the letter from R H and E E Burgin from Chippenham (Issue 145). I have known Nick for a while now and was very surprised to read a customer had been dissatisfied with his service. What the customer had failed to mention was that there was absolutely nothing wrong with the disks he was sending back. He simply didn't like the software.

Now, I have seen Nick's catalogue and I clearly stated that if you are returning software that you must include an SAC, and if it is the fault of Jervis they will repay the postage. This, in my opinion, is a very fair system. And, after all, Nick is only asking for 30p. It will actually cost him nearer 50p to post the 15 disks. And, of these disks the customer returned, one is the game *Lanterns*. And his reason for returning it: "It had crude graphics not suitable for an 11 year old". All I can say is "Whish, Diddum!" - *Lanterns* is a classic for God's sake. It is getting minded people like this that make PD libraries wonder why we bother.

Anyway, I've got that off my chest. Thanks NCE for an excellent mag and you can count on my 50p in the future.

Steve Woodhead, Off Outdoors

## Warped!

I know it's the silly season but to allow the "TOWNSHIPS CUTTING EDGE" article pass without comment would be as dull as Tern's statement.

So Tern Computing is claiming that faster than light processing is a feasible proposition... really? My butt! As Seattle from Star Trek says: "You can't beat the laws of physics, Captain!"



• Al Einstein - smart but not that smart! If only he'd had a time machine he could have got hold of the latest facts!

Our good friend Al Einstein had something to say on the subject. The speed of light is a constant 300,000 kilometres per second, irrespective of the speed of its source. That's it folks, check out Einstein's Theory of Relativity.

Nothing can exceed light speed. To even reach this speed of sending electrical signals on any computer will be a major

undertaking due to resistance in circuitry, fibre optic cables, etc. Check out current research into Super Conductivity and some nano-electron switching devices to lower electrical resistance for greater increases in signal transmission. Light speed cannot be passed, check out Al's Special Theory. Anybody who suggests otherwise is talking a load of rubbish.

Remember, we are talking about the real world here, not some quasi-metaphysical crap, maybe Tern's notion with the "Dept. of Defense" [sic] has screwed them up. You know what they say about Military Intelligence... a contradiction in terms!

W Warren, Dublin

BUT OLD AL'S theories, elegant though they may be, have never been proven, have they matey? And anyway, what about those ladybugs that scientists

WANTED!  
Your honest opinion of EXPRESS

■ To help us keep improving your favourite magazine, please fill in and return this form

1. How did you buy this issue?

- ☐ Subscribing  
☐ Newsagent delivered it to my home  
☐ Asked newsagent to reserve copy  
☐ Bought it on planned shop visit  
☐ Just happened to see it and liked it

2. Rate NEW COMPUTER EXPRESS in terms of value for money:

- ☐ Excellent ☐ Good  
☐ Reasonable ☐ Poor ☐ Bpsh

3. Out of ten, how much did this week's cover make you want to look inside?

4. How much does this issue appeal to you overall?

5. How does it compare with previous issues you've seen?

- ☐ Much better ☐ Slightly better  
☐ About the same standard  
☐ Slightly worse ☐ Much worse

6. Rate out of ten this and any other computer magazines you read regularly:

NEW COMPUTER EXPRESS

7. Out of ten, how useful do you find this week's main feature?

8. What do you like most and then least about this issue?

I most like

And I least like

Your name and address: \*

\* Leave blank if you wish - but we may want to send you details of exclusive special offers

• No stamp needed if posted in UK.

Return to: NCE, Issue 147 Survey, Future Publishing, Prepress, Bath, Avon BA1 2XP.

**POINTS TAKEN** Nicholas - and I'm sorry for any damage I may have inadvertently caused. I'll be pleased to know your letter was only one of many that speaking to the defence at your company. It seems you are now well respected - as the next letter goes to show.

## LETTERS

## ON THE COUCH



This week our resident Express psychiatrist Dr Clare Anthony examines KEITH of LYTHAM ST ANNES formerly of Macclesfield.

Kelly forgot to include his real name but no matter, he sent in the name of the machine he owned, his favorite software and the machine he most wanted to own - off to Leather Couch Class, New Computer Express, 30 Monmouth Street, Teb. BA1 3BW.

So Kath, let's get down to some serious investigative journalism this time shall we? Here, just bite on this court order and relax...

- **MACHINE OWNED:**  
You name it!
- **FAVOURITE SOFTWARE:**  
Navigator
- **DESIRED MACHINE:**  
I don't plan buying any.

I'm afraid you're in deep, deep trouble Keith and do you know why? Because you're living in a fantasy world. The problem with people who have acquired a large number of computers is that they don't know when to stop. I expect the Mac list and CDTV are just the latest in a long line of machines you've obtained and then grown tired of. Really, it's a form of addiction that knows no bounds and, take it from me, it's not in your best interests.

The reason's quite simple. There's only a finite number of machines and amassing the entire stock can only lead to impotence. The Navigator software in the glove away. It represents a continual search for the right route through life, controlled only by the hardware at hand. But whatever the hardware, the only route for you is the road to oblivion and it really is quite futile to expect to find an escape route via a software solution. In short, you're going nowhere and Navigator doesn't have it listed in its database.

When I last examined your case I thought: 'Here's a cocky blighter but after closer analysis I realize just how deeply troubled you are. If you have no desire to own any machines, this can only mean two things. One, you indeed do have all of them – an unlikely possibility – or two, you don't plan to actually buy anything at all – preferring to use other modes of transportation. Personally, I think you're lying under the Elston that you are smarter than your peers.

**PHOENIX:** Give yourself up now while you still stand a chance. You will shortly realize that occasional access to an Archimedes at Her Majesty's Pleasure is far better for your health than prolonged ear-rubbing through the confined being<sup>TM</sup> used by legions of private citizens.

reckon travel faster than light – they can be at two places at the same time.

## Virtually here

I have just been on holiday in sunny Bournemouth Pools. In Pools there is a leisure park called Tower Park, in which is a MegaBowl Ten-Pin bowling place. Near the arcade machines they have a Virtual Reality game, a flight sim. I just had to have a go.

To play it was E1, so I read all the instructions and sat down, grabbed the helmet and came to the following conclusion: The game is named as such, due to the fact that it is **VIRTUALLY** impossible to put the **HELMET** on. It flipped about on my head, the instructions were not correct; you have to pull a horseshoe-shaped lever down to clamp it to your head. I was not the only one as I watched other people wrestle with the helmet.

Once the helmet was on, I was prepared to be knocked senseless. To be truthful, I was not impressed. Knocked about with wet lettuce was more the feeling. I expected to have my senses reeling and my eyeballs rolling. I could probably have got better results if I had two 1364 monitors strapped into each eyeball and playing *F15 Strike Eagle II*. If that is Virtual Reality, you can keep it!

**I DON'T KNOW** which VR system you're talking about J S but the Virtuality system I had a go on – see review pages 55-56 this issue – is pretty damned hot – and the helmet fits nicely too!

Censored

You always have censors, doctors, professors, etc., claiming that violent videos and video games rot the brain and even cause people to go on rampages with chainsaws and U2 BMWs. But how about Computer Games? You can't tell me they don't effect the subconscious mind, all this punching, kicking and mindless blasting. I think software should have warning stickers telling Joe Punk, it could have scenes unsuitable for the faint-hearted. I've just been playing *Learnings* and now I feel like jumping into a bottomless pit.

**Shantana Harnisch, Leipzig**

I THINK that by and large you can tell whether a game's going to be violent or not by looking at the screenshots on the packaging. Also, I reckon that in advertising a game as violent, by labelling it with warning stickers, you would probably end up selling more copies. Still, I'm prepared to be contradicted on this one. Any other readers out there think violence in games should be labelled? Or feel they've become a psycho-killer as a result of playing them? If so, send your

**Pedant's point** strictly, not a point being subset of two-dimensional space

[illegible]

1. The first step is to identify the problem or question that needs to be answered. This involves understanding the context and the specific requirements of the task.

letters III I am going to top you', NCE.  
30 Monmouth St. Ruth RA 1 2PW

## Power packed

MCE is packed with power. Why? Well on these hot summer days, with mass insect attacks, which weekly mag is thick enough to swat those wasp and flyer dead, without ruling? MCE! Nice one, Future Publishing

Plus MCE has a glossy cover which makes it easy to wipe off what is left in the insect on the cover! One oval only needed, WAM, SAM nice one MCE. Cheers Future and All the Best in future power packed insects.

1999

**FROM NEXT WEEK** it'll be an even handier weapon for deterring insect attacks. Check out page 88 for the full, incredible details. You'll simply be able to take the plastic bag off the cover and place it over your head for protection. Warning: Readers under the age of 2 should ignore this last sentence.

## Smutty stuff

Right from its inception NCE has set itself up as a knight in shining armour, campaigning on behalf of all that is good and decent – hallo and my team of researchers (the cat and badge) have discovered the malicious truth – the hidden meaning behind the name – **NEW COMPUTER**

Anyone with eyes (and the appropriate software) can see that your company's appellation is an aberration. It is in fact composed of anagrams of the headlines which you really want to print. Oh yes, it's obvious that you're disgruntled with your B&B and would much rather be writing for the NUDES OF THIS WORLD or the DAILY SCUM. Check it out. Hidden within the title of your publication you will find the following banner headlines...

WE SEE PC SEX ROMF RANT  
SURE, WE EXPECTS POSH - M  
(presumably a signature)  
SEX ROMFS CUNT NEW NET

PEER ON SEX SCUM MEET  
SEX-SWOP MEN, PURE CERT  
WE SEE A BORN COLUMBET

However, there is one saving grace with the final headline... SEX, POORN CREAM UPSET ME. Maybe you're not all penis.

Hope this has given you a bit of a chuckle. BE all good fun – and you can take THAT which every way you like!

Jan Akemi Hironaka

IF ONLY WE'D known we would have called it something else. Yap, I'm afraid you've found us out. Also contained in the name is a secret message calling on all middle Eastern terrorists to rise up and invade America on 13 December.

### Hologames

Sega's new Hologram game, called Time Traveller is here in Milton Keynes at 'The Point' Centre. The game play is hard and at £1 a time, very expensive. It's not very addictive, but great fun to watch other people lose.

Graham Muehlen, Editor, *Kennedy*

**ROLL ON** help-displays on your home computer ah? Can't wait myself but word processing might be a little difficult ■

### Write Now

Write us at [Playboy-Ad-Write@playboy.com](mailto:Playboy-Ad-Write@playboy.com) or  
you can reach him at: **Ernesto Rios**  
28 Marconi Street, Bayhams 11 2BW  
Sorry, I cannot include your picture  
but you may use **SOME** letters  
when you write.

 On-line mail

Open Access This article is distributed under the terms of the Creative Commons Attribution Non-commercial License which permits any noncommercial use, distribution, and reproduction in any medium, provided the original author(s) and source are credited.

For a full list of speakers, please visit the conference website: [www.conference.org](http://www.conference.org).  
 CMC: Good things come in different sizes  
 6/18/13 10:00 AM and 6/19/13 10:00 AM  
 Virtual sessions: Global Technology  
 Project and Management 11/1/2013 10:00  
 AM  
 6/18/13 10:00 AM and 6/19/13 10:00 AM

# MediaVALUE SUMMER SPECIALS

## SPECIAL OFFER DISKS PLUS BOX OFFER

10 3.5" DSDD disks + library case .....	£4.50
10 3.5" DSHD disks + library case .....	£8.50
10 5.25" DSDD disks + library case .....	£3.00
10 5.25" DSHD disks + library case .....	£4.50

100 3.5" DSDD disks + 120 cap storage box	£38.00
100 5.25" DSDD disks + 110 cap storage box	£28.00

## BULK DISKS STORAGE BOXES

### 3.5" DSDD

	10	25	50	100
3.5" DSDD	38p	37p	35p	33p
3.5" DSHD	87p	87p	87p	87p

3.5" DSDD Sony bulk  
40p per disk minimum quantity 10 disks.

3.5" 40 capacity .....	£4.50
3.5" 80 capacity .....	£5.50
3.5" 120 capacity .....	£6.50

### LIBRARY CASES

10 capacity .....	£1.05
3" disks .....	each £1.60
Amstrad 8256 ribbons .....	£2.50

## BANX BOXES

Great space saver holds approximately 80 disks. Can be stacked horizontally or vertically.

One box .....	£9.00
Two or more boxes .....	£8.00



## LABELS

3.5" or 5.25" 100 labels .....	£1.50
1000 labels .....	£8.50
3.5" tractor fed .....	per 100 £1.50
	per 1000 £8.50

## BRANDED SONY SPECIAL OFFER

20 branded Sony disks in a sturdy plastic case £12.00 per box

MediaValue invite you to visit our new showroom. Come along and see our products on display. Great opening offers. Our hours of opening will be 9.30am to 5.00pm Monday-Friday, 10.00am to 4.00pm Saturday.

All our prices include VAT. Prices subject to change without notice. Education and Government orders welcome. All 3.5" disks come with labels. Call now for our price list. We stock 5.25" disks and boxes.

Telephone: (0753) 833555 Fax: (0753) 832394  
We offer a no quibble replacement money back guarantee.

## ACCESSORIES

3.5" disk cleaner + fluid .....	each £1.95
3" disk cleaner + fluid .....	£2.50
5.25" disk cleaner fluid .....	£1.95
Mouse mat .....	£2.00
Mouse house .....	£1.95
Atari + Amiga keyboard covers .....	each £3.00



To: MediaVALUE  
Dept NCE 22/08  
The Business Centre  
Vansittart Estate, Windsor,  
Berkshire, SL4 1SE.

Tel: (0753) 833555  
Fax: (0753) 832394

I enclose a cheque/PO for .....

Credit Card No. .... Expiry Date: .....

Signature .....

Quantity	Description	Price	Total

Delivery charges: UK only £2.75  
Next day delivery £10.00 (SRO only)

Delivery

Name .....

Address .....

Postcode .....

Telephone .....



## MACHINE SPECIFICS

## AMIGA

- Is the Amiga suffering because of CDTV?
- Mega-compression with Art Department Pro
- Hassle-free back-ups with Silica's QicTape

## SHUTDOWN

According to a developer source in the country, Commodore has closed down both its Workbench 2.0 and Uno divisions, leaving only a few staff remaining in these important areas.

Why? Well, it seems that Commodore made the decision in an attempt to speed up the development of products and enhancements for its CD-based Amiga, the CDTV. Commodore is obviously very keen to see the CDTV become a success as soon as possible, especially with Philips breathing down its neck with CD-I.

Unfortunately, it seems that the Amiga has suffered as a result. Uno was to be the thing that finally put the Amiga into the corporate marketplace, but we can only guess of the fact that it was perhaps a move that didn't quite come off for Commodore.

Commodore has always been very keen to break into the corporate market, so it seems unlikely that it would have made such a rash decision if the Uno Amiga was not doing well.

Perhaps the saddest news of all is the closure of the Workbench development division, which could delay the release of Workbench 3.0 indefinitely. Now that OS 2.0 has been blown onto ROM, Commodore could quite easily stop at that for the meantime now that the Amiga has become a stable and quite usable system.

I feel this could potentially be a big mistake for Commodore - especially when you consider that the Amiga is already slipping behind such machines as the Mac and PC at an almost lightning rate.

So is Commodore finally starting to bring Amiga development to a halt? Personally I don't think so - even Commodore isn't that stupid. However, it would be very sad indeed if Commodore was to slow down or even stop development of future Amiga products in favour of the CDTV.

The Amiga may well still be a powerful and very cost effective system, but it's by no means perfect. If it is to remain a system used by professionals (and not

just games players), Commodore owe it to us all to not just maintain the rate of development, but to speed it up.

## GET COMPRESSED

Users of ASDG's acclaimed 24-bit image processing system Art Department Professional will be pleased to learn that a major upgrade is just around the corner. An exclusively reported in issue 145 of Express, Art Department Pro 2 adds many new features to an already impressive package.

One of the most impressive is JPEG (Joint Photographic Expert Group) image

compression, a high performance method of compressing graphic images.

According to ASDG, 24-bit image files amounting to megabytes in size can be compressed down to little more than a couple of hundred kilobytes.

OK, it sounds pretty unbelievable, but JPEG is claimed to offer a compression ratio of something like 80 to 1 with little or no degradation in quality.

ASDG's JPEG server module allows the user to specify how much compression should take place. What's more, the loader can enhance compressed images by applying image

## IT'S AN EMULATION SENSATION

There is an adage that says the grass is always greener on the other side of the fence. In the case of the Amiga, we generally live on the side of the fence with the fastest grass, but occasionally other machines come up with something to offer.

You could, of course, buy the machine in question, but most of us just don't have large amounts of cash to throw about. The answer lies in an emulator, which is a program that allows the Amiga to mimic another machine, allowing you to run programs written for that machine.

There are a real range of emulators available commercially, but what you may not realise is that almost of emulators that are available is PD

libraries. Believe it or not, you can pick up complete C64, Spectrum, QL, CP/M and even SII emulators in abundance. What's more, they'll set you back little more than the cost of a disk!



• A64 is a PD program that fully emulates the aged C64, complete with raster tricks and other jiggery pokery

## COMPUTER AUCTION

**SATURDAY 21ST SEPTEMBER  
AT BOWLERS, LONGBRIDGE RD  
TRAFFORD PARK,  
MANCHESTER M17**

Sale starts 10.00am viewing and testing from 8.00am

About 1000 lots of computer equipment including:- IBM, Compaq, Amstrad, Toshiba, Apricot, Apple etc. Monitors, printers, disks, modems, software, consumables, home computers etc

**FOR YOUR CATALOGUE RING  
COMPUTER CONNECTIONS ON  
0254 813316**

P.S WATCH PRESS FOR POSSIBLE  
BIRMINGHAM/MIDLANDS  
AREA AUCTION

*Why buy an ordinary sound sampler  
- when you can buy a recording studio?*

## TECHNOSOUND Turbo

### SOUND SAMPLING SYSTEM FOR THE AMIGA



- ★ SONG SEQUENCER
- ★ MIDI SYNTHESIZER
- ★ VARIABLE DIGITAL DELAY
- ★ VARIABLE CUT FILTER
- ★ REAL MULTITASKING
- ★ 57 RECORDED SAMPLES

- ★ STATE OF THE ART TRUE STEREO CARTRIDGE
- ★ OVER 100 INTERACTIVE FUNCTIONS
- ★ SIMPLE TO USE TUTORIAL AND USER GUIDE
- ★ STUNNING REAL TIME EFFECTS INCLUDE: Echo - Reverb - Hall - Voice Synthesis - Phaser and Vibrato.
- ★ EXTENSIVE EDITING AND LOOPING FACILITIES

**UPGRADE AVAILABLE  
TO EXISTING USERS  
FOR ONLY  
£6.00 + £1.00 P&P**

**NEW  
DIMENSIONS**

BROOKLANDS HOUSE  
BRYNGWYN, RAGLAN  
Gwent NP23 2AA  
0291-690933/690901



**£154**

**£35.99**

★ £1.50 POST AND PACKING





## DISK SAVIOUR

Hard disk users who are looking for a quick and reliable way of backing up their drives may well be interested in a new tape streamer being imported into this country by Silica Systems.

Silica's DiCTape system enables you to back up your hard drive onto ultra compact tapes. Each tape can handle up to 50Mb of data with extra large hard drives being spread across several tapes. The tapes are also far more reliable than floppies thanks to a state of the art auto-tensioning design and automatic error detection and correction.

Unlike some other tape streamers, DiCTape comes with everything you need to get up and running, including a free 50Mb. Converting the streamer to your system is as easy as plugging in a floppy drive; it runs through the Amiga's floppy port, so it can be easily swapped between Amigas without having to mess around with bus connectors.

DiCTape's scheduler enables you to set up exact times for automatic back up - every day, once a week or even once a year (if you like living dangerously).

What's more, since DiCTape fully supports the industry standard QIC-48 format, you can even use DiCTape to transfer files to and from the PC and Amiga via QIC-48 compatible tape drives.

For more details contact Silica Systems on 081-309 1111.

Jason Halborn

\* Now you can save images in JPEG format thanks to ASDG's Art Department Professional

processing techniques during decompression, therefore saving a lot of time and enhancing the final image.

On an A3000, an oversized (268 by 480) 24-bit plane image (which takes up 1.1Mb when uncompressed) can be reduced in less than 30K in just 35 seconds! Pretty impressive stuff.

The implementation of JPEG within Art Department Pro fully supports the JIF standard. This allows image files compressed using JPEG compatible systems on other machines, including the Macintosh, to be brought across and used on the Amiga.

Using a JPEG compatible viewer program (which will undoubtedly appear), it would actually be possible to produce a 24-bit slideshow on a single disk containing image data amounting to tens of megabytes in size.

For more details contact Silica Systems on 081-309 1111.

## ST

- Tramiel reveals the latest on the new STs
- Mutant Turtles and mad scientists for Christmas
- High powered DTP with PageStream 2.0

## TEA WITH TRAMIEL

Recently, I had the opportunity to chat with Sam Tramiel, the chap who runs the whole Atari show from America. He was in England for a couple of days, chatting with developers about future Atari releases before attending the Commodore show (of which more next week).

The interview was extremely enlightening. Tramiel is an interesting man who seems genuinely excited by some of the up-coming Atari computers. He was also extremely reluctant to talk about those machines too much, generally answering such questions with a "how" or "text" when relating to them.

Several illuminating things did become obvious. Firstly, Book and Stylus (yes, it's been renamed again) are much further along the development schedule than anyone had previously thought. Book's going to hit the shops first and Sam Tramiel tells me that the company has identified some extremely interesting new features.

For a start, an add-on floppy drive



\* Book and Stylus could be with us sooner than expected, according to Sam Tramiel

will be ready by October which will enable your Book to chat to an ST or a PC. It will also come with some nifty transfer software to make moving your data to and from the Book a simple case of bunging a cable between the two.

The interesting aspect of this development is that your day to day software and information will be stored on RAM cards. Then when you want to transfer something you can just slot in

Continued on next page >

## ANALOGIC

ANALOGIC COMPUTER SYSTEMS LTD  
150 Leichmere Road  
Kingston-upon-Thames  
Surrey KT2 5TU

Tel. Mon - Sat

9am to 5pm

TEL: 091 545 9075

FAX/TEL: 061-541-4871

## SPECIAL OFFER COMPUTERS

Amiga/Atari

528 STE Discovery Extra Pack	1 Meg	£399.00
1040 STE Family Curriculum Pack	1 Meg	£399.00
Amiga 500 + Mouse + Modulator		£299.00
Amiga 500 Curious Classics		£395.00
Amiga 500 Screen Goo		£395.00

## AMIGA/ATARI DRIVES

1 Meg 3.5" internal (SONY)	£49.95
1 Meg 3.5" external	£59.95

## AMIGA/ATARI PROTAR HARD DRIVE

"PLEASE CALL"

PHILIPS 15" COLOUR TV/MONITOR Remote Control + Scart Cable £299.00

## ATARI-MEMORY UPGRADES WHILE YOU WAIT!

1. 520 ST05M/ST05TFM to 1 Meg	£59.95
2. 520 ST05M/ST05TFM to 2.5 Meg	£59.95
3. 520 STE to 1 Meg	£29.95
4. 520 STE to 2.5 Meg	£49.95
5. 520 STE to 4 Meg	£149.95

\* We specialise in Surface Mount Chips

512K RAM + Clock for Amiga 500	25.95
Amiga/Atari Mouse	24.95

## AMIGA AND ATARI REPAIRS WITHOUT DIAGNOSTIC FEES

120/1040 (STFM) STE	£59.95
Amiga 500	£49.95

POWER SUPPLIES for ST with 1 year guarantee £49.95

\* ALL PRICES INCLUDE VAT AND NEXT DAY DELIVERY

\* NEW: WE PROVIDE PICKUP SERVICE FROM YOUR PREMISES

P.R. ONLY £5.00 + VAT. 1 TO REPAIR FAULTY COMPUTER.

2 TO UPGRADE MEMORY

## COMPUTER REPAIRS AND UPGRADES

- Fast efficient service.
- Average turnaround 24hrs.
- Experienced, qualified engineers.
- Fee includes complete diagnostic inspection.
- All repairs carried out covered by free 90 day warranty.
- Free registered carrier pickup and return dispatch, for ultimate peace of mind
- We deal with IBM compatibles, Amigas, Atari printers & add ons.

Just send us your Atari together with a fault description, and £15 diagnostic fee and we will provide you with an itemised written quote, most repairs do not exceed £40. For upgrades, phone for part prices, typically at trade prices, and we will fit any upgrade for just £15 + parts.

ACS electronics



Business Enterprise Centre, Eldon Street,  
South Shields, Tyne & Wear, NE33 5JE.  
Telephone: 091-455 4300



## MACHINE SPECIFICS

PC

- Microsoft outlines the future for DOS
- Create your own cartoons in Windows 3.0
- New role-playing action from US Gold

## DOS - THE FUTURE

Windows 3.0 may be the glamour girl of GUI computing at the moment, but Microsoft has let it be known that DOS is not forgotten.

The company plans to transfer many Windows features to DOS. A future release of DOS will add underlying support for 32-bit Windows calls, network integration features, some support for the 386 linker address model and an Installable File System (IFS) capability.

DOS will be "with us forever. We've learned how passionate people are about DOS," Microsoft stated, pointing to the success of DOS 5.0.

DOS applications will continue to be limited to 640K of RAM or will use a DOS extender. However, DOS multitasking support will be enhanced, but that will all through the DOS Protected-Mode Interface, which DOS extender companies adopted last year.

Microsoft may further blur the difference between Windows and DOS by packaging the two in a single box.

"We've heard a lot from users that they want a common installation [procedure]," claims Microsoft.

More DOS rumours included the news that network drivers may be able to be loaded into the high-memory area - a 64K chunk of RAM above 1Mb. In addition, Windows' real mode may be eliminated with Windows 3.1, though 286 standard mode will remain.

☛ Contact Microsoft on 0734 500741.

## INTEL GOES DIRECT

Intel has said it plans to sell its upcoming 486 microprocessors directly to users, putting the company firmly into the systems business and into more direct competition with its traditional systems manufacturer customers. New, more powerful versions of the 486SX will be sold through retail channels.

"We understand that Intel has its own competitive pressures that it has to respond to," said H. Michael Morand, vice president of marketing for AST Research. "But it does make them more of a direct competitor. I guess it's part of

our love-hate relationship."

## PASCAL PICS

The Whitehead Group is introducing a high-level object-oriented graphics class library designed for use with Borland's Turbo Pascal for Windows.

ObjectGraphics for Turbo Pascal for Windows lets you develop graphical applications using graphic objects, rather

than primitive procedure calls. The graphics library extends Turbo Pascal for Windows' ObjectWindows graphics.

It includes a variety of rendering tools, such as pens, brushes and pens, and it allows you to select many different attributes, including line styles and fill patterns.

ObjectGraphics for Turbo Pascal for Windows  
Continued on next page >

## PROCOMM DEMYSTIFIED

## BOOK OF THE WEEK

While coming a potential minefield for the beginner, the expert can get more than a little confused too.

I'm a Tell-man myself. However, before that arrived I was an avid user of Procomm. I wish I'd known about this book at the time.

Versions 3.1b and 2.0 are covered in Using Procomm Plus (second Ed) by Que. Definitely a new to... book rather than a reference. It guides you through the basics of communications, how to use Procomm and an explanation of its many features.

Probably the most valuable part of the book for me, was the section on Script commands (a sort of macro language) which always puzzled me, somewhat. Now there's no excuse with this book!

Although a little dry in places there is no doubt that it will provide a valuable addition to the Procommuser's library.

Available in the UK via bookshops, computer stores or from Computer Manuals (☛ 021 786 6000).



• Using Procomm Plus is a handy step by step guide

## Computer Technology Fairs

**1ST SCOTTISH NATIONAL COMPUTER FAIR  
THOUSANDS OF BARGAINS FOR ALL**

**For 8, 16 & 32 Bit Computers + Games Consoles.**

**To be held at "The City Halls" Candleriggs, Glasgow.**

**On SATURDAY 7th of September 1991 10am to 4.30pm**

**Only £2.50 admission**

The UK's top discount dealers will be present, selling such goods as new and used systems, spare parts, D.I.Y parts, memory upgrade Simms, SIPPIS, D-Rams, boards, disk drives, hard drives, mice, books, blank disks, joysticks, printers, faxes, keyboards, monitors, Public Domain/Shareware, disk boxes, disk labels, VGA cards, cables, PC Motherboards, 286/386sx, 386dx, 486, controller cards, mouse mats. In fact everything for the hobbyist to the serious user. Just some of the machines & software catered for: IBM, Compaq, PCs in general, Amiga, Atari, Amstrad, Spectrum, C64, Sega Megadrive & Master System, Nintendo, plus many others.

So for the general buyer and bargain hunters diary, it has to be Saturday the 7th of September at the 'City Halls', Candleriggs, Glasgow. From 10am to 4.30pm. Admission only £2.50.

◆◆ SCOTLAND'S LARGEST EVER COMPUTER FAIR. FOR ALL COMPUTER USERS ◆◆

Only a few remaining stands available, for booking contact:

JENNY at Computer Technology Fairs on Tel/Fax: 0273 607633

Or write to: C.T.F 16 Manor Road, Brighton, Sussex BN2 5EE

## MACHINE SPECIFICS

Windows, which began shipping last week, sells for \$195 and requires Turbo Pascal for Windows. Source code is available separately for \$195. Until October 31, ObjectGraphics is available for \$99 and the source code is offered at \$29.99.

✉ Contact the Whitewater Group 5101 706 328 3930.

## ANIMATED WINDOWS

The recent Windows and OS/2 Conference in Boston saw one of the first applications to allow you create, edit and play back animations in Windows 3.0.

Gate Dicks Animation Works Interactive has three modules that let you combine graphics, animations, text, sound and video.

✉ With the Gel Editor you can create actions that are capable of movement.

- The Movie Editor lets you move these actions along a path.
- The Background Editor has paint tools for producing backdrops.

You can place actions along straight-line, freehand or procedurally created paths. The package doesn't require you to do any scripting. An on-line skimming feature lets you view previews and halt animations, which simplifies the creation of in-between animations.

Animation Works Interactive, expected to be released in late September for \$495, will be bundled with drivers for Microsoft's Multimedia Windows, enabling you to add multimedia functionality to presentations without buying extra hardware.

✉ For more details contact Gold Disk on 0101 215 320 5086.

Paul Rigby

## US GOLD ROLE PLAYING GAMES

Through one of its affiliate American companies, US Gold is on the brink of releasing two intriguing Role Playing Games (RPGs).

Pools of Darkness is the first in a trilogy of Forgotten Realms, Advanced Dungeons and Dragons-based games. Taking you back to Mornesse to face the ultimate enemy (yes, another ultimate enemy).

PCD offers 256-colour VGA and digitised sound (a first for the Advanced Dungeons and Dragons series). Release is scheduled for September.

Panels of Ego, from New World supports all popular graphics modes and sound cards. The Earth has vanished and a dual alien spacecraft flies in the missing planet's vicinity. An alien device may hold the key.

The mission? To "...find the raw materials necessary to reconstruct the alien device in hopes of bringing the Earth back into the physical universe". Ready start.

## CPC

- £££s off leading products with CPC Domain
- 3-D Construction Kit finally arrives
- Hudson Hawk versus The Shoe People

## 3-D CONSTRUCTION KIT

It seems like we've been waiting for Domarc/Interware's 3D VFXscape package to come out on the CPC for centuries now, but I have at last got my sweetly makers on a copy.

The box itself is impressive enough. It's at least twice the size of the biggest ordinary game box, and contains a decent manual, disk (or two cassettes) and... wait for it... a video.

This is heavy-weight stuff, and immediately puts pay to any thoughts that you're looking at nothing more than a games cover.

The software includes both 64K and 128K versions of the program, plus a compiler for when you do put together your own interactive environment - which you don't have to start on just yet.

3-D Construction Kit can work on two levels. You can use it just to create your own virtual environments. Here you use a set of creatively named commands to manufacture a variety of polygons which you can then move around, stretch, shrink, rotate and combine.

Having done this, you can colour

your 3-D creation using a (fairly limited) colour and shade palette.

The clever stuff comes in when you start creating your own games, however. 3-D Construction Kit uses its own programming language. Don't be put off, though, because it's pretty logical and simple. An optional map view helps you out if you get confused about where objects are (usually done in three dimensions). Once you've put your program together, the compiler turns it into usable code.

Obviously, there's a lot more to it than that - there's just no space to go into here.

The biggest problem is likely to be the price. 3-D Construction Kit costs £25.99... that made you cough out your choice digestive, didn't it?

You do get a big fat package for your money, though. But still, at the end of the day, you've got to be a bit of a wastepaper runner to spend that much. Worth it? Depends what you think of Diller et al. It's certainly an extremely impressive achievement, and there's enough in it to keep you going for years.

## TETRILLER is here!

*if you liked Tetris  
you'll love Tetriller  
...the thriller!*



ONLY  
**£19.95**  
incl. p&p  
and VAT



- Compelling PC game
- EGA/VGA systems
- Full colour graphics
- 10 levels of play

Please call or write and ask for our free catalogue!



## PC Productions Ltd

Kendrick Hall, Kendrick Street, Stead,  
Glos. GL5 1AA. Tel: 0453-755200 Fax: 0453-755400

## FEED YOUR ST!

## A MEMORY UPGRADES

STE KITS	NORMAL PRICE	WITH 512K TRADE IN	WITH 1024K TRADE IN
16MB OR SIP TYPE			
512K TO 1024K	£29.00	-	-
2 MEGABYTE	£80.00	£70.00	£60.00
4 MEGABYTE	£159.00	£149.00	£130.00

All items list prices in Britain (includes VAT) 1 set 1 upgrade in one 2's free including delivery. Free shipping in UK only.

ST(M) KITS	Price
Socket 'n' Web Upgrade Kit	£39.95
1 Megabyte Plug Expands to 2.5Mb	£59.95
3.5 Megabyte Board in Upgrade	£95.00
XTRA-RAM Deluxe	
Populated to 2Mb	£119.95
Populated to 4Mb	£159.95

## EMULATORS

PC EMULATORS		
PC SPEED hardware emulator for ST/Amiga 4 times faster than standard PC. Full I/O compatibility.	Supplied	£90.00
AT Speed 16MHz 586 Processor Horizon 5.1.	Fitted	£120.00
AT Speed 586 Processor Horizon 5.1.	Supplied	£220.00
AT Speed 586 Processor Horizon 5.1.	Fitted	£245.00
AT Speed 586 Processor Horizon 5.1.	Supplied	£250.00

## CHIPS Etc.

16x586K1 Chip Chips	£24.00
16x586K1 Chip Chips	£70.00

## Disk Drives

Internal double sided drive upgrade with space	Supplied	£47.00
48MB Hard Drive with CDR, CFI, Internal PDS.		£220.00
17MB access time. Quiet running.		£230.00

All goods carry a 10 day return or money back guarantee. All memory upgrades carry a 3 year warranty against faulty manufacturers.

## HOW TO ORDER

Telephone orders and enquiries welcome on: 081-777 0761  
Please make cheque/postal orders payable to: HCS  
35 HARTLAND WAY, SHIRLEY, CROYDON, CR9 0RL  
Credit normally dispatched within 7 days of receipt. Trade in paid on arrival.

Prices include VAT.

## HUDSON WHO...?

Commodore Software's first foray into the world of Hudson Hawk, a film starring the irascible Bruce Willis and lots of explosions.

A quick straw poll around the office revealed that, yes, everyone had heard of it and no, nobody had seen it. Nobody particularly wanted to, either.

Willis apparently plays an ex-con who's forced into pinching some Leonardo da Vincis by a blackmailer. Is there no honour amongst thieves?

I wait with bated breath (strictly).

## GREMLIN PUTS THE BOOT IN

Possibly more misanthropic than Hudson Hawk (I wonder...), is The Shoe People from Gremlin. The game will be a licence of the sword-winning Shoe People cartoon series. No, nobody in the office admits to having seen this either.

The Shoe People is going to be a game (actually, a series of games) with an educational twist.

## SCULL PD NEWS

Alan Scully's going great guns with Scull PD at the moment. The latest issue of his fanzine, CPC Domain is just out. It

costs £1.25 and has 44 pages packed with news, reviews, articles, cartoons and discounts. It also has a catalogue of Scull PD's software at the back.

All sounds a bit quishy? Not a bit of it - CPC Domain is very well put together. Good one, Alan!

The company now doing discounts for Scull PD are Goldmark Systems, SPM Software, SD Microsystems and ASC Holdings.

To subscribe to CPC Domain, send a cheque for £15 to: CPC Domain, 119 Laurel Drive, East Kilbride, Glasgow G75.

On top of all that, Scull's PD pros are down. You can now get two selections (instead of the previous one) for £1, a disk and an SAE. If you're a CPC Domain subscriber it'll cost you just 75p plus disk, SAE. There are now 140 selections available.

Rod Lawton

## PRINCE OF PERSIA TIPS

Grabin Smith has sent in a tip for the tape version of Prince of Persia - it gives infinite lives.

- 1 - Prince of Persia
- 2 - by Grabin Smith
- 3 - Infinite lives
- 4 -
- 5 DATA 21,15,37,22,15,41,41
- 6 DATA 90,41,21,14,15,21,40
- 7 DATA 79,01,45,01,41,21,14
- 8 DATA 21,22,14,91,41,20,40
- 9 FOR J=0 TO 25:PRINT J
- 10 NEXT J
- 11 FOR K=0 TO 25:PRINT K
- 12 NEXT K
- 13 FOR L=0 TO 25:PRINT L
- 14 NEXT L
- 15 FOR M=0 TO 25:PRINT M
- 16 NEXT M
- 17 FOR N=0 TO 25:PRINT N
- 18 NEXT N
- 19 FOR O=0 TO 25:PRINT O
- 20 NEXT O
- 21 FOR P=0 TO 25:PRINT P
- 22 NEXT P
- 23 FOR Q=0 TO 25:PRINT Q
- 24 NEXT Q
- 25 FOR R=0 TO 25:PRINT R
- 26 NEXT R
- 27 FOR S=0 TO 25:PRINT S
- 28 NEXT S
- 29 FOR T=0 TO 25:PRINT T
- 30 NEXT T
- 31 FOR U=0 TO 25:PRINT U
- 32 NEXT U
- 33 FOR V=0 TO 25:PRINT V
- 34 NEXT V
- 35 FOR W=0 TO 25:PRINT W
- 36 NEXT W
- 37 FOR X=0 TO 25:PRINT X
- 38 NEXT X
- 39 FOR Y=0 TO 25:PRINT Y
- 40 NEXT Y
- 41 FOR Z=0 TO 25:PRINT Z
- 42 NEXT Z
- 43 FOR AA=0 TO 25:PRINT AA
- 44 NEXT AA
- 45 FOR AB=0 TO 25:PRINT AB
- 46 NEXT AB
- 47 FOR AC=0 TO 25:PRINT AC
- 48 NEXT AC
- 49 FOR AD=0 TO 25:PRINT AD
- 50 NEXT AD
- 51 FOR AE=0 TO 25:PRINT AE
- 52 NEXT AE
- 53 FOR AF=0 TO 25:PRINT AF
- 54 NEXT AF
- 55 FOR AG=0 TO 25:PRINT AG
- 56 NEXT AG
- 57 FOR AH=0 TO 25:PRINT AH
- 58 NEXT AH
- 59 FOR AI=0 TO 25:PRINT AI
- 60 NEXT AI
- 61 FOR AJ=0 TO 25:PRINT AJ
- 62 NEXT AJ
- 63 FOR AK=0 TO 25:PRINT AK
- 64 NEXT AK
- 65 FOR AL=0 TO 25:PRINT AL
- 66 NEXT AL
- 67 FOR AM=0 TO 25:PRINT AM
- 68 NEXT AM
- 69 FOR AN=0 TO 25:PRINT AN
- 70 NEXT AN
- 71 FOR AO=0 TO 25:PRINT AO
- 72 NEXT AO
- 73 FOR AP=0 TO 25:PRINT AP
- 74 NEXT AP
- 75 FOR AQ=0 TO 25:PRINT AQ
- 76 NEXT AQ
- 77 FOR AR=0 TO 25:PRINT AR
- 78 NEXT AR
- 79 FOR AS=0 TO 25:PRINT AS
- 80 NEXT AS
- 81 FOR AT=0 TO 25:PRINT AT
- 82 NEXT AT
- 83 FOR AU=0 TO 25:PRINT AU
- 84 NEXT AU
- 85 FOR AV=0 TO 25:PRINT AV
- 86 NEXT AV
- 87 FOR AW=0 TO 25:PRINT AW
- 88 NEXT AW
- 89 FOR AX=0 TO 25:PRINT AX
- 90 NEXT AX
- 91 FOR AY=0 TO 25:PRINT AY
- 92 NEXT AY
- 93 FOR AZ=0 TO 25:PRINT AZ
- 94 NEXT AZ
- 95 FOR BA=0 TO 25:PRINT BA
- 96 NEXT BA
- 97 FOR BB=0 TO 25:PRINT BB
- 98 NEXT BB
- 99 FOR BC=0 TO 25:PRINT BC
- 100 NEXT BC
- 101 FOR BD=0 TO 25:PRINT BD
- 102 NEXT BD
- 103 FOR BE=0 TO 25:PRINT BE
- 104 NEXT BE
- 105 FOR BF=0 TO 25:PRINT BF
- 106 NEXT BF
- 107 FOR BG=0 TO 25:PRINT BG
- 108 NEXT BG
- 109 FOR BH=0 TO 25:PRINT BH
- 110 NEXT BH
- 111 FOR BI=0 TO 25:PRINT BI
- 112 NEXT BI
- 113 FOR BJ=0 TO 25:PRINT BJ
- 114 NEXT BJ
- 115 FOR BK=0 TO 25:PRINT BK
- 116 NEXT BK
- 117 FOR BL=0 TO 25:PRINT BL
- 118 NEXT BL
- 119 FOR BM=0 TO 25:PRINT BM
- 120 NEXT BM
- 121 FOR BN=0 TO 25:PRINT BN
- 122 NEXT BN
- 123 FOR BO=0 TO 25:PRINT BO
- 124 NEXT BO
- 125 FOR BP=0 TO 25:PRINT BP
- 126 NEXT BP
- 127 FOR BQ=0 TO 25:PRINT BQ
- 128 NEXT BQ
- 129 FOR BR=0 TO 25:PRINT BR
- 130 NEXT BR
- 131 FOR BS=0 TO 25:PRINT BS
- 132 NEXT BS
- 133 FOR BT=0 TO 25:PRINT BT
- 134 NEXT BT
- 135 FOR BU=0 TO 25:PRINT BU
- 136 NEXT BU
- 137 FOR BV=0 TO 25:PRINT BV
- 138 NEXT BV
- 139 FOR BW=0 TO 25:PRINT BW
- 140 NEXT BW
- 141 FOR BX=0 TO 25:PRINT BX
- 142 NEXT BX
- 143 FOR BY=0 TO 25:PRINT BY
- 144 NEXT BY
- 145 FOR BZ=0 TO 25:PRINT BZ
- 146 NEXT BZ
- 147 FOR CA=0 TO 25:PRINT CA
- 148 NEXT CA
- 149 FOR CB=0 TO 25:PRINT CB
- 150 NEXT CB
- 151 FOR CC=0 TO 25:PRINT CC
- 152 NEXT CC
- 153 FOR CD=0 TO 25:PRINT CD
- 154 NEXT CD
- 155 FOR CE=0 TO 25:PRINT CE
- 156 NEXT CE
- 157 FOR CF=0 TO 25:PRINT CF
- 158 NEXT CF
- 159 FOR CG=0 TO 25:PRINT CG
- 160 NEXT CG
- 161 FOR CH=0 TO 25:PRINT CH
- 162 NEXT CH
- 163 FOR CI=0 TO 25:PRINT CI
- 164 NEXT CI
- 165 FOR CJ=0 TO 25:PRINT CJ
- 166 NEXT CJ
- 167 FOR CK=0 TO 25:PRINT CK
- 168 NEXT CK
- 169 FOR CL=0 TO 25:PRINT CL
- 170 NEXT CL
- 171 FOR CM=0 TO 25:PRINT CM
- 172 NEXT CM
- 173 FOR CN=0 TO 25:PRINT CN
- 174 NEXT CN
- 175 FOR CO=0 TO 25:PRINT CO
- 176 NEXT CO
- 177 FOR CP=0 TO 25:PRINT CP
- 178 NEXT CP
- 179 FOR CQ=0 TO 25:PRINT CQ
- 180 NEXT CQ
- 181 FOR CR=0 TO 25:PRINT CR
- 182 NEXT CR
- 183 FOR CS=0 TO 25:PRINT CS
- 184 NEXT CS
- 185 FOR CT=0 TO 25:PRINT CT
- 186 NEXT CT
- 187 FOR CU=0 TO 25:PRINT CU
- 188 NEXT CU
- 189 FOR CV=0 TO 25:PRINT CV
- 190 NEXT CV
- 191 FOR CW=0 TO 25:PRINT CW
- 192 NEXT CW
- 193 FOR CX=0 TO 25:PRINT CX
- 194 NEXT CX
- 195 FOR CY=0 TO 25:PRINT CY
- 196 NEXT CY
- 197 FOR CZ=0 TO 25:PRINT CZ
- 198 NEXT CZ
- 199 FOR DA=0 TO 25:PRINT DA
- 200 NEXT DA
- 201 FOR DB=0 TO 25:PRINT DB
- 202 NEXT DB
- 203 FOR DC=0 TO 25:PRINT DC
- 204 NEXT DC
- 205 FOR DD=0 TO 25:PRINT DD
- 206 NEXT DD
- 207 FOR DE=0 TO 25:PRINT DE
- 208 NEXT DE
- 209 FOR DF=0 TO 25:PRINT DF
- 210 NEXT DF
- 211 FOR DG=0 TO 25:PRINT DG
- 212 NEXT DG
- 213 FOR DH=0 TO 25:PRINT DH
- 214 NEXT DH
- 215 FOR DI=0 TO 25:PRINT DI
- 216 NEXT DI
- 217 FOR DJ=0 TO 25:PRINT DJ
- 218 NEXT DJ
- 219 FOR DK=0 TO 25:PRINT DK
- 220 NEXT DK
- 221 FOR DL=0 TO 25:PRINT DL
- 222 NEXT DL
- 223 FOR DM=0 TO 25:PRINT DM
- 224 NEXT DM
- 225 FOR DN=0 TO 25:PRINT DN
- 226 NEXT DN
- 227 FOR DO=0 TO 25:PRINT DO
- 228 NEXT DO
- 229 FOR DP=0 TO 25:PRINT DP
- 230 NEXT DP
- 231 FOR DQ=0 TO 25:PRINT DQ
- 232 NEXT DQ
- 233 FOR DR=0 TO 25:PRINT DR
- 234 NEXT DR
- 235 FOR DS=0 TO 25:PRINT DS
- 236 NEXT DS
- 237 FOR DT=0 TO 25:PRINT DT
- 238 NEXT DT
- 239 FOR DU=0 TO 25:PRINT DU
- 240 NEXT DU
- 241 FOR DV=0 TO 25:PRINT DV
- 242 NEXT DV
- 243 FOR DW=0 TO 25:PRINT DW
- 244 NEXT DW
- 245 FOR DX=0 TO 25:PRINT DX
- 246 NEXT DX
- 247 FOR DY=0 TO 25:PRINT DY
- 248 NEXT DY
- 249 FOR DZ=0 TO 25:PRINT DZ
- 250 NEXT DZ
- 251 FOR EA=0 TO 25:PRINT EA
- 252 NEXT EA
- 253 FOR EB=0 TO 25:PRINT EB
- 254 NEXT EB
- 255 FOR EC=0 TO 25:PRINT EC
- 256 NEXT EC
- 257 FOR ED=0 TO 25:PRINT ED
- 258 NEXT ED
- 259 FOR EE=0 TO 25:PRINT EE
- 260 NEXT EE
- 261 FOR EF=0 TO 25:PRINT EF
- 262 NEXT EF
- 263 FOR EG=0 TO 25:PRINT EG
- 264 NEXT EG
- 265 FOR EH=0 TO 25:PRINT EH
- 266 NEXT EH
- 267 FOR EI=0 TO 25:PRINT EI
- 268 NEXT EI
- 269 FOR EJ=0 TO 25:PRINT EJ
- 270 NEXT EJ
- 271 FOR EK=0 TO 25:PRINT EK
- 272 NEXT EK
- 273 FOR EL=0 TO 25:PRINT EL
- 274 NEXT EL
- 275 FOR EM=0 TO 25:PRINT EM
- 276 NEXT EM
- 277 FOR EN=0 TO 25:PRINT EN
- 278 NEXT EN
- 279 FOR EO=0 TO 25:PRINT EO
- 280 NEXT EO
- 281 FOR EP=0 TO 25:PRINT EP
- 282 NEXT EP
- 283 FOR EQ=0 TO 25:PRINT EQ
- 284 NEXT EQ
- 285 FOR ER=0 TO 25:PRINT ER
- 286 NEXT ER
- 287 FOR ES=0 TO 25:PRINT ES
- 288 NEXT ES
- 289 FOR ET=0 TO 25:PRINT ET
- 290 NEXT ET
- 291 FOR EU=0 TO 25:PRINT EU
- 292 NEXT EU
- 293 FOR EV=0 TO 25:PRINT EV
- 294 NEXT EV
- 295 FOR EW=0 TO 25:PRINT EW
- 296 NEXT EW
- 297 FOR EX=0 TO 25:PRINT EX
- 298 NEXT EX
- 299 FOR EY=0 TO 25:PRINT EY
- 300 NEXT EY
- 301 FOR EZ=0 TO 25:PRINT EZ
- 302 NEXT EZ
- 303 FOR FA=0 TO 25:PRINT FA
- 304 NEXT FA
- 305 FOR FB=0 TO 25:PRINT FB
- 306 NEXT FB
- 307 FOR FC=0 TO 25:PRINT FC
- 308 NEXT FC
- 309 FOR FD=0 TO 25:PRINT FD
- 310 NEXT FD
- 311 FOR FE=0 TO 25:PRINT FE
- 312 NEXT FE
- 313 FOR FF=0 TO 25:PRINT FF
- 314 NEXT FF
- 315 FOR FG=0 TO 25:PRINT FG
- 316 NEXT FG
- 317 FOR FH=0 TO 25:PRINT FH
- 318 NEXT FH
- 319 FOR FI=0 TO 25:PRINT FI
- 320 NEXT FI
- 321 FOR FJ=0 TO 25:PRINT FJ
- 322 NEXT FJ
- 323 FOR FK=0 TO 25:PRINT FK
- 324 NEXT FK
- 325 FOR FL=0 TO 25:PRINT FL
- 326 NEXT FL
- 327 FOR FM=0 TO 25:PRINT FM
- 328 NEXT FM
- 329 FOR FN=0 TO 25:PRINT FN
- 330 NEXT FN
- 331 FOR FO=0 TO 25:PRINT FO
- 332 NEXT FO
- 333 FOR FP=0 TO 25:PRINT FP
- 334 NEXT FP
- 335 FOR FQ=0 TO 25:PRINT FQ
- 336 NEXT FQ
- 337 FOR FR=0 TO 25:PRINT FR
- 338 NEXT FR
- 339 FOR FS=0 TO 25:PRINT FS
- 340 NEXT FS
- 341 FOR FT=0 TO 25:PRINT FT
- 342 NEXT FT
- 343 FOR FU=0 TO 25:PRINT FU
- 344 NEXT FU
- 345 FOR FV=0 TO 25:PRINT FV
- 346 NEXT FV
- 347 FOR FW=0 TO 25:PRINT FW
- 348 NEXT FW
- 349 FOR FX=0 TO 25:PRINT FX
- 350 NEXT FX
- 351 FOR FY=0 TO 25:PRINT FY
- 352 NEXT FY
- 353 FOR FZ=0 TO 25:PRINT FZ
- 354 NEXT FZ
- 355 FOR GA=0 TO 25:PRINT GA
- 356 NEXT GA
- 357 FOR GB=0 TO 25:PRINT GB
- 358 NEXT GB
- 359 FOR GC=0 TO 25:PRINT GC
- 360 NEXT GC
- 361 FOR GD=0 TO 25:PRINT GD
- 362 NEXT GD
- 363 FOR GE=0 TO 25:PRINT GE
- 364 NEXT GE
- 365 FOR GF=0 TO 25:PRINT GF
- 366 NEXT GF
- 367 FOR GG=0 TO 25:PRINT GG
- 368 NEXT GG
- 369 FOR GH=0 TO 25:PRINT GH
- 370 NEXT GH
- 371 FOR GI=0 TO 25:PRINT GI
- 372 NEXT GI
- 373 FOR GJ=0 TO 25:PRINT GJ
- 374 NEXT GJ
- 375 FOR GK=0 TO 25:PRINT GK
- 376 NEXT GK
- 377 FOR GL=0 TO 25:PRINT GL
- 378 NEXT GL
- 379 FOR GM=0 TO 25:PRINT GM
- 380 NEXT GM
- 381 FOR GN=0 TO 25:PRINT GN
- 382 NEXT GN
- 383 FOR GO=0 TO 25:PRINT GO
- 384 NEXT GO
- 385 FOR GP=0 TO 25:PRINT GP
- 386 NEXT GP
- 387 FOR GQ=0 TO 25:PRINT GQ
- 388 NEXT GQ
- 389 FOR GR=0 TO 25:PRINT GR
- 390 NEXT GR
- 391 FOR GS=0 TO 25:PRINT GS
- 392 NEXT GS
- 393 FOR GT=0 TO 25:PRINT GT
- 394 NEXT GT
- 395 FOR GU=0 TO 25:PRINT GU
- 396 NEXT GU
- 397 FOR GV=0 TO 25:PRINT GV
- 398 NEXT GV
- 399 FOR GW=0 TO 25:PRINT GW
- 400 NEXT GW
- 401 FOR GX=0 TO 25:PRINT GX
- 402 NEXT GX
- 403 FOR GY=0 TO 25:PRINT GY
- 404 NEXT GY
- 405 FOR GZ=0 TO 25:PRINT GZ
- 406 NEXT GZ
- 407 FOR HA=0 TO 25:PRINT HA
- 408 NEXT HA
- 409 FOR HB=0 TO 25:PRINT HB
- 410 NEXT HB
- 411 FOR HC=0 TO 25:PRINT HC
- 412 NEXT HC
- 413 FOR HD=0 TO 25:PRINT HD
- 414 NEXT HD
- 415 FOR HE=0 TO 25:PRINT HE
- 416 NEXT HE
- 417 FOR HF=0 TO 25:PRINT HF
- 418 NEXT HF
- 419 FOR HG=0 TO 25:PRINT HG
- 420 NEXT HG
- 421 FOR HH=0 TO 25:PRINT HH
- 422 NEXT HH
- 423 FOR HI=0 TO 25:PRINT HI
- 424 NEXT HI
- 425 FOR HJ=0 TO 25:PRINT HJ
- 426 NEXT HJ
- 427 FOR HK=0 TO 25:PRINT HK
- 428 NEXT HK
- 429 FOR HL=0 TO 25:PRINT HL
- 430 NEXT HL
- 431 FOR HM=0 TO 25:PRINT HM
- 432 NEXT HM
- 433 FOR HN=0 TO 25:PRINT HN
- 434 NEXT HN
- 435 FOR HO=0 TO 25:PRINT HO
- 436 NEXT HO
- 437 FOR HP=0 TO 25:PRINT HP
- 438 NEXT HP
- 439 FOR HQ=0 TO 25:PRINT HQ
- 440 NEXT HQ
- 441 FOR HR=0 TO 25:PRINT HR
- 442 NEXT HR
- 443 FOR HS=0 TO 25:PRINT HS
- 444 NEXT HS
- 445 FOR HT=0 TO 25:PRINT HT
- 446 NEXT HT
- 447 FOR HU=0 TO 25:PRINT HU
- 448 NEXT HU
- 449 FOR HV=0 TO 25:PRINT HV
- 450 NEXT HV
- 451 FOR HW=0 TO 25:PRINT HW
- 452 NEXT HW
- 453 FOR HX=0 TO 25:PRINT HX
- 454 NEXT HX
- 455 FOR HY=0 TO 25:PRINT HY
- 456 NEXT HY
- 457 FOR HZ=0 TO 25:PRINT HZ
- 458 NEXT HZ
- 459 FOR IA=0 TO 25:PRINT IA
- 460 NEXT IA
- 461 FOR IB=0 TO 25:PRINT IB
- 462 NEXT IB
- 463 FOR IC=0 TO 25:PRINT IC
- 464 NEXT IC
- 465 FOR ID=0 TO 25:PRINT ID
- 466 NEXT ID
- 467 FOR IE=0 TO 25:PRINT IE
- 468 NEXT IE
- 469 FOR IF=0 TO 25:PRINT IF
- 470 NEXT IF
- 471 FOR IG=0 TO 25:PRINT IG
- 472 NEXT IG
- 473 FOR IH=0 TO 25:PRINT IH
- 474 NEXT IH
- 475 FOR II=0 TO 25:PRINT II
- 476 NEXT II
- 477 FOR IJ=0 TO 25:PRINT IJ
- 478 NEXT IJ
- 479 FOR IK=0 TO 25:PRINT IK
- 480 NEXT IK
- 481 FOR IL=0 TO 25:PRINT IL
- 482 NEXT IL
- 483 FOR IM=0 TO 25:PRINT IM
- 484 NEXT IM
- 485 FOR IN=0 TO 25:PRINT IN
- 486 NEXT IN
- 487 FOR IO=0 TO 25:PRINT IO
- 488 NEXT IO
- 489 FOR IP=0 TO 25:PRINT IP
- 490 NEXT IP
- 491 FOR IQ=0 TO 25:PRINT IQ
- 492 NEXT IQ
- 493 FOR IR=0 TO 25:PRINT IR
- 494 NEXT IR
- 495 FOR IS=0 TO 25:PRINT IS
- 496 NEXT IS
- 497 FOR IT=0 TO 25:PRINT IT
- 498 NEXT IT
- 499 FOR IU=0 TO 25:PRINT IU
- 500 NEXT IU
- 501 FOR IV=0 TO 25:PRINT IV
- 502 NEXT IV
- 503 FOR IW=0 TO 25:PRINT IW
- 504 NEXT IW
- 505 FOR IX=0 TO 25:PRINT IX
- 506 NEXT IX
- 507 FOR IY=0 TO 25:PRINT IY
- 508 NEXT IY
- 509 FOR IZ=0 TO 25:PRINT IZ
- 510 NEXT IZ
- 511 FOR JA=0 TO 25:PRINT JA
- 512 NEXT JA
- 513 FOR JB=0 TO 25:PRINT JB
- 514 NEXT JB
- 515 FOR JC=0 TO 25:PRINT JC
- 516 NEXT JC
- 517 FOR JD=0 TO 25:PRINT JD
- 518 NEXT JD
- 519 FOR JE=0 TO 25:PRINT JE
- 520 NEXT JE
- 521 FOR JF=0 TO 25:PRINT JF
- 522 NEXT JF
- 523 FOR JG=0 TO 25:PRINT JG
- 524 NEXT JG
- 525 FOR JH=0 TO 25:PRINT JH
- 526 NEXT JH
- 527 FOR JI=0 TO 25:PRINT JI
- 528 NEXT JI
- 529 FOR JJ=0 TO 25:PRINT JJ
- 530 NEXT JJ
- 531 FOR JK=0 TO 25:PRINT JK
- 532 NEXT JK
- 533 FOR JL=0 TO 25:PRINT JL
- 534 NEXT JL
- 535 FOR JM=0 TO 25:PRINT JM
- 536 NEXT JM
- 537 FOR JN=0 TO 25:PRINT JN
- 538 NEXT JN
- 539 FOR JO=0 TO 25:PRINT JO
- 540 NEXT JO
- 541 FOR JP=0 TO 25:PRINT JP
- 542 NEXT JP
- 543 FOR JQ=0 TO 25:PRINT JQ
- 544 NEXT JQ
- 545 FOR JR=0 TO 25:PRINT JR
- 546 NEXT JR
- 547 FOR JS=0 TO 25:PRINT JS
- 548 NEXT JS
- 549 FOR JT=0 TO 25:PRINT JT
- 550 NEXT JT
- 551 FOR JU=0 TO 25:PRINT JU
- 552 NEXT JU
- 553 FOR JV=0 TO 25:PRINT JV
- 554 NEXT JV
- 555 FOR JW=0 TO 25:PRINT JW
- 556 NEXT JW
- 557 FOR JX=0 TO 25:PRINT JX
- 558 NEXT JX
- 559 FOR JY=0 TO 25:PRINT JY
- 560 NEXT JY
- 561 FOR JZ=0 TO 25:PRINT JZ
- 562 NEXT JZ
- 563 FOR KA=0 TO 25:PRINT KA
- 564 NEXT KA
- 565 FOR KB=0 TO 25:PRINT KB
- 566 NEXT KB
- 567 FOR KC=0 TO 25:PRINT KC
- 568 NEXT KC
- 569 FOR KD=0 TO 25:PRINT KD
- 570 NEXT KD
- 571 FOR KE=0 TO 25:PRINT KE
- 572 NEXT KE
- 573 FOR KF=0 TO 25:PRINT KF
- 574 NEXT KF
- 575 FOR KG=0 TO 25:PRINT KG
- 576 NEXT KG
- 577 FOR KH=0 TO 25:PRINT KH
- 578 NEXT KH
- 579 FOR KI=0 TO 25:PRINT KI
- 580 NEXT KI
- 581 FOR KJ=0 TO 25:PRINT KJ
- 582 NEXT KJ
- 583 FOR KK=0 TO 25:PRINT KK
- 584 NEXT KK
- 585 FOR KL=0 TO 25:PRINT KL
- 586 NEXT KL
- 587 FOR KM=0 TO 25:PRINT KM
- 588 NEXT KM
- 589 FOR KN=0 TO 25:PRINT KN
- 590 NEXT KN
- 591 FOR KO=0 TO 25:PRINT KO
- 592 NEXT KO
- 593 FOR KP=0 TO 25:PRINT KP
- 594 NEXT KP
- 595 FOR KQ=0 TO 25:PRINT KQ
- 596 NEXT KQ
- 597 FOR KR=0 TO 25:PRINT KR
- 598 NEXT KR
- 599 FOR KS=0 TO 25:PRINT KS
- 600 NEXT KS
- 601 FOR KT=0 TO 25:PRINT KT
- 602 NEXT KT
- 603 FOR KU=0 TO 25:PRINT KU
- 604 NEXT KU
- 605 FOR KV=0 TO 25:PRINT KV
- 606 NEXT KV
- 607 FOR KW=0 TO 25:PRINT KW
- 608 NEXT KW
- 609 FOR KX=0 TO 25:PRINT KX
- 610 NEXT KX
- 611 FOR KY=0 TO 25:PRINT KY
- 612 NEXT KY
- 613 FOR KZ=0 TO 25:PRINT KZ
- 614 NEXT KZ
- 615 FOR LA=0 TO 25:PRINT LA
- 616 NEXT LA
- 617 FOR LB=0 TO 25:PRINT LB
- 618 NEXT LB
- 619 FOR LC=0 TO 25:PRINT LC
- 620 NEXT LC
- 621 FOR LD=0 TO 25:PRINT LD
- 622 NEXT LD
- 623 FOR LE=0 TO 25:PRINT LE
- 624 NEXT LE
- 625 FOR LF=0 TO 25:PRINT LF
- 626 NEXT LF
- 627 FOR LG=0 TO 25:PRINT LG
- 628 NEXT LG
- 629 FOR LH=0 TO 25:PRINT LH
- 630 NEXT LH
- 631 FOR LI=0 TO 25:PRINT LI
- 632 NEXT LI
- 633 FOR LJ=0 TO 25:PRINT LJ
- 634 NEXT LJ
- 635 FOR LK=0 TO 25:PRINT LK
- 636 NEXT LK
- 637 FOR LL=0 TO 25:PRINT LL
- 638 NEXT LL
- 639 FOR LM=0 TO 25:PRINT LM
- 640 NEXT LM
- 641 FOR LN=0 TO 25:PRINT LN
- 642 NEXT LN
- 643 FOR LO=0 TO 25:PRINT LO
- 644 NEXT LO
- 645 FOR LP=0 TO 25:PRINT LP
- 646 NEXT LP
- 647 FOR LQ=0 TO 25:PRINT LQ
- 648 NEXT LQ
- 649 FOR LR=0 TO 25:PRINT LR
- 650 NEXT LR
- 651 FOR LS=0 TO 25:PRINT LS
- 652 NEXT LS
- 653 FOR LT=0 TO 25:PRINT LT
- 654 NEXT LT
- 655 FOR LU=0 TO 25:PRINT LU
- 656 NEXT LU
- 657 FOR LV=0 TO 25:PRINT LV
- 658 NEXT LV
- 659 FOR LW=0 TO 25:PRINT LW
- 660 NEXT LW
- 661 FOR LX=0 TO 25:PRINT LX
- 662 NEXT LX
- 663 FOR LY=0 TO 25:PRINT LY
- 664 NEXT LY
- 665 FOR LZ=0 TO 25:PRINT LZ
- 666 NEXT LZ
- 667 FOR MA=0 TO 25:PRINT MA
- 668 NEXT MA
- 669 FOR MB=0 TO 25:PRINT MB
- 670 NEXT MB
- 671 FOR MC=0 TO 25:PRINT MC
- 672 NEXT MC
- 673 FOR MD=0 TO 25:PRINT MD
- 674 NEXT MD
- 675 FOR ME=0 TO 25:PRINT ME
- 676 NEXT ME
- 677 FOR MF=0 TO 25:PRINT MF
- 678 NEXT MF
- 679 FOR MG=0 TO 25:PRINT MG
- 680 NEXT MG
- 681 FOR MH=0 TO 25:PRINT MH
- 682 NEXT MH
- 683 FOR MI=0 TO 25:PRINT MI
- 684 NEXT MI
- 685 FOR MJ=0 TO 25:PRINT MJ
- 686 NEXT MJ
- 687 FOR MK=0 TO 25:PRINT MK
- 688 NEXT MK
- 689 FOR ML=0 TO 25:PRINT ML
- 690 NEXT ML
- 691 FOR MM=0 TO 25:PRINT MM
- 692 NEXT MM
- 693 FOR MN=0 TO 25:PRINT MN
- 694 NEXT MN
- 695 FOR MO=0 TO 25:PRINT MO
- 696 NEXT MO
- 697 FOR MP=0 TO 25:PRINT MP
- 698 NEXT MP
- 699 FOR MQ=0 TO 25:PRINT MQ
- 700 NEXT MQ
- 701 FOR MR=0 TO 25:PRINT MR
- 702 NEXT MR
- 703 FOR MS=0 TO 25:PRINT MS
- 704 NEXT MS
- 705 FOR MT=0 TO 25:PRINT MT
- 706 NEXT MT
- 707 FOR MU=0 TO 25:PRINT MU
- 708 NEXT MU
- 709 FOR MV=0 TO 25:PRINT MV
- 710 NEXT MV
- 711 FOR MW=0 TO 25:PRINT MW
- 712 NEXT MW
- 713 FOR MX=0 TO 25:PRINT MX
- 714 NEXT MX
- 715 FOR MY=0 TO 25:PRINT MY
- 716 NEXT MY
- 717 FOR MZ=0 TO

## MACHINE SPECIFICS

## C64

- Virtual Reality or just another rehash?
- At last! A User Group For Geos lovers
- Time travelling combat action in *Renegade*

## VIRTUAL BANGWAGON

Casually browsing along the software shelves of my local WH Smith recently, an interesting compilation caught my eye; under the bold text Virtual Reality were four screenshots, including *StarSlider 2* and *Stunt Car Racer*.

*StarSlider?* *Stunt Car?* Surely these are 3-D games, not virtual reality? True again, what is the difference? *StarSlider's* new Virtual Worlds compilation springs to mind as well, but is the Inospace game really the closest thing to VR?

## BAMBOOZLED?

Commodore's virtual reality games are the most impressive demonstration of their software. The 'Miky' search in the *Virtual Worlds* compilation is a good example of this.

REALITY  
GAME  
TAPELOD  
ILLUSTRATION  
3D

I'm quite worried about the prospect of an avalanche of 3-D game re-releases under the tempting description of virtual reality, offering little more than just plain 3-D action.

The incentive compilation is justified, I think, mainly because the games create atmosphere and the all important sensation of 'being there'.

What do you think? Is this just another opportunity to churn out old software? Drop me a line at the usual Express address, 30 Monmouth Street, Bath Avon BA1.

## THE GEOS GURU

*Geos* is one of those programs which never got the recognition it deserved. It's a fabulous Desktop Publishing (DTP) oriented package (originally bundled with the C64C) and there are countless additions available.

Outside of IOPUG (the Independent Commodore Products User Group) there has been very little support for it, until recently. The *Geos* User Group has been running for six months, under the editorial control of Mikky Rothchild.

Each monthly issue comes on disk, and is absolutely stuffed to the brim with clip-art, fonts and photo albums for use in *Geos* applications.

Mikky included some sample art with the latest issue, and the quality is excellent (even if the printer let it down slightly). As well as the disk-based features, it represents the only method of contacting other *Geos* users to share ideas and graphics.

Each issue costs just £3.50, a veritable snip, and can be obtained from GUC JUK, 119 Deanway, Woodles Park, Warrick CV34 5QQ. And the August issue should be available by the time you read this.

## THE FINAL CHAPTER

The *Renegade* trilogy is quite an unusual success story. In fact, almost unique. The original game was an out-and-out beat-'em-up converted from the then popular *Teenage* coin-op, but the two sequels were developed in-house at Doron.

Larger *Renegade* fans can't help giving the wit against Mr Big (who has captured his girlfriend) across five different sections.

Now it has happened again: you know the story - boy meets girl, boy falls in love with girl, girl gets captured by mysterious forces, boy goes off to rescue her, boy etc etc...

The game is set across four different levels, or time zones to be more exact, and our hero must make his way to the right of the level (inadvertently killing anything in his path). On each level there are obstacles to avoid - lava, huge dragons, water and laser on electric barriers - but thankfully there are upper and lower sections to walk on.

Zone one is the prehistoric era, and features egg-eating goblines and huge dinosaurs, not to mention Captain Cowardness!

Zone two is set in ancient Egypt, both inside and out of the pyramids. The adventures here are particularly splendid, with superb mummies (and their little add-ons) as well as *Romance*!

The third level has a medieval flavour, with the zone set alongside a castle (including a drawbridge which has to be lowered). Not content with flying



• *Renegade 3* is the final game in the trilogy, and ultimately the finest - one of the best re-releases this summer

## Capital North Ltd.



Present

A 16-Bit

COMPUTER EXHIBITION  
EXTRAVAGANZA

at the Leeds University Exhibition Centre, Calverley Street, Leeds 2.

Friday, 13th September, 10 a.m.-6 p.m.

Saturday, 14th September, 9 a.m.-8 p.m.

Sunday, 15th September, 10 a.m.-4 p.m.

BE SMART. BE THERE!

★ Car parking for 1200 ★ Refreshments available ★

PLUS: Bring your spare computer equipment to sell at the Spring and Buy Centre. 10% Commission.

See the latest software & hardware. Thousands of bargains.

Stand Enquiries: Tel./Fax 0532 677657/610997

pigs if kid you not, there are also aggressive court jesters and knights on hobby horses.

The final level is probably the best. It is set on a spaceship, and the future. All manner of droids and robots are out to stop you, along with the ubiquitous mutated alien life form.

Combat is very straightforward indeed; the joystick controls character movement, and the fighting moves are initiated when the fire button is pressed. Moves include punches/kicks, punches, and jump kicks.

Weapons can also be collected to make life easier (however, the weapon is only available on the first level).

Graphically, *Renegade 3* is an absolute gem with colourful, varied and imaginative backdrops which utilise multicolour and hi-res characters to the maximum. The sprite in the game use lives overlays, and as a result the animation is a lot clearer (not to mention beautifully achieved). While the sound effects are fairly mundane, the music is some of Jon Dunn's best.

Gameplay tactics are very clever, with the need to constantly kill enemies to top up your rapidly diminishing energy levels. The appearance level system provides some interesting variety, even if the gameplay does become a little repetitive at times.

One of the better best-in-class around, undoubtedly the best of the *Renegade* trilogy, *Renegade 3* is on release now for £3.99.

Andrew Roberts

## SPECTRUM

- Bonus new game on *Freescape* compilation
- Ocean is back with the *Judgement Day* game
- Become an instant success at *Robo Attack*

### VIRTUAL COLLECTION

If you want to enjoy this domain awhile for a summer, I recommend you escape to a different world, or, indeed, four different worlds, and by purchasing *Virtual Worlds* (Domark, £34.99), a much

dreaded over compilation of *Freescape*'s truly superb *Freescape* series.

Games in the package include:

- *Total Eclipse*, an Egyptian flavoured quest inside a booty trapped pyramid.
- *Costo Master*, the smoothest and best-looking game of the series and more adventure oriented than *Total Eclipse*.



• The *Virtual Worlds* compilation from Domark includes a game which only Home Computer Club members will have seen before, *The Crypt*

## MACHINE SPECIFICS

in the confines of your MPI computer workstation.

The fixed 3-D action takes place in a dark, underground labyrinth with some very slickly designed puzzles. The game plays like a true graphical adventure with traditionally rendered, hard adventure puzzles placed in *Freescape*'s delicately shaded and decidedly solid world.

As a stand alone game, *The Crypt* would be worth getting but alongside three *Freescape* compilations (I would have been nice to see *Darkside* included as well) the package offers exemplary value for money. Explore *Virtual Worlds* today, man.

Incidentally, *Freescape* completists would do well to seek out the latest *Four Sinclair* for a neat little game created with *The 3-D Construction Kit*.

### CHEAP DISKS

Supplier of heads in this column, Alan Johns recently wrote in regarding rather than offering some help.

He remembers my epic quest for some 3-inch disks for my Plus Three. Some recent words a quick recap of the cheap disk purveyors uncovered. No problem, Alan.

Publisher of countless *Speasy* adventures and value for money compilations, *Zenith Software*, is also pretty good for diskettes.

Good quality CP-2 3-inch disks from just £1.99 for 1-25, £1.88 for 25-100 and £1.85 for over 100. On top of that there's a postage and packaging charge of £1.

Continued on next page >

## COMPUTER REPAIRS AND UPGRADES



### ● COMMODORE ● ATARI ● AMSTRAD ● SINCLAIR ● IBM ●

- Commodore registered, Amstrad authorised
- Fixed prices on many machines.
- Most computers should be repaired 24hrs from booking in
- Over 3500 square foot engineering complex at your disposal
- First class technical advice available from over 20 technicians/engineers

Amiga 500.....	£44.95	→ £25 additional premium (if disk drive unit or keyboard are not repairable and require complete replacement)
Atari 520 SIFM.....	£15.00	→ Diagnostic fee plus quote (Typically £45.00)
Commodore 64.....	£29.00	
Spectrum 48K.....	£21.00	
Spectrum +2.....	£29.00	
Spectrum +3.....	£35.00	
Spectrum 128K.....	£24.00	
Amstrad 464.....	£32.00	
Amstrad 6128.....	£36.00	
IBM/Clone.....	P.O.A.	
Other Machines.....	P.O.A.	

### PREMIUM SERVICE

To utilise our premium service simply send or hand deliver your machine to our workshop address below, enclosing a fault description and daytime telephone number plus payment, and we will do the rest. Please add £5.00 if you require 24hr to your door courier or else contract parcel post will be used.

(W.T.S. reserve the right to refuse machines which are in our opinion beyond economic repair - handling charge may be applicable)

**TEL: 0582 491949 (4 lines)**

**W.T.S. ELECTRONICS LTD, Chaul End Lane, Luton, Beds., LU4 8EZ.**

## MACHINE SPECIFICS

£3. Very reasonable, as I'm sure you'll agree.

Contact Zanoli Software at 26 Spotted Tops, Culpaga, Rochdale, Lancashire OL12 7YX.

Plus D. Diopole and Opus owners might be interested to know that 3.5-inch disks are priced at a very reasonable 85p each and tapes aren't exactly expensive either, ranging in price from 37p for a C15 to 60p for a C50, other than that, click out the advertisers in Shopping Express for bargain prices.

And while we're dealing with queues, Leslie C Lee of Twickenham wants to

know if the Postal User Group is still in operation. He wrote to the group in April but hasn't received a reply yet. Write to me at the usual Express address.

## I'M BACK... AGAIN!



• Ocen has picked up what must be the most lucrative licence of the year, Terminator 2

Arnold Schwarzenegger doesn't need to keep telling us he'll be back because on our computer at least he's rarely away longer than a few minutes.

The latest Arma androgynous is, of course, Terminator 2 Judgement Day, the most expensive film ever made and this year's typed blockbuster.

Mind you, the Spacey game of the film looks like it's coming on pretty well. Latest reports suggest a typical Ocean film conversion with different game styles relating to various bits of the plot. Like Robocop the beat/ank-up and car chase action will be interspersed with maddening puzzle sections.

Robin Avey

## ROBOPOKE

Hyper action cartooners get a little bit more... Apes, James. When you're the main guy... The team is the Robo Apes, which is given away in the with the Magnum magazine. When you're simply being a cool, savvy character, you're in the Robo Apes game. The game is available on the Atari 2600, 5200, and 7800.

## ROBOPOKE

Atari 2600, 5200, 7800  
Atari 2600, 5200, 7800  
Atari 2600, 5200, 7800  
Atari 2600, 5200, 7800  
Atari 2600, 5200, 7800  
Atari 2600, 5200, 7800  
Atari 2600, 5200, 7800  
Atari 2600, 5200, 7800  
Atari 2600, 5200, 7800  
Atari 2600, 5200, 7800

## MACINTOSH

- Microsoft claims Apple is the copycat
- Printing in style with new bubblejet software
- QuickDex 2.0: the future of address books?

## WHO'S COPYING WHO?

Yet more in the Apple versus Microsoft and Hewlett-Packard debate.

It seems that the judge in charge of the case, one Vaughn Walker, has changed his mind somewhat. Microsoft had claimed that Apple could not sue anyone else over the look and feel of its GUI (graphical user interface) - but then, you'd think that because Apple didn't invent it in the first place.

The judge ruled that this was not the case, saying that Microsoft could not

raise the issue of whether the programs were original or not. But now, just as a trial was looking likely (see Mac column page 10), Judge Walker has stated that he will now hear Microsoft's complaint that Apple's Mac interface was not, in fact, originated by Apple.

But, says the legal one, Microsoft must show that the bits of the interface which Microsoft claims were designed by someone else have actually been, "stealthily copied from your works." So if Apple's user interface is not a direct copy

## MACS IN SPACE!

According to on-line service NewsBites, astronauts on the latest Atlantis space shuttle were wearing something called 'WristMac', small digital watches which upload information from Macs and display it on a two-line display.

The WristMac can upload up to 80 of these two-line pages, and comes in a range of styles. Only available in the States at present, prices range from \$149 to \$249.

The astronauts used the device as alarms to remind them when to take photographs of the earth. At the right time the alarm would go off and the display would remind them what they were supposed to be photographing.

Wouldn't a Carle 300 digital watch and a notebook be just as effective...?

✉ The manufacturer, Es Machine Inc, on 010 1 212 321 2441

# SUPER SUMMER SAVERS

## NEW AMIGA PD

### ONLY £1.25 PER DISK

LOWEST PRICES

AMAZING DEALS

BULK BUYERS  
2 FOR 1 DISK GUARANTEE

50	3.5" D5/DD	£21.75
100	3.5" D5/DD	£33.00
150	3.5" D5/DD	£44.25
200	3.5" D5/DD	£55.50
400	3.5" D5/DD	£111.00
900	3.5" D5/DD	£199.50

£100+ Cat for extra price  
Prices include VAT/P&P

## GENUINE SONY BULK

50	3.5" D5/DD	£22.00
100	3.5" D5/DD	£44.00
200	3.5" D5/DD	£78.00
900	3.5" D5/DD	£362.00

Prices include VAT/P&P

## 3.5" D5/DD 63p EACH

50	3.5" D5/DD	£33.00
100	3.5" D5/DD	£55.00
200	3.5" D5/DD	£110.00
900	3.5" D5/DD	£500.00

Prices add £3.65 P&P

DISKS & BOXES  
2 FOR 1 DISK GUARANTEE

50	3.5" D5/DD + 80 box	£28.50
100	3.5" D5/DD + 80 box	£37.00
150	3.5" D5/DD + 80 box	£45.50
200	3.5" D5/DD + 80 box	£54.00
400	3.5" D5/DD + 4 x 80 boxes	£108.00
900	3.5" D5/DD + 5 x 80 boxes	£216.00

Prices include VAT/P&P

## 5.25" DISK BOXES

10	5.25" D5/DD	£5.10
50	5.25" D5/DD	£25.50

## 3.5" DISK BOXES

40	3.5" D5/DD	£11.10
80	3.5" D5/DD	£22.20
160	3.5" D5/DD	£44.40
320	3.5" D5/DD	£88.80

Prices include VAT/P&P

## SONY BRANDED 3.5" D5/DD

50	3.5" D5/DD	£22.00
100	3.5" D5/DD	£44.00
150	3.5" D5/DD	£66.00

Add £3.65 P&P

## TDK BRANDED 3.5" D5/DD

10	3.5" D5/DD	£11.00
20	3.5" D5/DD	£22.00
50	3.5" D5/DD	£55.00

Add £3.65 P&P

## AMIGA PD

4000	Amiga 1000 PD games	£40.00
4000	Amiga 500 PD games	£40.00
4000	Amiga 2000 PD games	£40.00
4000	Amiga 3000 PD games	£40.00
4000	Amiga 4000 PD games	£40.00
4000	Amiga 5000 PD games	£40.00
4000	Amiga 6000 PD games	£40.00
4000	Amiga 7000 PD games	£40.00
4000	Amiga 8000 PD games	£40.00
4000	Amiga 9000 PD games	£40.00

4000	Amiga 1000 PD games	£40.00
4000	Amiga 500 PD games	£40.00
4000	Amiga 2000 PD games	£40.00
4000	Amiga 3000 PD games	£40.00
4000	Amiga 4000 PD games	£40.00
4000	Amiga 5000 PD games	£40.00
4000	Amiga 6000 PD games	£40.00
4000	Amiga 7000 PD games	£40.00
4000	Amiga 8000 PD games	£40.00
4000	Amiga 9000 PD games	£40.00

## DATASCAN PROFESSIONAL.....£149

PHILIPS CM833	AMIGA REPLACEMENT	STAR LC-200
8000	MOUSE E14	PRINTER
£205		£205

## JOYSTICKS

4000	Quickshot Turbo II	£17.50
4000	Quickshot Turbo II	£17.50
4000	Quickshot Turbo II	£17.50
4000	Quickshot Turbo II	£17.50
4000	Quickshot Turbo II	£17.50

## AMIGA ACCESSORIES

4000	Amiga 1000 PD games	£40.00
4000	Amiga 500 PD games	£40.00
4000	Amiga 2000 PD games	£40.00
4000	Amiga 3000 PD games	£40.00
4000	Amiga 4000 PD games	£40.00
4000	Amiga 5000 PD games	£40.00
4000	Amiga 6000 PD games	£40.00
4000	Amiga 7000 PD games	£40.00
4000	Amiga 8000 PD games	£40.00
4000	Amiga 9000 PD games	£40.00

## AMIGA SPECIALS

4000	Clay of the 80's	£40.00
4000	Clay of the 80's	£40.00
4000	Clay of the 80's	£40.00
4000	Clay of the 80's	£40.00
4000	Clay of the 80's	£40.00

Telephone: 0273 506269/0831 279084

Call or send cheques/postal orders to: BCS Ltd, 349 Ditchling Road, Brighton East Sussex BN1 6JJ  
Add £3.65 P&P or £4.00 for 1 day delivery or £10 P&P for next day delivery. Cheques will be held for clearance. All orders subject to availability. E & OE



of an earlier work, Microsoft loses this round. This one will run and run.

## SOFTWARE STYLE

Apple has announced that the software drivers for its C300 bubblejet printer the StyleWriter is to be upgraded.

The new software allows users to print documents in the background, as is possible now on its laser printers using Print Monitor running under MultiFinder (or in System 7). The lack of this feature has been the main complaint about the StyleWriter, because it is fairly rare, users have been irritated that they couldn't use their machines for anything else while the printer was operating.

The StyleWriter will also come with four new TrueType fonts, Chicago, Geneva, Monaco and New York, which have never been available as PostScript fonts before.

The company has also announced software which it claims will double the performance of the C800 Personal LaserWriter LS. The new version of that machine will also be shipped with a bigger paper tray and the four new fonts.

The software should be shipping now, and you'll get it from AppleCare, user groups and some bulletin boards. There is no charge for the upgraded software, though some user groups and dealers may charge duplication costs.

## DIAL-A-FONT

If you find that you need a specific font but you can't afford to wait while one is shipped from a font dealer, you could do

worse than check out the new Monotype Typeplate Library on CD-ROM.

Using a technique already pioneered by Agfa, all the fonts on the CD-ROM are locked; if you want to use a particular typeface you phone up Monotype, give your credit card number and in turn receive a password which, when typed in to a special application, allows you to access the font.

Over 1,400 of the fonts from high-end Monotype PostScript typeface library are contained on the CD, along with faces licensed from The Font Bureau and the Adobe Type Library.

The CD-ROM comes in two

versions: the Standard Package costs £29, and allows purchasers to unlock 12 fonts from a restricted selection type of charge. The Premier Package for £99 includes an Apple CD-ROM drive and allows the purchaser to unlock any 20 fonts free of charge.

The Monotype Typeplate Library on CD-ROM is available now direct from Monotype on 0737 795959.

## QUICKDEX II

Users of the famous QuickDEX database come-address-book will be pleased to hear that Cassidy and Greene has now released QuickDEX II,

which cures the main problem of the original - that it could only hold a small amount of information per word.

Version two of the program includes scroll bars, so as much data as you want can be entered on each card. It also has many minor improvements, such as the ability to set your preferred font and size for display of the information.

If you're looking for a for file database in the form of a DA which can be used for anything from an address book upwards, check out QuickDEX II.

The program costs £45 and is available from Softline on 081-642 4242.

Ian Whitley

## POSTCARD FROM AMERICA



The 'news' that Apple would offer a ROM upgrade in October spread around the electronic services faster than a bad credit rating. Immediately, this report surfaced every six months to send power-users scurrying.

Ever since the release of System 7, Mac owners have been ROM conscious. Macintosh II models with 32-bit 'clean' ROMs (not IIx, and I'll see how scores up to a gigabyte of executable RAM. This is a combination of physical memory and virtual disk-based memory, since the ship RAM bank is really 128MB from the way the SIMMs (Single In-Line Memory Modules) are wired.

The other C300-based models have 'dirty' ROMs that limit the capability to address more than 64M physical, and 14 virtual. Pottions have been circulated asking Apple to provide clean ROMs for these machines. It wouldn't be too difficult a job, since the ROMs are on a replaceable memory module.

Apple has been in the freezer on this plan. It is worried that the old ROM chips would lead their way into emulators, or

clones. The venerable software patch looks to be the surest solution to work around the problems. Connectix' MODO32 software utility already lets the dirty machines take full advantage of System 7's memory management capabilities. It is a rightless hack, but software patches from third-party developers, or Apple, can only do so much. Before their performance and reliability are compromised.

The intriguing side of the recent rumour is that the ROM upgrade will utilize Flash-RAM, a type of read-write memory. Programs on floppy disks would install updated ROM code, just like system software. The downside of this feature is that it might not be written to attack ROMs, instead of just applications and files on external disks. Anti-virus programs will have to work overtime to keep things clean inside and out.

BMUG rumour would claim that the information is correct, but the machine is off - expect the upgrade in the Spring.

David Morgenstern

# BORED WITH YOUR OLD AMIGA GAMES?

*Then why not swap them for something new!*

Just send us a list of your old/completed games and tell us what games you would like in exchange. We do the rest! For our small fee your software collection can have a new lease of life! Ring us for further details.



**Tel: 0322 288483**

40 Bow Arrow Lane, Dartford, Kent DA2 6PA

# ATARI PRINTERS AMIGA

## ST Accessories

SM424 Mono Monitor	£299.00
Colours 315 Disk Drive	£299.00
Colours Image Hard Scanner	£299.00
Forgoer Mic Clock II	£199.95
ST Monitor Switch Box	£34.95
ST/M Stereo Heart beat	£29.99
ST/M and Joys	£29.99
STT Stereo M3 B533 head	£59.99
ST/M M3 B533 head	£59.99
AT/ST/M Mouse extension lead	£4.99
Replacement Mouse lead	£3.99
Standard Parallel lead	£5.95
Mouse Mat	£3.50
Popper replacement mouse	£34.99

## Protar Hard Drives

We are now offering stockists of the latest in high quality 1/2 inch price ST hard disk drives from Protar. All Protar hard disk drives come with a full 12 month REPLACEMENT warranty (no lengthy receipt!) - DMA through port, device number switching and superb disk management software.

### \* NEW LOW PRICES \*

### \* STE COMPATIBLE \*

Protar 20Mb Hard Disk	£279.00
Protar 40Mb Hard Disk	£349.00
Protar 40Mb with Cache	£429.00
Protar 44Mb Removable	£119.00
Protar 90Mb Hard Disk	£437.00
Protar 90Mb Tape Streamer	£580.00
Protar 90Mb Hard Disk	£419.00
Protar 90Mb with Cache	£559.00
Protar 90Mb Tape Streamer	£799.00
Protar 90Mb with Cache	£622.00
Protar 440Mb with Cache	£1589.00

## STE Ram Kits

001 1 512K upgrade	£29.99
002 2 2mb upgrade	£99.00
003 4 4mb upgrade	£259.00

All STE Ram Kits come with instructions and DO NOT require soldering in most machines.

# 8833

## Colour Monitor

The Philips 8833 M&L is the perfect colour monitor for ST and Amiga owners. With its stereo sound and superb quality colour it really shows off the full capabilities of the STE and the Amiga. The Philips 8833 M&L also comes with 12 months on site warranty FREE!

8833 with ST/M cable	£249.00
8833 with ST/L cable	£249.00
8833 with Amiga cable	£249.99

## Or even better...

The new VISTO colour monitor. The VISTO CMM made under official UK licence from Philips themselves is identical in every respect to the Philips 8833 M&L including all ports and outputs. But VISTO has enhanced the looks of the monitor by replacing the case with a new updated better looking version. The VISTO CMM has no cables! 12 month replacement warranty and comes free with cables for all Amiga and all Atari STs.

VISTO C14M £248.00

## ACCESSORIES & RIBBONS

All of our printers come with a parallel cable to suit Atari ST, Amiga and all standard PC etc (other cables available at extra cost - ask for details). All printers carry a full 12 months warranty. We only sell genuine UK stock - we do not offer inferior 'grey imports'.

## CITIZEN



\* 2 YEAR WARRANTY \*  
**EXTENDED SPECIAL OFFER!** Due to the massive response to our FREE colour kit offer we have decided to extend the offer so all Citizen Swift 324 and 34K printers will continue to come with a FREE colour kit and colour ribbon until stock last.

**SPECIAL OFFER!** For a limited period only we are offering a CITIZEN PRINTER STARTER PACK with all Citizen printers. The pack comprises of: 315 disk full of printer drivers for the ST Amiga & PC; 200 sheets of fanfold tractor feed paper; 200 fanfold tractor feed address labels; 5 tractor feed envelopes all for only £29.99 on top of the price of the printer.

Citizen 600 - 40-pin, 144 cps draft, 30 cps NLOI	£109.00
* Citizen Swift 324 32-pin, 652 cps draft, 410 cps NLOI	£199.00
Citizen 1040 104-pin, 144 cps draft, 48 cps LOI	£209.00
* Citizen Swift 34 124-pin, 652 cps draft, 64 cps LOI	£199.00
* Citizen Swift 344 124-pin, 15" carriage	£349.00

### \* Denotes FREE COLOUR UPGRADE KIT

## star

Star LC10 Mono 10-pin, 144 cps draft, 34 cps NLOI	£155.00
Star LC200 Mono 10-pin, 180 cps draft, 45 cps NLOI	£229.00
Star LC24 40 Mono 10-pin, 180 cps draft, 60 cps LOI	£219.00
Star LC24 200 Mono 124-pin, 200 cps draft, 67 cps LOI	£299.00
Star LC24 200 Colour 124-pin, 200 cps draft, 67 cps LOI	£299.00
Star X324 10 Mono 124-pin Professional Series	£475.00
Star X324 15 Mono 124-pin 15" version of X324-K1	£600.00

## Other Printers

Canon BURE Bubble Jet dot, jet, portable and compact	£299.00
Hewlett Packard DeskJet 500 ink jet, 14 pages per minute!	£399.00
Panasonic KOP 1024 102-pin, improved version of KOP 1010	£279.00

PHONE OR VISIT US TODAY FOR THE BEST PRICES FOR PRINTER RIBBONS AND ACCESSORIES ETC.

LASER PRINTERS & PLOTTERS AVAILABLE ON REQUEST - PLEASE RING US WITH YOUR REQUIREMENTS

# ATARI LYNX

The Atari Lynx is a superb full colour hand held games console using plug-in cartridge games. The Lynx can be used with either batteries or a mains power supply unit. All our Lynx machines come with instructions and are available with or without mains power and combox cable.

Lynx Console Only	£79.99
Lynx + PSU	£84.99
Lynx + PSU + Combox	£89.99
Gaming Case	£14.99
Gaming Pouch	£10.99
Car Power Adapter	£9.50
San Viceroy Switch	£16.99
Manual Power Supply	£14.99
Combox Cable	£7.99

## GAME CARDS

Blue Lightning	£9.99
Chico Challenge	£9.99
Electrozone	£9.99
Games of London	£9.99
Gauntlet 3	£9.99
Idol	£9.99
Men Poole	£9.99
Hambridge	£9.99
Road Racers	£9.99
Road Squash	£9.99
Hydra	£9.99
Shanghai	£9.99
Time Lord	£9.99
Xenopace	£9.99
Zany Marmory	£9.99
Wild Birds Adventure	£29.99
Pacemaker	£29.99
California Games	£29.99
Block Out Adventure	£29.99
Ultimate Chess Adventure	£27.99

## Accessories

Protar 512K ram upgrade + clock	£29.99
AS501 512K ram upgrade + clock	£39.99
AS501 1540 ram upgrade	£99.99
AS501 2040 hard disk drive	£264.95
Colours 315 Disk Drive	£85.00
Quick replacement mouse	£14.99
Colours Image Hard Scanner	£29.99
Amiga Stereo Sound Lead	£12.99
Amiga B533 Mini Lead	£7.99
Mouse Mat	£3.50

## 512K Ram Upgrade with Clock

We are now stocking the new PROTAR 512K RAM UPGRADE WITH CLOCK. The neat, compact 4 chip design comes complete with instructions, self-test and a full 12 month warranty.

PROTAR 512K Ram with clock £29.99

We also have limited stocks of the genuine Commodore AS501 512K Ram Expansion, which we are offering at the ultra low price of

AS501 512K Ram with clock £39.99

Please specify which 512K ram upgrade (either Protar or Commodore) when ordering from us.

## NEW Protar Amiga Hard Drives

At last... high quality hard disk drives for the Amiga A500. The new PROTAR range of A500 hard disks are here... and just look at the specifications...

- \* Perfect fitting to the A500
- \* Complete matched to the A500
- \* 5 times faster than the A500
- \* 8MB internal core expansion facility
- \* 1 year REPLACEMENT warranty
- \* 2 year warranty of Cache versions
- \* Auto parking & auto booting
- \* Separate PSU supplied
- \* Sub 24 millisecond access time
- \* Hard disk management software

Protar 20Mb Hard Disk	£279.00
Protar 30Mb Hard Disk	£349.00
Protar 50Mb Hard Disk	£429.00
Protar 50Mb with Cache	£509.00
Protar 90Mb Hard Disk	£542.00
Protar 90Mb with Cache	£598.00
Protar 90Mb with Cache	£639.00
Protar 90Mb with Cache	£639.00

## BEST PRICES

MAIL ORDER HOTLINE  
(0909) 700741

10AM TO 12MIDNIGHT

7 DAYS A WEEK

TELESALES LINES OPEN 10AM TILL 10MIDNIGHT - 7 DAYS A WEEK - 0909 700741

# ATARI STE PACKS

ALL ATARI PC PRICES INCLUDE VAT AND UK DELIVERY. ALL PRODUCTS CARRY A FULL 12 MONTH WARRANTY. PLEASE RING US BEFORE ORDERING TO CHECK STOCKS AND CURRENT PRICES.

**ATARI STE STANDARD PACK**, consists of the computer with mouse, tv lead, manual and all connecting leads etc. The Standard Pack is supplied with NO software.

**ATARI STE DISCOVERY 1**, consists of the Standard Pack and STOS First Basic, NeoChrome and 4 games (Korner Command, Space Harrier, Outrun, Bomb Jack)

**ATARI STE DISCOVERY 2**, consists of the Standard Pack and First Basic, ST Tour NeoChrome and 4 games (Dragons Breath, Super Cycle, Indiana Jones, Anearchy)

**ATARI STE TURBO**, consists of Standard Pack and STOS, HyperPaint II, Music Maker II, First Basic and 8 games (Indiana Jones, Dragons Breath, Blood Money, Impossible Mission II, HQM, Anearchy, Outrun and Supercycle)

**ATARI STE TENSTAR**, consists of Standard Pack and Asterix, Chess Player 2550, Drive Force Live - Let Die, Greaslight, Pipemania, Risk Dangerous, Rock n Roll, Shweek and Trivial Pursuit II

**ATARI STE POWER**, consists of Standard Pack and also 20 top selling arcade games. Due to lack of space it is not possible to list the games. Please phone for details.

**ATARI STE KUMA BUSINESS**, consists of Standard Pack and word processor K-Word 2 (incl. K-Spell Check), K-Database, K-Spreadsheet, K-Graph business graphics and Metacom Basic language.

**ATARI STE CURRICULUM**, consists of Standard Pack and 3 levels of educational software (from 5 yrs to 50 yrs R), a word processor, database, spreadsheet, Hyper Paint II and Music Maker II

512k	1mb	2mb	4mb
£289.00	£319.00	£349.00	£429.00
£299.00	£329.00	£359.00	£439.00
£299.00	£329.00	£359.00	£439.00
£309.00	£339.00	£369.00	£449.00
£309.00	£339.00	£369.00	£449.00
£309.00	£339.00	£369.00	£449.00
£319.00	£349.00	£379.00	£459.00
Not Available	£389.00	£399.00	£479.00

# AMIGA PACKS

ALL AMIGA PRICES INCLUDE VAT AND UK DELIVERY. ALL PRODUCTS ARE UK STOCK AND CARRY A FULL 12 MONTH CONSUMABLE WARRANTY. PLEASE RING US BEFORE ORDERING TO CHECK STOCKS AND CURRENT PRICES.

**AMIGA A500 BASE** A500 computer, mouse, tv modulator, manuals, Workbench, etc supplied 'bare' with no games software. \* STOCKS VERY LIMITED - SO HURRY \*

£299.00

**AMIGA A500 BASE 1MB** A500 computer with extra 512K ram expansion, mouse, tv modulator, manuals, Workbench, etc supplied 'bare' with no games software. \* OUR RAM EXPANSIONS DO NOT INVALIDATE YOUR WARRANTY \*

£325.00

**AMIGA A500 ASTRA** A500 512K computer, mouse, tv modulator, manuals, Workbench, etc supplied with 10 great software titles (see A500 1MB ASTRA pack below for details)

£325.00

**AMIGA A500 1MB ASTRA** Amiga A500 computer, 512K Ram expansion with clock and battery back-up, mouse, tv modulator, manuals, Workbench etc disks, plus the ASTRA 10 games pack including the following games: Detectors, Dungeon Quest, E Motion, Grand Monster Slam, Kid Gloves, Powerplay, RVT Hands, Shuffle Puck, Cals, Soccer and Tower of Babel

£350.00

**NEW! AMIGA A500 1MB CARTOON CLASSICS** Amiga A500 computer, 512K Ram expansion with clock and battery back-up, mouse, tv modulator, manuals, Workbench etc disks, plus the following 10 selling software titles: Lennings, The Simpsons, Captain Planet and Deluxe Paint 3

£369.00

**AMIGA A1500 BASE** A1500 computer with 94B ram, detachable keyboard 2 x 3.5" 800K disk drives built in, mouse and all manuals. Accepts all A2000 peripherals etc. The A1500 base pack is supplied with no software other than Workbench. Please note: the A1500 does not have a modulator.

£599.00

**AMIGA A1500 SOFTWARE** consists of the A1500 Base Pack and the following great software: Petrus Works, D Point 3, Populous, Slim City, Battle Chess, Their Finest Hour (Battle of Britain) and 2 books - A-Z of Computer Jargon and Getting the most from your Amiga.

£655.00

**PLEASE NOTE - ALL OF OUR PRICES INCLUDE VAT AND DELIVERY!!!**

IF YOU WISH TO ORDER WITH US, THEN PLEASE SEND YOUR CHEQUES, BANKERS DRAFTS, POSTAL ORDERS, CASH ETC TO OUR MAIL ORDER ADDRESS OR SEND OUR MAIL ORDER FORMS ANY TIME BETWEEN 10.00AM AND 12 MIDNIGHT, 3 DAYS A WEEK, AND USE YOUR ACCESS OR VISA CARDS OR ALTERNATIVELY PAY A VISIT TO OUR SHOP, CHIPS COMPUTER CENTRE, AND SEE OUR WIDE RANGE OF COMPUTER GOODS AND SOFTWARE.

## SHOWROOM

**CHIPS COMPUTER CENTRE, 53 RUGBY ROAD, WORTHING, WEST SUSSEX BN11 5NB.**

**TEL : (0900) 700804.**

OPENING - MON TO TH 10AM TO 6PM, SAT 10AM TO 5.30PM, FINANCE / CREDIT FACILITIES

NEXT EXCHANGE CONSIDERED - NEW AND USED EQUIPMENT

ATARI STE, AMIGA AND PC COMMENTS ON DISPLAY

ALL TYPES OF SOFTWARE (BUSINESS / LEISURE)

REPAIRS UNDERSTANDING, TRAINING, INSURANCE, ON-SITE WARRANTIES



## MAIL ORDER

**BEST PRICES (DEPT NCE), 53 RUGBY ROAD, WORTHING, WEST SUSSEX BN11 5NB.**

**TEL : (0900) 700713.**

OPENING : 7 DAYS A WEEK 10AM TO 12 MIDNIGHT. ALL PRICES INCLUDE VAT AND UK DELIVERY (AIRMAIL 4 - 5 DAYS)

PLEASE ADD £100 FOR NEXT WORKDAY DELIVERY

GOODS USUALLY SENT OUT THE SAME DAY WHEN

CLEARED IN ADVANCE IS RECEIVED BEFORE 2PM

PERSONAL CHECKS REQUIRE 7 DAY CANCELLANCE

All prices include 7.5% VAT and free UK delivery unless stated otherwise. All prices / specifications / special offers subject to change without notice.

## INTERNATIONAL NEWS

## WHOLE WIRED WORLD

Sega gets precious over its logo, Commodore lays off CompuServe staff, Lynx users get their own magazine, a new text editor is launched for the Atari and there's worrying news from Germany on DOS viruses. Steve Gold reports...

## ATARI SALES SLUMP

Atari has reported net profits of \$30.4 million on sales of \$49.2 million in the second quarter while ended 30 June 1991. The figures compare with profits of \$1.5 million on sales of \$84.5 million for the same quarter last year.

The company is slacking its transition to sub-contractors for machine production as the primary cause of the sales slump. Other factors affecting sales are the poor economic conditions in Europe, Atari claims.

This still doesn't explain why Atari only has a few dealers in the US stocking its products, while in Europe, it's still impossible to buy a portable ST (Stacy) from anywhere. Perhaps this is the poor economic conditions that Atari is talking about?

## COMPUERVE MANAGER LAID OFF

Commodore has had an on-line forum, a special interest group, on CompuServe for several years now. This forum has been managed for the past few years by Dave Minich. Minich has now been laid off by Commodore.

Commodore is staying very quiet on why Minich has been laid off, but no replacement has been appointed. It's worth noting that Commodore US has

Sega Enterprises has taken legal action against Razztech International and Punk Development in the US. Why? The games giant is accusing the pair of companies of unauthorised use of its trademarks.

Specifically, Sega is after the two companies for alleged copyright infringement, alleged breach of contract and agreements, as well as alleged misappropriation of intellectual property, conspiracy and fraud.

In a statement from its San Francisco office, Sega general counsel Richard Hainsworth said that the law suits were necessary to protect the strong brand identification and results that we have developed in the Sega and Sega Genesis trademarks.

In plain English, Sega is not happy with the use of its games logo on compatible software and hardware. So unhappy,

that it's severing engineering and research and development staff in recent weeks.

Perhaps the most worrying rumour is that the company's Amiga line division has been closed down. This is only a rumour, but watch this space.

## AUTHORING SYSTEM FOR THE AMIGA

Minnesota-based company has unveiled Foundation, a personal software authoring system for the Commodore Amiga.

According to Impulse, Foundation is an expert system for end users that enables them to create applications and interactive presentations without the need for programming knowledge.

At this sounds like a package for the PC called The Last One, a program that generates programs, which was released in the mid-1980s in critical acclaim. TLO, however, was quite primitive as a Foundation better?

According to Impulse, best known in the Amiga community for its in-house 3-D animation software and The FineCooker, a 24-bit real time graphics display card, Impulse is a suite of the art program authoring system.

As with previous goodies from the company, Impulse looks good value at \$258. Impulse can be contacted on 0101-83-800-328-0184.

## MAGAZINE FOR LYNX USERS

Several new magazines have been launched in the UK in the past few weeks. This week is no exception - E&M Publishing has announced a new magazine called On Target that is aimed exclusively at Amiga Lynx owners.

According to the publishers, the new bi-monthly will cover the world of the Lynx from software to accessories right down to pocket playing hints.

Unusually for a US-produced magazine, On Target is being pitched at the worldwide Lynx marketplace. Subscribers to the magazine are being invited to 'Lynx up' with each other.

A sample issue of On Target costs £1. Note that these prices are US only, and a small surcharge may be payable for UK subscriptions.

Contact: On Target, 18C Boyle Avenue, Cumberland, PE 26964-2306, United States. Tel: 0151-401-656-3917

## SUDDEN TEXT EDITOR FOR ATARI ST

Sudden Incorporated has released its first package for the Atari ST. Called Sudden View, the \$55.05 package is a text editor for the ST which Rod Coleman, programmer and president of the company, claims is revolutionary in its approach to word processing.

According to Coleman, Sudden View's most obvious feature is its ability to dynamically scroll text and move text blocks. These functions take place in real time and in direct response to the user's movements.

Another feature of Sudden View is its auto-indenting facility. All text within the file editor is advanced in memory, meaning that the user can 'jump' to any other part of the file instantly, no matter how long it is.

Sudden View has no insert or replace modes. Editing is carried out by placing the cursor over a section. If the cursor is over a space, it will insert. If it is over text, it will replace.

The package sounds good. Perhaps this is why it is generating so much interest in the on-line Atari community.

For more information, contact: Rod Coleman, Sudden Incorporated, 5031 South McCann Boulevard, Reno, Nevada, 89502, United States. Tel: 0151-732-827-2595

## 1,000 DOS VIRUSES

Computer experts have underestimated the growth in virus programs on the PC, according to Dr Klaus Brannstein, a professor at the University of Hamburg, Germany. Brannstein is a recognised international expert on virus programs.

According to estimates made at the end of last year, the 1,000th DOS virus program is expected by the end of this year. According to Brannstein, however, that figure was passed earlier this year.

In his recently published Index of Known Malicious Software: MS-DOS Systems, Brannstein lists no less than 999 virus programs.

Commenting to an Internet audience that he was deeply depressed by the continued growth of virus programs, Brannstein said that anti-virus experts must improve their co-operation if the problem is to be effectively handled.

It expects do not co-operate in their investigation, he said, then DOS virus programs will proliferate. ■

## SONY'S COMPUTER CONTROLLED VCR

Capable of VCR recording from a portable video camera, camera automatically times take and all functions programmed into memory.

Controlled by a microprocessor, the VCR can be controlled by a remote control. It can be controlled by a remote control. It can be controlled by a remote control. It can be controlled by a remote control.

Shown on the left is the Mac Expander. In the middle is the VCR. On the right is the VCR. On the right is the VCR.

Shown on the left is the Mac Expander. In the middle is the VCR. On the right is the VCR. On the right is the VCR.

Shown on the left is the Mac Expander. In the middle is the VCR. On the right is the VCR. On the right is the VCR.



It's a goodbye to frame buffers. The VCR integrates video technology for Sony's Betamax VCRs.

Code, it's a goodbye to frame buffers. The VCR integrates video technology for Sony's Betamax VCRs.

Code, it's a goodbye to frame buffers. The VCR integrates video technology for Sony's Betamax VCRs.



## PROGRAMMING

## R.I.P. ZORTECH?

Symantec acquires Zortech, Borland has an SDK beater and Microsoft adds SQL to Visual BASIC. Mary Branscombe reports the week's news

**S**ymantec Corporation, which produces Mac languages Think Pascal and Think C, but is better known for the Norton Utilities and the Q&A database system, has acquired Zortech, which specializes in C++ compilers and environments for DOS, Windows and the Mac.

This means that Symantec now has a range of powerful languages for both the PC and the Mac.

Zortech produced the first C++ compiler for DOS that compiled native C++ code straight to machine language, unlike two-stage compilers, which convert programs into C and then into machine code, and their languages are certainly impressive.

Borland's C++ products have been Zortech's main competition and it's perhaps not surprising that Symantec has chosen to buy in to a strong product rather than re-inventing the wheel by bringing out another C++.

The recent popularity of C++ can partly be explained by the fact that it implements many recent improvements in C alongside the object-oriented approach that concentrates on data, and

on the objects that the program produces and works with, rather than on the code itself. This is clearly suited to window-based environments like Windows itself and the Mac was one of the earliest commercially successful object-oriented systems.

There are three new products from Zortech accompanying the pooling of financial interests: version 3 of C++ for Windows, the Zortech Developer's Edition and the Science and Engineering Edition of C++ 3.

#### A FIRST FOR THE ST

1st Base from Vista is a relational database for the ST, STE and TT, which means that you can link together records from different database files.

It's a very small program, listing up only 100K of RAM, so it runs on a 520 ST and you can actually run it as a Desk Accessory as well as a stand-alone program.

It's easy to redesign records because they're laid out like cards in a card index and the report language is very like BASIC. Information from the package can be exported to other

databases, or to any GEM-based program. There's a demo program in the package as well.

Until Victor Gimbli got a UK distributor, you can write to them: #PO Box 1510, D-2050 Lauenburg, Germany.

#### VISUAL BASIC SDK

Microsoft's Visual Basic Library and Software Development Kit for their SQL Server will give you a hand if you need to write networked Windows applications that take information from SQL databases.

#### NEW MAC VISTAS

A Pascal translation for Symantec's do Vista II Mac database management system means that you can use your favorite Pascal file handling commands when building database applications, rather than learning a database language.

The Hyper-Vista tool works with Hypercard to interface database to multimedia devices like video disk players and CD-ROM drives. There are other tools to work with the 4th Dimension and SuperCard packages. ■

## BORLAND LAUNCHES RESOURCE WORKSHOP

Borland has just announced the Resource Workshop, a Windows programming environment that lets you try to do away with the up-never, down-and-never again Windows Toolkit supplied with the different languages.

However, until your Windows program there are still a great many things you have to do. For example, drawing lines, filling up windows and moving and resizing the picture. This is where the Resource Workshop comes in. It's not surprising that simple ways of setting up these

programs (shown in Windows parlance as Resources) have appeared. The first was Resource Workshop, which the ITJ Journal Group (1989: 21, "Windows development") described as "the Windows Resource Toolkit". That was essentially the same thing as the new product - except for Borland's choice of the Resource Workshop logo (completely with the Turbo Pascal font) and the name. Borland's Resource Workshop SDK is available for Windows 3.0, which is really handy.

It seems that Borland claims to be compatible with the Microsoft SDK for Windows, enabling you to program the low-level functions of Windows 3 without any help of Microsoft's tools.

In practice, the software is in German - which is a pity, as it's being used by non-Germans. A newer version should be shipped by the September. The window drawing language is reasonably simple, and Borland's response to the fact that the Resource Workshop is window-like (based on a language produced, as all MFC compilers - see ITJ 2294) window cannot be called the Resource - when Microsoft's Visual Basic has overcome this language. Otherwise, the Resource Workshop is intuitive and easy to use. It takes the draggery out of the early stages of Windows programming development - a real liberator.

## C JARGON FOR BEGINNERS



The ABC of QuickC, a full of jargon. It's for those who want to learn the very beginning.

The ABC of QuickC, a full of jargon. It's for those who want to learn the very beginning.

The ABC of QuickC, a full of jargon. It's for those who want to learn the very beginning.

The ABC of QuickC, a full of jargon. It's for those who want to learn the very beginning.

The ABC of QuickC, a full of jargon. It's for those who want to learn the very beginning.

The ABC of QuickC, a full of jargon. It's for those who want to learn the very beginning.

The ABC of QuickC, a full of jargon. It's for those who want to learn the very beginning.



Borland's Resource Toolkit - a set of useful programs and tools which can be accessed from any of their languages to make the tedious parts of Windows programming a lot easier.

SEE  
BELOW FOR  
COMPETITION



Tel 0257 276800

Main office & 24 hour order line

Fax 0257 274753

Help desk 0490 3284

Weekdays 3-4pm

Overseas orders please add £5.00

All prices include P+P and VAT

## WITH *Intraset Ltd*

Our compendium of gaming software uses your computer's intelligence and logic to predict winners and advise you on strategy. Whether you're an experienced punter or a novice, with a little time and our range of software, you can maximise your winning potential.

**\*NEW**

### COURSEMASTER

Our proven horse racing program for both FLATS or JUMPS £24.95

### TRACKMASTER

The Greyhound Racing Tipster £19.95  
Coursemaster & Trackmaster Twin Pack £39.95  
(Saving £4.95)

Using simple information from the racing card in daily papers or the racing papers, COURSEMASTER and TRACKMASTER will predict with consistent accuracy.

The winner is predicted as well as second and third places for forecasts. The programs also mention attractive long shots, recommend types of bets and most importantly warn when not to bet.

Successful betting extends beyond merely picking the winners and COURSEMASTER and TRACKMASTER will assist in managing your bets. They work out your winnings on the most popular types of bet including SINGLES, DOUBLES, PATENT, YANKEE, CANADIAN, print out your betting slips, and even maintain your betting bank account. SYSTEM BETS will regularly provide a system for MAJOR WINS with small stakes - try it and surprise yourself.

### COMPETITION

#### Details and rules

Our company likes to see people winning, which is why we're running our fabulous "Win a PC competition". With every purchase you make, you will automatically be entered into the draw. You can also enter for free by sending a postcard to INTRASET.

1st prize - PC NT286 Colour  
2nd prize - Complete set of Intraset Business and Gaming Software  
3rd prize - Complete set of Intraset Gaming Software  
5 runners up will each win their choice of one Intraset title.

Intraset's decision will be final on all matters.  
Send an SAE for list of winners.  
Draw dates 28/2/92 and 28/9/92

### SPECIAL OFFER

POOLMASTER and COURSEMASTER  
together for £44.95 (Saving £4.95.)

Our complete gaming suite: £110.00  
POOLMASTER (British & Australian),  
PERM-MASTER, SPOT-THE-BALL,  
COURSEMASTER, TRACKMASTER  
Saving £22.70



# Intraset Ltd

Send an SAE for full catalogue

*"A licence to print money!"* Mr PC Hammond of Essex who won nearly £10,000 in 16 weeks

*"We have won many thousands!"* Mr PE Roberts of Dorset who so far has won more than £46,000

*"Copies of these and other endorsements from actual customers are available on request."*

### POOLMASTER British or Australian £24.95 each.

Poolmaster British and Australian  
£44.95 (Saving £4.95)

### The Football Pools Predictors

Developed after years of detailed study, POOLMASTER uses a unique scientific formula to predict Home, Aways and Draws. The FORM PREDICTION option analyses result possibilities with amazing accuracy. The unique indexing system allows for quick entry of fixtures and results, and updates itself season after season so there is no need to buy a new copy each year. Poolmaster also contains a unique coupon number sequence predictor.

Together, both Poolmaster editions cover all British league and cup matches and the Australian league.

### PERM-MASTER £19.95 The perfect companion for Poolmaster

Designed for users of PERM systems, PERM-MASTER ends the agony of checking by doing it for you. It comes complete with several of the top permas built in but you can also create your own with the unique PERM EDITOR and PERM CALCULATOR features. PERM-MASTER is fast and easy to use and can be used for most block and single line permas. Additional discs of top permas are available at £14.95 each.

All programs available for IBM PC & compatibles, all Amstrad PCs, Amstrad PCWs, Atari, Amiga and CPC £128. Coursemaster, Poolmaster British and Australian are also available for all Amstrad CPC's, all Spectrums and C64 & 128.

### SPOT-THE-BALL £19.95

There is no more need for counting 'x's or using messy rubber stamps. Simply tell your computer where you think the ball is using the screen template provided. It will give you a print-out of up to 540 inches-line crosses in your chosen shape or it can choose at random for you. SPOT-THE-BALL learns week after week and builds up a database of results for the SEQUENCE PREDICTION OPTION.

### GUIDE TO POOLS AND PERMS £14.95

The definitive guide to Pools permutations and betting systems

Written by the experts responsible for our successful software range, Master the fine art of prediction by reading this fascinating in-depth explanation of betting systems and permas. Plan a campaign for that elusive big win and use this book's tips on selecting the best matches and races and how to use permas to maximum effect on Pools, Horses and Dogs.

### INTEREST-FREE CREDIT

Spend over £80 and spread the cost at no extra charge! (Cheque purchases only.) Simply divide your order by 4 and send us 4 cheques, each with your name and address and cheque guarantee number. Date the first cheque with today's date and post-date each of the other cheques by one month i.e. 1/5/91, 1/6/91 etc. We will then hold each cheque until it is due.

Send cheques or postal orders to INTRASET LTD (DEPTNCE) FREEPOST,  
10 Woodside Avenue, Clayton-Le-Woods, Chorley, Lancs. PR6 7BR.  
Phone or Fax for lightning service. All major credit cards accepted.

## TECH TIPS



## TECH TIPS

Need a bigger hard drive, want to start up a PD library, or are you looking at a low-cost OTP program for your PC? You'll find all the info here...



## Which drive?

Could you help me with regard to purchasing an additional hard disk drive for my IBM computer.

At the moment I use the internal hard drive to store all my application programs, and floppy disks for files and data. I would like to be able to store all data on the extra hard drive.

My system comprises of an IBM PS/2 Model 80 with the 686 processor, an internal 20MB hard disc, a 3.5-inch (720K) internal drive and an external Hardcom PEF 366 3.5-inch drive.

I do not mind if the drive is internal or external, and could I retain the existing 635-inch drive?

Your help would be much appreciated as to what I require and where would I get the equipment from.

Richard G. Phipps, Whitstable

**YOU HAVE GOT** a choice of either an internal or external drive to add to your machine. The internal drive could be along the lines of a hard card that fits the hard drive fitted on an add-on card that is slotted into one of the expansion slots in your machine.

Or, alternatively, you could get an external drive. A controller card would have fitted into one of your PS/2's expansion slots, which could then interface the drive to the computer.

Either way, you should be able to keep your 3.5-inch drive, provided, of course, that you have enough expansion slots to take the hard drive controller or the internal hard card. Of course, you could be lucky and have a hard drive controller already fitted in the card that controls your external drive—look at the manual for a lead too.

## TIP! KCS setup

In reply to the question by Joe Walling (Tech Tips issue 145) about his Amiga not recognising a hard drive partition for the KCS Power Board, I think the point of his problem has been missed.

When running in the Amiga mode you want the Amiga to be totally unaware of the MS-DOS partition, you can do this by using the ASB Toolkit software that comes with it.

Enter the Toolkit and select 'Partition Driver'. Click on the MS-DOS partition in the disk map. Then click on 'Advanced Options', and then 'Change File System'. You then see a gadget called 'Autosound' and you should click on this to make it say NO. Also, in a previous window the 'Bootable' option should also say NO. With both of these settings the MS-DOS partition becomes invisible to the Amiga system.

If you did the KCS setup correctly your MS-DOS partition will be recognised as PC mode only. But you can't have both partitions available together in Amiga or PC mode—as far as I know. Cross-OS, for instance, only recognises floppy drives.

John Marchant, Fultoe

THANKS for the tip—I'm sure Mr Walling will be most happy. If any other readers have tips that they think would be useful to other computer users, please don't hesitate to send them in.



## Wrong capacity

I wonder if you could help me with a problem that I have with my PC-XT compatible. The trouble lies with its 720K 3.5-inch floppy drive.

The computer seems to think that it is a 360K 5.25-inch drive instead! I have tried to format a disk using Norton Utilities 5, Steve Gold and QDOS, but each time I am only offered the lower capacity.

However, my drive is quite happy reading and writing to pre-formatted 720K disks. I have also loaded the System Information program in Monitor Utilities, and according to it, I have a 5.25-inch 360K floppy in my system.

Could you please tell me where the problem lies, and if I can

fix it, as it is very annoying (not just for me) having to get a friend to format disks for me. The model of my computer is an Olivetti EPC 500, which I believe is also known as the Olivetti M10. (The machine, although I bought it new, did not come with manuals, for one reason or another.)

My second question is to ask if it is possible to get a 286 accelerator board on an expansion card, and if so, where from?

Paul Copley, Copmanthorpe

**TO SOLVE** your problem with the disk drive, when you load up your system, run your setup program and tell the system what type of drive you have. That should solve all your problems.

And for your second question, if you can get a 286 accelerator card for your XT (which you probably can't) it would not be worthwhile as the 686/68866 processor in your machine only has an 8-bit data bus whereas the 68286 has a 16-bit. In effect, this means that even if you do get an 80286, it could only operate through the 8-bit data bus and any advantages of having it would be lost.



## Helpful companies

I wrote to you last month regarding a problem with the calculator of Windows 3 on my Compaq 386



## DIY PD

My friends and I have made some good pictures on Deluxe Paint II and Photon Paint, and we want to create a slideshow, with a Soundtracker module playing in the background. Is there a PD utility suited to this, or can it be done using the Amiga CLI (if so, how)?

Secondly, we would also like to start up our own PD library, charging only the disk cost, plus a postage fee. Is there anything we must do first, or anywhere we must register?

Thanks.

Ian Kidd, Kilsay

**TO CREATE** A slideshow you really need a program made for the job, of which there are a large number in the Public Domain. These vary in quality, so rather than name anything specific it would be better to give your local Public Domain library a call and find out what they have in stock.

While starting up a PD library sounds like a nice idea, it's a lot of hard work. To all those people thinking about starting such a service, you really have to treat the idea seriously and be prepared to solve customer problems as well as know the products you're selling carefully.

Since you'll be handing money from other people, and presumably be making some sort of profit out of the venture, then you will essentially be a company and should register as one.

To do this you would have to go to the IRS and get a Value Added Tax number, and if you can business from home you would also have to register the premises for Poll Tax purposes.



• With a slideshow program on your Amiga you can display as many pictures like this as you want

Of course, some people probably don't bother doing this, but if you're serious about the idea and are making an income from it, so matter how negligible, then you have to do the right thing.



PC. When booting up it was occasionally, functional but mostly inoperative.

I am pleased to say that an approach to Compaqs has solved the malfunction and all is now as it should be.

G Hughes, Milton Keynes

IT'S GOOD to hear from someone who's complimenting a company for a change.

However, your letter does bring up one point: When you write to Tech Tips it should be on a last measure, and that the first thing you do. Really, you should have called Compaq's first (or maybe second), after phoning up your dealer, instead of writing to us here.

Just don't let it happen again.

## TIPS Jet fighting

This is a reply to a letter in Express 141 from Colin Howard from Tyne and Wear about the Hewlett Packard Deskjet 500 and the Canon Deskjet bubblejet. He asked which one would be best to buy.

Personally, I would recommend the Canon model instead of the Deskjet 500 because even though the Deskjet 500 gives high-quality output for laser printer prices, what Hewlett Packard forgot to mention is that its ink cartridge has an alarmingly short life span (around 3 to 4 days). The problem is made worse by the fact that a new cartridge costs anything between £4 and £6 (plus VAT). With running costs such as these it would be cheaper to buy another Deskjet or save up for a cheap laser printer.

John Smith, Sheffield 105

**THERE ARE FANS** of both the Deskjet 500 and the Canon bubble-jet machines and both are good printers.

Running costs are an important consideration of buying any printer, but it must also be remembered that the print cartridges for the Deskjet can also be re-filled, cutting costs down.

Anyway, before we start a war between rival printer owners, let's just leave the matter here.

## TIPS More wars

I am writing to disagree with Mr. Prewer (page 144). He mentions nearly every computer under the sun but he seemed to forget one. His is ever heard of the PC?

The Sun Coupe is not brilliant as he says. It is technically the best 6 bit computer around but the software support leaves a lot to be desired. It falls into the category of the Archimedes: great machine but no software.

In my opinion the best computer all round is the PC. The standard is rapidly becoming a 286 based system with Windows and VGA graphics and a 60 or 90MB hard disk.



## Flattery will get you everywhere!

I'll start my letter with a little crawling, as I've not yet tried this approach, and, (purely coincidentally I must

presume), I've never had a letter published. Your magazine is really so excellent, and I have bought every issue since I got my Amiga (before issue 42). I also buy your sister magazines, Amiga Format, and Amiga Shopper.

Now I'll try for a little help. I have an Amiga, with an AS50 hard disk. After six months or so, this is proving to be a little small, as I am also now starting up a bulletin board, and thus need a fair bit of storage space.

As far as I can see, I have two options. I can replace the drive mechanism with something bigger (and faster), or I can daisy chain a second hard drive on the port provided for that purpose.

What do you suggest? Can I just buy any hard disk mechanism (I know the answer is no, but can you say which ones I can buy)? I've seen an ad for Epsilon 1600s in your sister magazines. They offer a complete 40MB drive for £299.00. They also offer another drive, exactly the same, for daisy chaining to the AS50, for the SAME price. Why is that?

I thought that with the SCSI interface I could have up to 8 drives, and since the SCSI interface is not cheap, a daisy chained drive should be cheaper, shouldn't it?

What is the market for used, slow Western Digital 20MB mechanisms (if I upgrade the mechanism)? Is fitting a replacement mechanism just a plug in and go situation? And if I daisy chain a second drive, can I populate it's motherboard with RAM like I have already done to the AS50 for the RAM disk?

Please answer this letter. I have written to you in the past, without success, and I believe that, looking at the number of second hand hard disks (and sometimes the bare mechanisms) for sale, this would be of interest to a number of your readers as well as just me.

Second question coming up. I have also seen an ad for a 314 Mhz 5800, for £40.00. This will work with revision 5.24 Amigas. Mine is an old revision 5.0. Can I modify it so it will accept this chip?

There is also a big metal strip looking my Agnus (old) into place. It looks like it is not meant to be replaced. Have you seen this before? If you do not believe me I will send you a photo (leave me E-Mail on Aspects). Can I still replace it?

For games I should think that most have a 286 or 386SX. Sound is not such a big problem anymore because of the availability and drop in prices of sound cards.

Price used to be a big deterrent but you can now buy an XT or 386 with VGA and 20MB hard disk for around £300. VGA offers 256 colours on screen with a resolution of 322,144 - far better than anything else on the market. Software support is no problem.

I also have a few questions:

1. What low cost DTP packages would you recommend for an XT?
2. Are there trickier games for the PC?
3. Finally, do I get £5 for this?

Jeremy Hobson, King's Lynn

WHILE THERE CAN be no denying that



• There are many ways of expanding the AS50 hard drive but daisy chaining a SCSI drive seems to be the way to go

And finally, when will Workbench 2 be available? I read about this time last year that it would be soon next year, that that AS50 owners couldn't get it, then that they could? What is going on?

David Mahon, Macclesfield

**LOOKING AT** Everham's ad and noting that its price for upgrading the drive within the AS50 to 40MB and for a separate 40MB external drive are the same (£299) you may have to check with them why they have priced them that way.

As to what you should do about expanding your drive, it would be better to daisy chain an external SCSI drive. Adding another drive similar to the AS50 and expanding its RAM would not work, as there could be conflicts with memory address space. SCSI drives are reasonably priced, but your decision should be determined by whether you want just extra storage space, or whether you are looking for more RAM at the same time. For further details it would be best to get in touch with Everham and some other dealers to see if their products do conflict with your existing Amiga hardware.

Alternatively, you could always get your AS50 (after making a back-up of the software, of course) and buy a bigger hard drive.

For your second question, it is difficult to give a definitive answer without knowing who produces the switchable 58000. Give whoever is selling it a call and see if they can offer any advice. Really, this type of upgrade should be able to work on virtually any AS50, and it may be a matter of simply adding a couple of tracks on the motherboard.

Workbench 2 has been promised for the AS50 for ages now. The latest word from Commodore is that it will be released in early 1992, but whether it will come out then is anybody's guess.

The PC is turning into an excellent games machine, especially when it comes to strategy and 'interactive' games, it is also very expensive.

True: the price of PCs have come down in recent times, but to get the most out of these games you need a powerful PC with a decent graphics card - at least VGA - and then a hard drive too. These don't come cheap (the £500 you quote can hardly be called a small amount of money) and many young games players won't be able to afford such a machine.

This isn't a slight on the PC - it definitely does have ability, but until it comes down in price it will have to be regarded as a bit of a luxury for games players.

And now, for your own questions:

1. There are a few low-cost desktop publishing (DTP) packages for the PC.

For a start, take a look at Timesaver's Publisher from QTS which is £112; call 0480 408885 for more information. A couple of others are Log's Finestre v2.1, which is £149 (call 0753 37222), and SPA Newspaper, £75, on 0202 422666.

2. Audiogenic's World Game Checker will be coming out for the PC, the company says, in mid-September. For more information, get in touch with them on 081-861 1195.

## PROBLEMS?

Keep Problems to a minimum by using the best software.

Keep Problems to a minimum by using the best software. Keep Problems to a minimum by using the best software. Keep Problems to a minimum by using the best software.





















# "WHAT!!! PC TOWER SYSTEMS from only £399 + VAT"

**"YES!!!"**

Vanitec Data  
Services Ltd can  
offer a complete  
range of IBM  
compatible  
computers  
from £399

+ VAT and can  
include 1 years on  
site maintenance  
and hardware  
installation by our  
own engineering  
team



All our systems  
are fully IBM  
compatible and  
completely  
upgradeable  
throughout the  
whole pc range.  
phone

**NOW**

*Vanitec*  
DATA SERVICES LTD



**YES!!! Vanitec Data  
Services Ltd**



● TEL: 0249 448 777 ●  
● FAX: 0249 448 765 ●

## PUBLIC DOMAIN

## THE PD COLUMN

James Leach takes on ST to bits with a DIY package, gets down to B\*ASICS and celebrates the PD pitbull's birthday with a free gift. He's also taken to lateral thinking and gone a bit weird...

If you're one of those tinkers who's always tinkering late by mucking around with their perfectly serviceable ST, The South West PD Software Library has just the thing for you. It's a new *Do It Yourself* disk which contains text and diagrams telling you how to carry out hardware modifications to your machine like adding a four-way joystick, external boot drive and other useful things. It's the sort of information which appears in magazines from time to time but which you always lose or spill coffee over, so to see it clearly presented on disk is remarkably useful.

## HAPPY BIRTHDAY

A little bit of news from successful ST PD supplier Paradise Computers PCOL as celebrating its second birthday by launching version 2.1 of its catalogue. It comes complete with a full copy of *Neocortex* Master key of change. The catalogue disk has details of over 300 disks and until 1 October everything

(except Budget stuff) is only £1 per disk. What's more, for every full disk of PD you send Paradise, it will send you three disks in return. No wonder Paradise refers to itself as the Pitbull of the PD world (not something to brag about, I'd have said).

## SHANGHAI SURPRISE

Games from the Orient are often hard to learn initially but immense fun once you do. One such for the Amiga is *China Challenge II*. This is slightly akin to the



• Inscrutable but addictive.  
China Challenge II from  
Capricorn Computers for Amiga

old game *Shanghai*. It's great fun and there isn't much to explain it here, so contact Capricorn Computers for more info.

Interest in fractal geometry and the Chaos Theory seems to have died down a bit recently. It's probably because the subject is no longer new and exciting. This a bit of a pity as Goodman Enterprises has got one of the best fractal generation programs I've seen on any computer. It's for the ST and it's called *Fractal Zoom*.

Like many others, it takes it's time about drawing its chaotic images, but for sheer number of features and ease of use I don't think it can be beaten. You can draw the famous Mandelbrot or Julia Sets from a pull-down menu (as well as many fascinating variations). You can then adjust the colour palette and instantaneously view the changes you've made to the image. You can SAVE it to disk and (here's the best bit) you can build a movie, in which the camera does

into your fractal piece, never of course getting any further towards the end of it. You can steer the camera in any direction by making small movements on the joystick (so as to avoid large and boring patches of the same colour). The movie-maker option again takes time to set itself up, but once you've made it you can SAVE it out and watch it in real time. This function alone makes *Fractal Zoom* worth getting hold of, but you'll soon be exploring much more of the infinitely regressing world of fractals if you do.

## MIND EXPANDING

If you gain pleasure and stimulation from the pursuit of weird thinking, there's a game out for the Amiga called *Wield*. In *Edgeways* which might be right up your street, it takes place on several computer printed circuit boards and you play a hardware controller trying to debug the system. You're in charge of a little steel guy who chugs the bugs around the board as well as mend the

69p

\* 1MB  
(2) = No of disks

## SPECIAL OFFER PD

YES IT IS TRUE PD FOR JUST 69p - OFFER ENDS 31/12/91  
HERE IS A SMALL SELECTION FROM OUR VAST RANGE  
OVERSEAS ORDERS ADD 25p A DISK FOR EUROPE 50p R.O.W.

ENQUIRIES TEL:  
0424 712345

69p

DEMOS	
D113	Silent Scroller
D115	Utopia Cartoon Slides
D117	Bunsen Burner
D119	The Link Megademo
D122	Ghost Pool
D124	Scopex Seven Sins
D126	Disney Slideshow
D128	Sleeping Bag Demo
D130	System 5 Demo
D132	Alpha Flight Megademo II
D134	Share And Enjoy 46
D136	Thomas TV Demo
D138	Vision Megademo
D140	Fast Cars Slideshow
D142	Mobed
D145	Kefers Wall Demo
D147	Beast 2 Preview
D149	Tread
D151	Share and Enjoy 47
D153	Simpsons Mini Mega (XX)
D155	Glass World Animation
D157	Conqman Animation
D160	Anarchy Scratch Pack 39
D162	Bugs Bunny Anim*
D164	Snurf + Cokecan Anim*
D166	Juggie Animation

UTILITIES	
P02	AB8K Assembler
P04	North C
J001	Jazzbench
J004	Visicalc Spreadsheet
J006	Input Maker
J008	Sidney And Friends
J011	XLS Disk 1
J013	Clip Art
J015	The Magicians Utilities
J017	Steel Moon Utilities
J019	GADV
J021	Super C Disk
J024	Fast Devil Utils 4
J025	Amibase V3.76
J031	Boorbench
J033	C-Light 1+2
J035	System Checker
J037	Tetra Copier
J039	Text Plus Wordprocessor
J056	Wordnight Wordprocessor
J058	Running Man Update
J060	Mag Media Disk Utilities
J062	New Age Utilities
J063	Pendle Europa Utils
J065	Fonts
J067	ICPUP Printer Utilities
J069	XLS Best Of PD 3

GAMES	
G004	Breakout Construction Set
G006	Star Trek (2)
G008	Chip *
G010	Quiz Master II
G012	Popeye
G014	Tennis *
G016	Flashtier
G018	Treasure Hunt
G020	Wet Beaver Games
G022	Workbench Games And Hacks
G024	PD Games Compilation
G026	Movie Games
G028	Estimate
G030	Return To Earth
G032	Klondike
G034	Trek Trivia
G036	Pipeline
G039	Battleforce
G041	Arcade Games
G023	Star Trek The Next Gen.
G025	UGA Games
G027	Hack
G029	PDGM Games
G031	BIP
G033	Stoneage
G035	Jeopardy
G041	Frantic Freddy

DISK  
CATALOGUE  
50p

CONTAINS DETAILS  
OF ALL OUR DISKS  
AND IS UPDATED  
FREELY WITH  
EVERY ORDER.  
INCLUDES 2 FREE  
GAMES + A DEMO

We also stock APDL,  
Amicus, T-Bag and  
Fred Fish Disks.

All orders dispatched  
within 24 hours.

Buy now while the  
price is so low

Please add 50p postage  
+ packing to all orders.

PLEASE MAKE ALL CHEQUES AND POSTAL ORDERS TO S.P.D.

S.P.D. 62 MANOR ROAD, HASTINGS, E.SUSSEX, TN34 3LJ



**\* Instead of spending hours debugging, why not pretend to do it with *Weird in Edgeways*?**

damage they've wreaked. You don't control the disk directly though (hence the tedious thinking bit), you simply drop commands down the board to your dread. Hence you must plan for where hell's been when those commands reach him. It's slightly reminiscent of *Tetris* (your

commands take the form of fish bones that drop down on top of each other), but *Tetris* is intuitive while this game requires a great deal of concentration. It looks good, it has a nice soundtrack and you'll be hooked just as soon as you've worked out how to play. **Weird in Edgeways** is from that most prolific of PD suppliers, Amiganuts.

### SAM AND FRED

Sam Coupé owners will be pleased that PD seems to be gaining more of a foothold for their machine every day. **FRED** is a magazine-on-a-disk as well as a PD collection produced jointly by Colin MacDonald. Everything on it is original, and it contains demos (such as *Tripp-A-Tren* by Jeff Minier), plenty of full games and a comprehensive look at the SAM world (in the magazine section). It's up to issue 11 now, and is getting more

and more impressive. SAM owners would do well to support it.

### BACK TO 8-BASIC

Staying with the 8-bits for a while, Robot PD has got hold of a program from Logon System (apparently the world's best CPC demo group) which runs on the enhanced Amstrad Plus range. Called **8-48K**, it gives you 25 extra commands which you can use in your own programs. The upshot is that you can get 4296 colours on-screen at one time, smooth hardware sprites and rapid movement in your programs (who needs an Amiga!). All you have to do is send 48p and a blank 3-inch disk to Robot, and we'll mail you your **8-48K**, as well as a software database, 45 fonts, Speedlook tape-to-disk utilities, Sobhar's archiver, a 40- to 80 track disc converter and much more. Oh, and on the other

side of your disc you can have a load more PD (of your choice). It's got to be a phenomenal deal which every way you look at it.

### HIDE AND SEEK



**\* A deadly game of hide and seek is under way. But meanwhile you're at home playing Robots on your ST**

And the other game of note this week is **Robot** from Jenix PD. It runs on the Atari ST and is another mighty addictive piece of PD. You play a little character seen from top view who has to make his way through a series of mazes. Hampering his progress are a number of robots who keep shooting at you. They're immune to your return fire until you destroy the power generators on each level. So on each screen you must play a game of hide and seek with the droids until you get to the generators and blow them up. Then you can hunt the robots to your hearts content (except that there's a time limit ticking away). It plays infinitely better than it sounds. It's smooth, critically and very, very hard to leave alone. ■

## WHO TO GET HOLD OF WHEN YOU NEED THEM

For D/IY info contact: The South West PD Software Library, PO Box 562, Winsborne, Dorset BH21 2YD

For a free copy of *Neochrome Master* for the ST, drop a line to Paradise Computers (Wiltshire) PSL, ST Department, 9 Wiltshire Crescent, East Sussex, Brighton BN1 8UB

**8-48K** is available from the Robot PD Library, 2 Trent Road, Oakham, Rutland LE15 8HF

Fractal Zoom can be yours if you contact Goodmans Enterprises, 16 Connaught Court, Melbury Estate, London, Stoke on Trent ST3 1SW

To get hold of the maddeningly addictive *Robot* for your ST, you'll need to contact Jenix PD at 68 Abbey Road, Shroton, Kent ME2 3QB

*Weird in Edgeways*, that strange Amiga game requiring lateral thinking can be

found at Amiganuts United, 168 Dale Valley Road, Holybrooke, Southampton SO1 6QE

China Challenge II's from Capricorn Computers of 25 Warwick Rd, Otten, Solihull, West Midlands B92 7HS

**FRED**, the PD-packed magazine on a disk for the SAM Coupé can be procured from Colin MacDonald, 45 Roundhill, Monkfield, Dundee DD6 4RZ



## AMIGANUTS UNITED

169 DALE VALLEY ROAD, HOLLYBROOK, SOUTHAMPTON, SO1 6QX.

Tel enquiries: 0703 785680 10.30 to 5.30. Mail Order only.

- 1035: AMIBASE PROFESSIONAL II (V2.1) This is an excellent database program. £15.00
- SUG-BASH: Kill the bugs, clean up the trash in the garden. A good fan game. £3.00
- 877: 1 ACROSS 2 DOWN: A fully fledged crossword program, for only £5.00 (data disk inc. 1 included). Data disks 2, 3, 4, & 5 now ready at £2.00 each.
- 1038: SUPER AMIGASH: Do you remember that good old Commodore 64 game? Shouldn't! Well here's your chance to have that fan again. 1MB. £3.00
- 1036: MUD PROCESSOR V1.92: More picture and/or music, orig. added by high/whb. This version will load the new 8 Channel Octamed music and is excellent! £3.50
- 1075: INTUITION: The easiest way yet to execute all your programs. 1A must. £3.00
- 1083: COPPER WRITER/SCREEN DESIGNER: By Frank Teal. (For programmers only). £3.00
- 1088: WEIRD IN EDGWAYS: This is a good puzzle game by Chris Banks. 1MB. £3.00
- 1100: SCHOOL TIMETABLE CREATOR (Print your timetable). By Keith Grant. 1MB. £3.00
- 1102: THE SPIRITS DESIGNER: A good way to draw/save sprites. By Frank Teal. £3.00
- 1139: THE ADVANCED SCREEN DESIGNER: Similar to 1083 but far superior. £3.50

### NO MORE WAITING! SUBSCRIBE TO THE AMIGA CODES CLUB NOW!

If you would like to obtain the Amiga Codes Club disks as soon as they are published, why not send £20.00 to get it to go on the ACC mailing, get new files with each issue at no extra cost as well as regular updates to your 1A computer.

If ordering from outside EC Countries, send extra £2.00 for years postage.

PLEASE NOTE THAT ISSUES RELEASED PRIOR TO ACC 1.4 MUST BE PURCHASED SEPARATELY

If you would like to take out a years subscription for the T.BAG disks, (upplies to issue 50 onward), simply send £33.00 and we will send you each issue well in advance of them becoming available from any other supplier (to save 14 weeks!). 50 to 55 are ready, now and will be sent upon posting. Issues released prior to 1980/50 must be purchased separately @ £2.00 each. If ordering from a non EC country, add extra £2.00 to cover the years postage.



## THE FANTASTIC (1MB) EIGHT OR FOUR CHANNEL MIDI COMPATIBLE Octamed v1

ONLY £10.00 (£15.00 for non-European). The price includes return post and packing. Payment in pounds sterling only, if ordering from overseas, send a bankers order/ eurocheque etc. (Credit card orders will not be accepted). Note that V3.11 of the Public Domain four channel Med is also included in this excellent program and you can switch from 8 to 4 channels at will.

Main catalogue disk sent "FREE" with orders above £15.00. Please remember to ask for your free copy if you send in an order above £15.00 as we tend to forget.

Prices quoted include return post/packing/WAT - Make cheques payable to:

### AMIGANUTS UNITED

(help us by stating which magazine)

you saw this advert in. Also available is the brand new 1991 update number 1 year. Send for it now £1.00.

(Update four contains the new DCopy V1.6 and it is a bargain!)

**IMPORTANT NOTICE!** Excluding the T.BAG disks, the programs detailed above are not Public Domain and purchasers may only make backups for their own use.

## COMPUTER JOBS

### Exciting career opportunities at Mindscape

#### Amiga/ST 3D Programmer

We currently have an exciting opportunity for a competent Amiga/ST programmer. We would fly you, all expenses paid, to Vancouver Canada and provide free accommodation as well as an opportunity to work with some of the best 3D programmers in the world. The successful candidate must have a sense of adventure, be over 18 years old and have excellent 3D Amiga/ST assembly language programming skills. The initial contract would be for 3 months but longer term opportunities may also be available.

Salary negotiable



MINDSCAPE  
INTERNATIONAL

If you are interested please contact:  
**Richard Leinfellner**  
Software Development Group  
Mindscape International  
Charles Avenue  
Maltings Park  
Burgess Hill  
West Sussex  
BH15 9PQ

#### Super Famicom Programmer

We are also looking for an in-house programmer to work on the Super Famicom games system. Ideally you would have had assembly language programming skills on the Super Famicom or other consoles. But we are also prepared to consider relevant assembly language programming skills on the 6502/68000 preferably in a PC based cross development environment.

Previous applicants may reapply.

Salary is negotiable.

#### Super Famicom, Amiga ST, PC Musician

We are currently looking for a freelance musician to work on our forthcoming releases. You would be expected to provide music and sound effects for the Super Famicom, Amiga, ST and PC using state of the art software and equipment.

Contract rates are negotiable.

### DO YOU WANT TO BECOME A PROGRAMMER?



Established 1968

#### Move across to the rewarding world of IT

We have a series of short and long term training programmes in Computing and Information Processing.

- \* C & G 424/425 Certificate in applications programming.
- \* C & G 418 Computer Programming & Information Processing.
- \* Evening courses in DBASE, WP, Spreadsheet Analysis.
- \* Evening courses in Pascal, BASIC & COBOL.

Contact Central London College on  
**071-580 4596.**

**TRAINING FOR YOUR FUTURE**



### Staff Writer - 8000 Plus

(£8,000-£10,000 (depending on experience))

- Launched in 1985.
- Now over 200 staff.
- Market leader in computer titles.
- Exciting launch plans.
- Britain's fastest growing publisher.
- 15 national reviewed magazines.

8000 PLUS, Britain's largest selling magazine for the Amstrad PCW, is looking for a staff writer to join a busy, hard working team. 8000 Plus is on the brink of massive expansion, and we are looking for someone who can contribute significantly to that growth. The successful candidate will, ideally:

- own a PCW
- have a working knowledge of CP/M and at least two other popular PCW programs.
- be able to demonstrate the ability to write clear, lively copy within strict deadlines
- be highly self-motivated, and able to work without supervision
- have a sense of humour

If you think that you've got what it takes, write a 500-word appraisal of the September issue of 8000 Plus, and send it, together with a CV and covering letter to:  
**Annie Chalmers,**  
Human Resources Department  
at the address below.

Future Publishing Ltd, Beaufort Court, 30 Malinsbury Street,  
Bath, BA1 2BW Tel: (0225) 442244



# Studio Software

*The BEST choice  
for all your computer needs.*

20 Oldfield Circus, Off Whitton Avenue  
West, Northolt, Middlesex  
Telephone: 081 423 8773

Opening times: Mon-Sat 9.00am - 5.00pm

## MEGADRIIVE GAMES



John Maddens Football.....	£34.00	Strider.....	£29.00
Bonanza Bros.....	£28.50	Hellfire.....	£25.00
Sonic The Hedgehog.....	£30.00	Eswat.....	£25.00
Ghouls/Ghosts.....	£30.00	Dick Tracey.....	£27.00
Golden Axe.....	£28.00	PGA Tour Golf.....	£32.00
Thunderforce 3.....	£30.00	Wonderboy 3.....	£25.00
Super Monaco GP.....	£31.00	Midnight Resistance.....	£31.00
Fire Mustang.....	£30.00		

## Super Famicom £125.00

### SEGA MEGADRIIVE

PAL Megadrive.....	£75.00
SCART Megadrive.....	£75.00
UK/Jap Converter.....	£14.00

### SEGA GAMEGEAR

Gamegear + 2 games.....	£140.00
2 player lead.....	£20.00



Gameboys .....£62.00

## GAMEGEAR GAMES



Golf.....	£22.00	Mappy.....	£22.00
Super Shinobi.....	£22.00	Gorby.....	£22.00
Head Buster.....	£22.00	Mickey Mouse.....	£22.00

## SPECIAL SEGA SIZZLERS

SEGA MEGADRIIVE AND SONIC

**ONLY £35.00**  
(incl. VAT)

## ★ EXCLUSIVE ★

We are now taking orders for the SEGA CD-ROM machine at a cool price of £300 (Please note that ordering will take up to 3 weeks)  
**SEND NO MONEY NOW - CALL FOR DETAILS**

### ALSO

Buy either a Megadrive or Famicom and you will be entered into our mid prize give-away  
Prize money of £500 crackers given away each month  
£1000 every six months (combination of the past 6 months)  
**AND FINALLY FOR A CHRISTMAS CRACKER PAYOUT.....£5000**  
If you like being given money then buy one of these  
**MEAN MACHINES**

### HOW TO ENTER COMPETITION

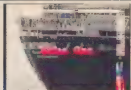
All you have to do is buy your machine from Studio Software, your details will be entered automatically  
All winners will be notified after the competition.

**Remember if you're here, you can't win.**

**STUDIO SOFTWARE COMPUTING**



# SEX, LIES AND DP III



• The Complete Presentational Tool is geared more towards producing graphics for home videos and business presentations

**PRODUCT:** DeluxePaint III Tutor  
**MACHINE:** VHS video recorders  
**FROM:** Audition Computer Services  
**CONTACT:** 0780 55888/720531

**PRODUCT:** DeluxePaint III: The Complete Presentational Tool  
**MACHINE:** VHS Video recorders  
**FROM:** Video One  
**CONTACT:** 041-552 7865

**H**ere is some software with a vast variety of powerful features. Once mastered, DeluxePaint III enables even the sort of person who usually finds drawing a stickman a Herculean challenge to create some quite stunning graphics.

But how do you get to master the system? The very intensity of features which make it so good also makes it manual an almost unbearably daunting tome for any but the very committed. And even if you have mastered the basics, there are probably still be tricks and techniques which remain undiscovered and which can add a real professional sheen to your work.

The solution? Video tutorials, perhaps? After all, DeluxePaint is a graphics package, so what better way to show what it is capable of doing? It is so much better for the novice to see 'live' on screen the results of clicking on that icon, or pressing that button.

The DeluxePaint III Tutor from Audition Computer Services, and DeluxePaint III: The Complete Presentational Tool from Video One are two such videos. Although it is not connected, between them they should be able to take you from the novice stage, to a quite accomplished electronic artist and animator.

## DELUXEPAINT III TUTOR

Tutor is aimed very much at the complete beginner. Through its two and a three quarter hours duration it covers everything from opening up the program and describing each tool to putting ripple effects on to the reflection of an object in water.

Basically, you spend most of the tape watching what happens on the DeluxePaint main screen while a friendly commentator tells you which buttons to press and when to click your cursor.

Generally it is a well-structured tape, with clearly defined and logically progressing sequences. The first half an hour or so is very good in terms of the information it puts across, introducing new ideas succinctly but informally. Concepts such as the palette and perspective are explained particularly well. But it does lose its way a bit in the middle and you might have to replay some parts more than a couple of times to understand it fully. Things pick up again when the animation section begins; it starts off showing how to achieve some stunning effects in a few simple steps.

Unfortunately, the animation section also unbearably the tape taking up well over half the tape.

So you want to be a digital artist? Dave Golder does, so he set out to discover whether two video tutorials for *DeluxePaint III* can help him develop from drawing stickmen to designing works of art...



• DeluxePaint III Tutor is aimed very much at the complete beginner

This might have been acceptable if it had been information packed, but most of this time is taken up with some incredibly boring sequences of pictures being drawn on a blackboard. Why not use ones they had prepared earlier in good old Blue Peter fashion?

Another fault with the tape is that the commentary is appalling. Not only does it use the sort of tedious and verbose language beloved of manuals, but it is riddled in some with is happening on screen. So, for example, the commentator will say by saying, "Click on the fill icon, then click in your circle," while the cursor on screen is a minute behind, clicking on the draw circle icon.

It is fairly useful, but slow to the point of irritating, a tad unprofessional and overdone. At £17.99 I imagine most budding artists would rather wade with the manual, which basically contains the same information.

## THE COMPLETE PRESENTATIONAL TOOL

This tape also begins by telling you how to boot up DeluxePaint, which is odd since it is purportedly aimed at those who already have a grasp of the basics. How

much more basic can you get?

Luckily things rapidly improve. Although over an hour and a half shorter than Tutor, and having a less structured approach, Complete Presentation Tool has a much more professional feel and is a far more interesting and worthwhile tape. There is a heavy emphasis on using the techniques it suggests for business presentations and video productions.

Introduced by one John Anderson, a graphic artist with years of Amiga experience, the tape attempts to give competent DeluxePaint users a few pointers on how to produce some really impressive graphics. These include masked text, layered and moving cog wheels.

One of the main ways in which it scores over the Tutor tape is that, as opposed to just telling you, "If you do this, this happens," it gives you examples of what you can do with the resulting effects.

So, for instance, there is a fuller explanation of creating colour ranges in the palette followed by an explanation of how they can be used to produce chrome effects. Later on, in the animation section, the tape describes a brilliantly effective, but easy to achieve, way of making light appear to gleam on the chrome.

Another useful tip shows you how to achieve cut outs without leaving jagged edges. The tape is jam-packed full of tips such as these. It might be shorter than Tutor, but there seems to be more on it.

On the down side, it could do with a few more exercises so you can experiment with what you have seen. It also has a tendency to drift over major points. For example, there is a rather pointless section on using DeluxePaint with graphics which does little more than give you a few examples and say, "you too could do this," and little more.

Again it is a little expensive, but at least it offers something more than the manual. Also, it would be very useful to companies and businesses which produce presentation packages or sale demos, and they should be able to afford £20 for a few hints and pointers. ■

## VIDEO VERDICT I

### DELUXEPAINT III TUTOR

#### FOR

- ▲ Handy to have a visual tutorial for a graphics-based package
- ▲ Some basic points explained well

#### AGAINST

- ▼ Price is high for what the package has to offer
- ▼ Commentary is poor

**COST:** £17.99  
**VALUE:** Average

## VIDEO VERDICT II

### DELUXEPAINT III: THE COMPLETE PRESENTATION TOOL

#### FOR

- ▲ Shows you how to create some excellent, but simple, effects
- ▲ Professional presentation tape

#### AGAINST

- ▼ Could do with more 'exercises'
- ▼ Some features are glossed over

**COST:** £19.99  
**VALUE:** Good



be anything like this.

Xenon featured gorgeous metallic graphics of a kind which had never really been seen before, and gameplay of a kind which had been seen a hundred times on every machine since the Acorn Atom. Most of the time Xenon was simply tedious, but on occasion it could be truly infuriating, such as when a particularly dramatic burst of manoeuvring led to its ship turning into a ground-based tank at the most inopportune moment and being blasted into a thousand pieces by the little bad guys you'd been causing safely over the heads of just seconds before.

Really, Xenon was the first game to turn 'style-over-content' into an artform, and gamers/players are still paying the price for it's success to this day.



**+ Aesthetically beautiful but boring and unplayable. TV Sports: Football is only for American Football fanatics and it'll even drive them mad!**

**TV SPORTS: FOOTBALL** • Mirror Image • £16.99 • 16-bit only  
I have to admit to a bit of bias here, as I think American Football is probably the second most tedious sport ever invented

TOP 10 ALL FORMATS BUDGET					
1	HL	See: Defending Story	HL Squad	SP CO AM ST AG OT	SP CO AM ST AG OT
2	HL	Shogun	Masterpieces	SP CO AM ST AG OT	SP CO AM ST AG OT
3	HL	Bubble Bobble	HL Squad	SP CO AM ST AG OT	SP CO AM ST AG OT
4	HL	HL	HL Squad	SP CO AM ST AG OT	SP CO AM ST AG OT
5	HL	HL	HL Squad	SP CO AM ST AG OT	SP CO AM ST AG OT
6	HL	HL	HL Squad	SP CO AM ST AG OT	SP CO AM ST AG OT
7	HL	HL	HL Squad	SP CO AM ST AG OT	SP CO AM ST AG OT
8	HL	HL	HL Squad	SP CO AM ST AG OT	SP CO AM ST AG OT
9	HL	HL	HL Squad	SP CO AM ST AG OT	SP CO AM ST AG OT
10	HL	HL	HL Squad	SP CO AM ST AG OT	SP CO AM ST AG OT

by man (after cricket, of course), but even allowing for that, this is a non-event of a game.

The mind-numbing number-crunching of most computer American football games is partly offset, but not as any great advantage as far as the gameplay is concerned, and Crowsfoot's usual lush presentation (read lots and lots of impressive-looking memory-intensive static graphics meaning endless disk swapping and accessing) serves only to break things up and make the game even biter than the real thing.

With its ad breaks every five minutes, TV Sports: Football undeniably looks absolutely beautiful, but for details on the value of aesthetic prettiness relative to lasting playability of a game, see Xenon.

**PASSING SWOT** • Mirror Image • £7.99  
16 bit - HL Squad • £3.99 8-bit



**\*Whatever was the hack thinking of to call it a 'corker of a game'? Whatever it was he should just have said 'no' and told the truth - it's awful**

'Passing Shot is a corker of a game' - Arnie Acron. 'You will love it' - Arnie Acron again.

It's not even worth getting the disk as order to re-format it. Don't touch it with a sanitised badge. New Computer Express. Just say no. ■

## HATSTAND CORNER

Okay, so you all know by now that SNAP have topped out of the CDS show at East Coast this year, leaving only a penny old trade show and denying thousands of punters the opportunity of looking out seven quid to meet Jack (sic) Brumles and some grumpy shortarse in a loan-rober Turtle suit. (Hey, you'd be grumpy too if you had to wear something like that in the inferno of sweat and neon that is the average customer show.)

What you might not have known is that the real reason for the pull-out is not, as previously stated, lack of industry support. Nope, the true story behind the sudden switch is that a top SNAP foreign executive had a dinner on the eve of his recent wedding that if the show went ahead, his lovely bride would have a beach black maquette, put on three stone in weight, shrink to four feet in size and develop a worrying predilection for eating macaroons and speaking in an Italian accent.

He swiftly decided that this was a tale which had already broken quite enough of his employees, and gave the word for the whole plan to be swiftly abandoned. When asked to comment on the allegations, an SNAP spokesman would only say 'Wanna mla, wanna lose a cold-bolger'.

Remains of a replacement show called Super Nintendo World 4 were unceremoniously at the time of writing.

## MONSTER BUSINESS

Original 1987 Amiga • £14.99

Tacky cartoonish packaging, singularly unimpressive screenshots on the box, and the very fact that it's a European game [you know, like Ghost Balle, Cougar Force, Lupo Alberto, Mist Masters, Quake etc etc], filled me with a grim sense of foreboding.

Feeling a wave of xenophobia rising inside me, I decided that for the sake of my own ideological soundness I'd better all down, take the bait, and give it the closest thing I could manage to an objective review. So here goes with an objective review.

This is the most fun I've had with a computer game since I started writing for games magazines. In fact, I was so impressed with it I did something I haven't done with any other game ever, and took it home with me so I could play it some more. It's basically a cross between the crazy old Atari coin-op Dig-Dug and the brand spanking new handi-sportswear Topspin coin-up Show Bros.

You find yourself on a screen of platforms and slides teeming with nasty bug-eyed monsters, and your objective, unsurprisingly, is to get rid of them all. What makes Monster Business so much fun is the way in which you have to do it.

Armed with a glorified bicycle pump, you have to pump the baddies full of air until they become so inflated that they float away off the top of the screen, breaking out bone-painful objects as they do so. While they're floating up, you can tell them and send them flying hither-and-thither across the level, where they'll knock out any other nasties they happen to collide with.

These are the first two gameplay rules. The third gameplay rule is, there is no third gameplay rule. Yes, it's even simple enough for Jimmy Gimenez to understand, but with 65 levels it gradually increasing difficulty, new and tougher

monsters to contend with, and deviously designed sets which will having you throwing the joystick around the room in frustration.

But the significantly designed gameplay isn't all. Endearing graphics help too, as does the fact that the whole graphic style changes after 15 levels or so, just when it could get a bit repetitive. Also, the fact that it's set in that classic of computer genres, the building site, somehow makes it better still.

The best feature of this game packed with great features, though, is the sound. On the Amiga it's excellent tones played with the skill you'd expect from continental programmers (always technically good, if often lacking in melody), combined with subtle effects, although the jingle that plays when you lose a life is over-loved and jarring.

On the ST, though... in ten years or so I'm playing literally thousands of computer games, I can count the number of times I've simply sat and listened to the music, unwilling to actually press RRR and get on with the game, on the loss of a three-load disk. When I loaded up Monster Business on my ST at home (the game comes, gloriously bonus-belief, on a double-format disk!) I was expecting to play the same game, but all set for the usual sense disappointment. What I actually got was music and sound effects superior to the Amiga on all counts (ie melodically and technically), with Pumping bass and phased drums that even The Jesus And Mary Chain would be proud of.



**\*Get hold of your glorified bicycle pump and literally blow those baddies up. Or there again you could just sit and listen to the wonderful music - either way, Monster Business is a game worth having**

The tunes on the ST version are loaded in randomly every four screens (this takes about three seconds, though they're all nearly four minutes long), and on catching a particular one, I sat for 15 minutes staring at the 'Game Over' message so that I wouldn't have to stop it playing. I've never heard anything sound this good on an ST, and nothing this good actually during a game on any machine.

At this price it's almost worth buying Monster Business just for the sounds. And when you get such an utterly superlative arcade game (known as it at the same time, then you had better purchase yourself a copy pronto or suffer the indignity of having schoolchums more games literate than you point and laugh at you in the street for the rest of your life.

# NO ONE TAKES A GAME APART LIKE

BRITAIN'S  
BEST-SELLING  
AMIGA GAMES  
MAGAZINE!

# AMIGA POWER

## FIRST COMES THE REVIEW...

AMIGA POWER reviews more Amiga games than any other magazine! At least 40 new full price, budget and PD – plus almost 300 older games – rated every month!

AMIGA POWER gives them more space too – up to four (or more!) pages for the games that really deserve it!

Giant maps take you through every level of the game.

100 percent colour! There isn't a single black and white page in AMIGA POWER, and that includes every last game review!

Giant linked screens grab you exactly what the game looks like overall.



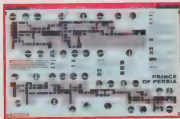
The Border Line – quite simply, the clearest, toughest scoring system yet devised.

Big name reviewers, including Matt Bebb, Colin Campbell and Gary Penn.

All is revealed – from each baddy's hit points to how much you'll earn if you kill him...

...while boxes, panels and annotated screens explain all the details.

Large size paper (the same as this new look Amiga Format!) gives games more room to breathe!



## ...AND THEN THE TIPS

- AMIGA POWER carries more pages of tips per issue than any other Amiga magazine (or any other games magazine at all, for that matter).
- Giant maps take you through every last screen of the game – some of our complete player's guides have run to well over ten pages!
- Every object, every trap and every enemy revealed.
- And, of course, all our hero's abilities made crystal clear.

## NOT TO MENTION...

- THE AMIGA POWER COVERDISK brings you the greatest demos and the best PD games every month.
- The AMIGA POWER team have quickly earned a reputation as the toughest reviewers in the business. If we say a game's good, you can be sure it will be – because we don't say it very often!
- PLUS! The most EXTENSIVE news coverage, the BEST competitions, the MOST IMAGINATIVE covermounts, and more interviews with the people BEHIND the top games than any other magazine.

## If you're into Amiga games you should be into AMIGA POWER

Amiga Power and Amiga Power Coverdisk are available for only £2.95 each.

ONLY £2.95

# TOASTING BIG BLUE'S PRINTER

Not satisfied with its reputation in the computer market, IBM now wants to increase its share in the printer stakes. Tim Howell checks out the IBM 2380 dot matrix printer to see if it's got what it takes

• While it may look like the most sophisticated toaster money can buy, this box is actually IBM's 2380 heavy-duty dot matrix printer

**PRODUCT:** IBM 2380 dot matrix printer  
**COMPATIBILITY:** PC, Amiga, ST  
**FROM:** Lexmark/IBM  
**CONTACT:** 081-578 9342

In the past IBM has been largely known for its computers. Sure, the company has produced printers and other peripherals, but these have played second fiddle to its PCs and mainframes. However, with the recent appointment of Lexmark as retailer of IBM's printers, an onslaught on the printer market is about to begin. In the past, Lexmark has been responsible for developing IBM's typewriters, amongst other things.

The IBM 2380 is but one of the weapons in the company's new armoury. This little baby is a 9-pin model, aimed at computer users who want a heavy-duty workhorse to print out labels and forms in bulk.

## TOAST ANYONE?

When the printer is first taken out of its box, it seems as if IBM has sent the wrong product—the machine looks suspiciously like a toaster, and it's no surprise that it has been nicknamed this by the company.

Although it may look different, functionality is another issue. The printer's squarish exterior is designed for a reason, and within it is a number of paper techniques and options.

For a start, the front panel of the printer can be opened up to accept single sheet paper. This same panel can be tilted up another way to accept continuous flow paper. At the rear of the machine is another paper entrance, and one more underneath it. All these different entrances mean that paper can be stored and fed in a number of ways, and the user has a choice of where they can put the printer on their desktop.

One special feature of the 2380 is its straight paper path. When paper is fed into the machine it goes directly under the print-head and straight out the other end. The advantage of this is a much smoother way of feeding the paper through, which is printed on with as little delay as possible.

A control panel, which is positioned on the front of the machine controls the printer. This is laid out very sensibly, the main paper loading functions are all easily accessible while other less frequently used functions such as a printing demarcator, are available by pressing the 'Alt' key on the panel.

## LOCK IT UP

One problem of many dot matrix printers is that applications software often overrides the way they have been set up. While this is handy at times, it can be an

irritant when you say, change applications and a document is printed out differently. This isn't a problem with the 2380 as it can remember the way it's been set, even after it has been turned off.

When the printer has been locked with these settings there is no way software can change the configuration. However, resetting the printer is not a hassle, and can be easily done via the front panel.

Fast Draft mode  
 abcdefghijklmnop  
 Draft mode  
 abcdefghijklmnop  
 Gothic NLQ mode  
 abcdefghijklmnop  
 Courier NLQ mode  
 abcdefghijklmnop  
 • This is an example of the four standard fonts that the IBM 2380 has built-in

## A BIT OF A DRAFT

There are three different modes for printing: fast draft, draft and near-letter quality (NLQ). In fast draft mode the machine can zip along at a brisk 320 characters per second (cps), while in draft mode we can run at 270cps. The output quality between the two different dot fonts is significant, so it is worth using the fast draft for speed of printing.

In NLQ mode Courier and Gothic fonts can be used, both printing at 66cps. The NLQ modes compared to other printers is of good quality, but does not dramatically improve on the draft modes. It needed extra fonts can be downloaded from your machine and saved into the printer's memory buffer.

Printing speed is helped by a 43K printer buffer



which enables you to send data from your machine, which the printer will then store, keeping up RAM for other duties. Several pages can be stored in 43K, so it is enough for most letter writing and basic printing tasks.

For a printer that's as fast as the 2380, its mechanism is surprisingly quiet in operation and the noise is further reduced by the foam padding insulating the printer's case.

## I GOT THE BLUES

The 2380 is not a high quality printer, but is ideally suitable where quality is not a priority, such as label printing. The £434 price tag on the 2380 means it will have to compete with printers that have better 'looking' output, such as ink and bubble jet printers.

The IBM label may be the main reason for the high price tag—it is sometimes worth paying a high price when you know you will get good quality, after purchase service and backup facilities, and IBM certainly has a reputation for all these.

Even without an IBM pedigree, the 2380 dot matrix printer is a solid and very useful performer. Its box-like design is functional, the paper-loading mechanisms are

## WORTH EXTRA DOSH?

### FOR

- ▲ Functional and useful design
- ▲ Solid performer
- ▲ Large number of paper handling functions

### AGAINST

- ▼ Although functional, the printer's design may take a bit of getting used to
- ▼ Is the IBM name worth paying for? You decide

**COST:** £439  
**VALUE:** Good

**COMPETITION:** Star, Citizen

## TOASTER SPECIFICS

Speeds: 100, 270, 320 cps	2380, 2380-01, 2380-02, 2380-03, 2380-04, 2380-05, 2380-06, 2380-07, 2380-08, 2380-09, 2380-10, 2380-11, 2380-12, 2380-13, 2380-14, 2380-15, 2380-16, 2380-17, 2380-18, 2380-19, 2380-20, 2380-21, 2380-22, 2380-23, 2380-24, 2380-25, 2380-26, 2380-27, 2380-28, 2380-29, 2380-30, 2380-31, 2380-32, 2380-33, 2380-34, 2380-35, 2380-36, 2380-37, 2380-38, 2380-39, 2380-40, 2380-41, 2380-42, 2380-43, 2380-44, 2380-45, 2380-46, 2380-47, 2380-48, 2380-49, 2380-50, 2380-51, 2380-52, 2380-53, 2380-54, 2380-55, 2380-56, 2380-57, 2380-58, 2380-59, 2380-60, 2380-61, 2380-62, 2380-63, 2380-64, 2380-65, 2380-66, 2380-67, 2380-68, 2380-69, 2380-70, 2380-71, 2380-72, 2380-73, 2380-74, 2380-75, 2380-76, 2380-77, 2380-78, 2380-79, 2380-80, 2380-81, 2380-82, 2380-83, 2380-84, 2380-85, 2380-86, 2380-87, 2380-88, 2380-89, 2380-90, 2380-91, 2380-92, 2380-93, 2380-94, 2380-95, 2380-96, 2380-97, 2380-98, 2380-99, 2380-100
Price:	£439
Interface:	Parallel (STB), Serial (STB), Centronics (STB), IBM (STB)
Connections:	100, 270, 320 cps
Weight:	11.5kg



# THROUGH THE LOOKING GLASS

Virtual Reality has arrived in London and the kids are queuing up to have a go. Neil Jackson stepped through to the other side to explore its wonders for himself...

Earlier this month two new virtual reality arcade games were launched by W Industries, the company which the spring pioneered VR with its stunning Virtuosity system. The new games use advanced Virtuosity cabinets and headsets to provide totally different experiences which complement the existing VTOL, Hysteria simulation and BattleSphere space shoot-'em-up.

For the thrill-seeking gamer, there's new Total Destruction, a stock car smash-'em-up driving game, and Nightmare, a strange 3-D adventure in which you play the hunter and the hunted. Both games use linked machines to provide an interactive experience, where you compete against other Virtuosity users in real time.

## ARE YOU EXPERIENCED?

As before, the games are colourful, fast and loud, and the overall result is an alienating, highly intense experience, where you become completely disconnected from reality, albeit for only five minutes.

The experiences are enhanced by the knowledge that you are competing against real people (rather than program-controlled enemies) and the encapsulating quadraphonic sound and three-dimensional visuals.

**"The installation of the cyberspace network confirms our commitment to serving the best of everything, not just great food!"**

Creating the illusion is the job of the most sophisticated part of the Virtuosity system - the head set. Called the Visette, this unit (which is rather like a helicopter pilot's gun-sight) fits over the top of your head, covering both eyes and ears. Set inside the headset are two small LCD TV screens, each relaying a slightly different picture to each eye to give the illusion

## MEETING OF MINDS

The rest of the system handles the normal arcade machine inputs - joystick, steering wheels or foot pedals. These move your 'virtual ego' around the virtual world, just as in any other arcade. The neat trick lies in the way several Virtuosity systems can be linked

## NIGHTMARE IN COVENT GARDEN

In the heart of London's bustling Covent Garden, the Rock Garden Restaurant is the home of the first Virtuosity 1000 CS (Cyberspace) system. The system consists of two machines linked together to provide two-player simultaneous action. It's configured to run a game called Nightmare which was written for W Industries by Zora Ltd, suppliers to the Rock Garden. Nightmare is a head-to-head, hunter versus hunter adventure set in a 3-D world full of strange platforms and dangerous creatures.

It's different from shoot-down games in several exciting respects. Each Virtuosity 1000CS unit has a glove-sized podium which you stand inside, wearing a Visette headset unit. Your hand-held joystick controls movement forward and backward in the virtual world and fires your virtual weapon. The position of the entire joystick assembly is sensed by the 1000CS system, not just the position of the stick, so that a computer-generated hand and gun can be displayed in the Visette. The view updates as you move your hand around.

The headset and joystick are coupled together with large space-age cables which disappear into a small black box

that's strapped to your back. This, in turn, is connected to the podium itself and from there to the other 1000CS unit. Tail players may literally get wrapped up in it. Once you're hooked up, you enter a surreal playing world, made up of flat platforms, suspended in space, across which you can walk. Short stairways link several platforms together, enabling you to climb around searching for your opponent. Airways, ladders and strange 3-D objects litter the play area providing you with cover and places to hide inside.

Your objective is to find your opponent (who's playing from the other 1000CS, on the other side of the restaurant) and shoot him. Though it sounds easy, you must be careful that you don't fall off the edge of the platforms into oblivion. It's a long drop, even if it is imaginary! Just standing still can be dangerous: two giant green platypus-like serps descend from above and carry you high into the sky before dropping you back onto the play floor. A strange experience! If you can cope with all this and find your opponent before he finds you, you're probably the sort of person who finds free-fall parachuting a bit of a bore. More likely, you'll be awe-struck like



• Have a Nightmare during your post-prandial nap! Virtual Reality is now installed at the Rock Garden, Covent Garden

most of the first-timers who've just stepped off a Virtuosity machine.

The 1000CS stands attract a good deal of attention from the crowds which frequent Covent Garden. You might think this would be a bit incongruous in a place like the Rock Garden which is, after all, a restaurant and a nightclub.

Rock Garden's Managing Director, Arthur Wilson had this to say on the

matter: "We've known for being more than just a place to eat and the installation of the cyberspace network confirms our commitment to serving the best of everything, not just great food!"

Don't try to eat your meal with your Visette on, or attempt to eat the succulent-looking fish in Nightmare. Apart from being virtually impossible, they're not good for the digestion.

## VIRTUAL REALITY



• In a virtual world of their own - the sit-down cyberspace system running Total Destruction attracts the punters to the Trocadero Centre, Piccadilly, London

together, with each machine passing its player's inputs to every other machine on the network.

In this way, each machine can decide where every outside player has moved to, what their actions are, and what that looks like from the point-of-view of the player in charge. Everybody's *Visible* view is different and entirely independent of everybody else's but, at the same time, each player experiences the same virtual world.

Clearly, the applications of the *Visible* system are only just beginning to be discovered. With four games now under their belt and in production, W Industries are better placed than any other company to advance the technology and find new uses for it.

## LIVING IN A VIRTUAL WORLD

W Industries recently obtained American Federal Communications Commission (FCC) clearance for the design of the *Visible* cabinet. This US government regulatory department is responsible for maintaining strict control over the amount of radio and TV interference which is allowed into the atmosphere.

According to its inventor Dr Jonathan Walden the *Visible* system "wasn't originally designed to be clean." (In radio interference terms) "It was designed to

work!" The machine needed a slight redesign to pass the FCC tests, mainly in the screening of electronic components and cabling. The new radio-friendly design opens the way for export to the USA and Walden hopes to use this to enhance the system further. Walden plans to set up more *Visible* Centres in the UK and the USA, and then link each centre together via satellite and high-band Ethernet. This is to be the first step on the road to giving *Visible* players the opportunity to compete against other players anywhere in the world.

## SAFE AS VIRTUAL HOUSES?

The *Visible* system has been subjected to more health and safety tests and reports than any other arcade system, on Jonathan Walden's own instruction. Twelve separate tests were conducted and all were passed with flying colours.

Walden wanted to be especially sure that the *Visible* helmet system was safe and hygienic in every respect. He understands fully the dangers of an untested machine in both the physical and psychological aspects. "We call the programs that run on our *Visible* systems experiences rather than

On the other side of London, in the just-as-buzzing Trocadero Shopping Centre, Piccadilly, the world's first *Visible* Reality Simulation Centre goes online.

Occupying the space of a small shop, the centre features four modified 1000SD cabinets, all linked together. Currently, they're all running a stunning four-player game called *Total Destruction*. It's a stock car racing game which puts you in the driving seat against seven other cars, four computer-controlled and three controlled by the other players in the cabinets.

Manager Alan Hamilton said the centre is: "to provide the best gaming experience available in the world, but more than that, we expect it to become a spectacle in itself, providing entertainment for participants and spectators alike".

And a spectacle is indeed what it is, for outside, on the front of the centre, six overhead TV screens relay the drivers' eye views and two action-camera views III

spectators and surprised passers-by. Chances are you'll be watching these as you queue up to buy your smart-card (which operates your *Visible* machine) from the cashier. Costing £2, these give around five minutes racing action.

The machines are redesigned versions of the original VTOL and BattleSphere cabinets. In addition to the usual CD quality sound and 3-D graphics from the *Visible* headset, car controls have been added in the form of brake and accelerator pedals and a steering wheel.

When at last you're sitting comfortably with your *Visible* on and the adrenaline pumping madly, it's no time! You find yourself looking from the driving seat of a virtual car, it's no ordinary arcade car, though. You can look round in your seat and see the dashboard, complete with dials, and the struts of the doors and wheels. Ahead of you you see cars, stretched out on the grid, waiting for the lights on the gantry to change.

Green! They're off! The aim of the

game is to race around avoiding the fences which surround the whole circuit, taking your cue from giant overhead arrows. They lead you round a huge figure 8 right which has a precipitous jump bridge in the centre. If you don't get smashed to bits just doing this, then you'll probably get run over by one of your opponents instead. Alternatively, you could be the one running them!

Rained cars explode, spraying flames everywhere and, if the unlucky car happens to be yours, the camera view zooms out with the explosion, giving you a birds-eye view of your own demise. After a moment's pause, you return III year car which you can see reassembling itself to front left. The camera follows a smooth, sweeping path which takes you into your seat through the car's back windscreen! But there's no time to go "Wow!" You're back in the race.

At the end of the race it's your position which is important, not whether you crossed the finish line. The more time

## WHO'S WHO?

Founded in 1987, W Industries is Jonathan Walden's (Dr Jonathan Walden, MSc) design and development system built on the Windows 3.11 platform. W Industries is now a £1.5m company with a turnover of £1.5m. W Industries is the first company to have been awarded the first British Academy Award for Best Achievement in Technology by the British Academy of Film and Television Arts. W Industries is now the first company to have been awarded the first British Academy Award for Best Achievement in Technology by the British Academy of Film and Television Arts. W Industries is now the first company to have been awarded the first British Academy Award for Best Achievement in Technology by the British Academy of Film and Television Arts.

W Industries is now the first company to have been awarded the first British Academy Award for Best Achievement in Technology by the British Academy of Film and Television Arts. W Industries is now the first company to have been awarded the first British Academy Award for Best Achievement in Technology by the British Academy of Film and Television Arts. W Industries is now the first company to have been awarded the first British Academy Award for Best Achievement in Technology by the British Academy of Film and Television Arts. W Industries is now the first company to have been awarded the first British Academy Award for Best Achievement in Technology by the British Academy of Film and Television Arts.

passed. Once you've been in one you'll understand why! And that's why Walden ordered such stringent self-inflicted testing.

"If *The Sun* got hold of a bad story and ran it," says Walden with genuine concern, "every mother in the country would ban their kids from using *Visible*. We wanted to know everything was safe."

Walden then relayed the tale of a poor chap from the American ABC TV network who'd suffered an attack of the wobbles when his virtual age was dropped from a great height in the *Nightmare* game. Walden and his team "comforted him and gave him reassurance and cups of water after he'd been buckled." Soon afterwards, he was performing well again and was eager to have another go, when he'd got his breath back. Is this the first recorded case of cybersickness?

## VISIONS OF THE FUTURE

Aside games will attract the leisure market, but with a few simple software changes, the same machine could provide trips around building designs, engineering drawings or over the human body. The time, money and lives that could be saved by using virtual reality rather than embarking on a disastrous building project or a complicated heart operation, is clear. These serious applications are the tip of a totally unexplored iceberg, which already looks as if it's been harnessed and towed away by W Industries, virtually. ■

# TOTAL DESTRUCTION IN THE WEST END

you spent watching yourself crash, the more points you're likely to have lost. If you were looking out the back window while weaving into people, then you may have fared better. Whatever your tactics, you stand little chance of winning against the computer cars on your first go. Maybe you beat your mates, though. Most people are just glad to get alive!

For three days prior to the launch of the centre, the system was tested as kids and other interested visitors to the Trocadero Centre. *Visible* designers and software programmers were on hand to gauge the response of the general public to the new experiences. "The kids are the toughest critics," says Jonathan Walden. But he's still more than pleased with the comments and suggestions that were received. "It'd be great to set up a software development unit above the VR Centre in the Trocadero and do this all the time". This may be dreaming, but Walden is a man who's got far built his business by making dreams come true...





## TENSTAR GAMES PACK



### 1040st FAMILY CURRICULUM PACK

The Family Curriculum Pack comes with a 1040ST-E computer and mouse plus 5 software modules (2 discs in each), one for every age range. The combination of education, creative and business software from Atari plus the FREE entertainment and productivity packs from Silica, makes for a package the whole family can enjoy!

1040 520ST-E + MOUSE £399.99  
1040 520ST-E £179.99  
2 JUNIOR SCHOOL £184.99  
3 ECDI REVISION £184.99  
4 BUSINESS COMPUTING £184.99  
5 CREATIVE COMPUTING £184.99  
PLUS FREE FROM SILICA: £129.99  
PRODUCTIVITY PACK £194.97

TOTAL VALUE: £1270.93

YOU SAVE: £371.99

**£399**

SILICA PRICE - NO VAT + FREE DELIVERY



# ATARI ST - MORE THAN JUST GREAT GAMES!

## FREE! FROM SILICA EVERY

### TENSTAR GAMES PACK

The TenStar Games Pack is THE software compendium for Atari ST owners, featuring ten top titles with a variety of different types of games for you to enjoy. Each title is packaged in its own plastic case, with a colour sleeve and full instructions. The TenStar Games Pack is FREE! when you buy your ST from Silica Systems.

**FREE! WORTH £219.78**

### FREE! SILICA SYSTEMS ST PRODUCTIVITY PACK

Every Atari ST from Silica comes with a FREE Silica ST Productivity Pack, worth over £200. This pack has been specially put together by Silica Systems to get you to grow with the productive side of computing from day one. Each title has been carefully selected to ensure you have the best of the best in ST software. You have Super Word processing with MS Word and programming with Atari ST BASIC.

1040 520ST £399.99  
1040 520ST-E £179.99  
1040 520ST-E + MOUSE £399.99  
1040 520ST-E + MOUSE + FREE DELIVERY £429.99

TOTAL PRICE: £1270.93



### FREE! 16 NIGHTS HOLIDAY HOTEL ACCOMMODATION

Every Atari ST from Silica comes with a FREE 16 nights, full colour brochure with accommodation vouchers. These vouchers entitle 2 people to stay up to 16 nights in one hotel (or any number of hotels to a total of 16 nights) with accommodation FREE (you could save up to six nights for four people, or other options). Choose from the 250 hotels featured in the catalogue. All you have to pay for are your meals (more are listed in the brochure). Facilities range from top London hotels and towns in France are also featured.

TOTAL PRICE: £1270.93

## SILICA SYSTEMS OFFER YOU

- FREE OVERNIGHT COURIER DELIVERY: On all hardware orders shipped in the UK.
- TECHNICAL SUPPORT HELPLINE: Team of Atari technical experts at your service.
- PRICE MATCH: We normally match competitors on a "same product - same price" basis.
- ESTABLISHED 42 YEARS: Proven track record in professional computer sales.
- BUSINESS + EDUCATION + GOVERNMENT: Volume discounts available for large orders.
- SHOWROOMS: Demonstration and training facilities at our Lendish & Silica Systems.
- THE FULL STOCK RANGE: 100 of your Atari requirements from one supplier.
- FREE CATALOGUES: Will be mailed 10 of your Atari and software-related details.
- PAYMENT: By cash, cheque and all major credit cards.

Before you decide when to buy your new Atari ST computer, we suggest you first very carefully about whether you buy a Commodore what it will be like to use a few months after buying your ST, when you may require additional peripherals or software, or help and advice with your new purchase. And, with the comprehensive support and service that Silica Systems, we ensure that you will have nothing to worry about. We have been established for over 10 years and, with our unparalleled experience and expertise, we can now claim to meet our customers' requirements with an understanding which is second to none. But don't take our word for it. Compare and return the coupon now for our latest Price literature and begin to experience the "Silica Systems Service".

**MAIL ORDER HOTLINE 081-309 1111**

**SILICA SYSTEMS**

## ATARI ST 520ST-E DISCOVERY XTRA PACK

<b>HARDWARE:</b>	
1040 520ST-E + MOUSE	£399.99
<b>ENTERTAINMENT SOFTWARE:</b>	
SEARCHY - Apple Game	£19.99
SPACE INVADERS - Adventure	£19.99
ROMAN JONES - Arcade Action	£19.99
ELIOT'S CHALLENGE - Action Game	£19.99
<b>PRODUCTIVITY SOFTWARE:</b>	
CONTROL - Office Software	£49.99
ELIOT'S CHALLENGE - Programming	£19.99
MECHANICAL - All Purpose	£19.99
ELIOT'S CHALLENGE - All Purpose	£19.99
<b>ADDITIONAL CONTROLLER:</b>	
ATARI 520ST JOYSTICK	£49.99
<b>PLUS! FREE FROM SILICA:</b>	
TENSTAR GAMES PACK	£129.99
PRODUCTIVITY PACK	£194.97
<b>TOTAL VALUE:</b>	<b>£1270.93</b>
<b>YOU SAVE:</b>	<b>£371.99</b>
<b>SILICA: £329</b>	

## ATARI 520ST-FM DISCOVERY PACK

**£279**

NO VAT + FREE DELIVERY + FREE TENSTAR + PRODUCTIVITY PACK

## TOTAL FREE PACKAGE

<b>TENSTAR GAMES PACK - £219.78:</b>	
Asterix - By Coder Vision	£24.99
Chess Player 2150 - By CP Software	£24.99
Driver! Forces - By Digital Magic	£19.99
Lives & Lot On - By Elite	£19.99
Onslaught - By Amuse	£19.99
Pipe Mania - By Empire Software	£24.99
Rick Dangerous - By Firebird	£24.99
Rock 'n' Roll - By Rainbow Arts	£19.99
Skewek - By US Gold	£19.99
Trivial Pursuit - By Dornak	£19.99
<b>PRODUCTIVITY PACK - £104.97:</b>	
1st Word - Word Processor	£59.99
Spell It - Spell Checker	£19.99
ST Basic - Programming Language	£24.99
<b>TOTAL RRP: £324.75</b>	

**FREE! WORTH NEARLY £325**

PLUS! FREE HOLIDAY ACCOMMODATION

<b>MAIL ORDER:</b>	5-6 The Mews, Hatfield Rd, Silica Park, BATH, BA1 4JH. Tel: 081-309 1111
<b>LONDON BRANCH:</b>	10 Southam Court Road, London, W7 6DB. Tel: 01-584 6600
<b>BRISTOL BRANCH:</b>	10 Southam Court Road, Bristol, BS1 4JH. Tel: 01-274 1111
<b>BRISTOL BRANCH:</b>	10 Southam Court Road, Bristol, BS1 4JH. Tel: 01-274 1111
<b>BRISTOL BRANCH:</b>	10 Southam Court Road, Bristol, BS1 4JH. Tel: 01-274 1111



Registered trademark of Atari Ltd. All rights reserved.

**GET READY FOR  
A WORLD FIRST!**  
- A TRI-FORMAT COVER DISK EVERY WEEK!

Yes that's right, next week **New Computer Express** will become the only magazine in the world to publish a tri-format – yes, that's *tri-format* – disk; and we won't be doing this once a year or once a month, but *each and every week*.

This amazing addition to your favourite magazine will contain software for the three most popular 16-bit machines: the Amiga, Atari ST and PC compatibles.

On every disk will be top demos of forthcoming games and applications, plus public domain and shareware games, utilities and applications, reader contributions and a whole lot more.

So what wonderful goodies will we be giving you first? Well, check these out:



- China Challenge II - infuriating fuel

**FOR YOUR AMIGA:**

**China Challenge II** – a ridiculously compulsive Chinese puzzle game

**AND**  
**bBase II** – a feature-packed yet  
easy to use database

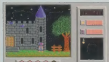
**FOR YOUR ST:**

**Robotz** – an incredibly addictive arcade adventure game

**ViewGIF** – an image conversion utility for handling every graphic image standard



+ Robots = marvellous maze madness!



+ Captain Comic - serious lungcyl

**FOR YOUR PC:**

**Captain Comic** — a brilliant platform game

**Canary** – a demo version of a great anti-virus shareware utility

**SO GO FOR IT! - AND MAKE A BIT OF HISTORY!**

Manager Alan Rawlinson said the centre is: "to provide the best gaming experience available in the world, but more than that, we expect it to become a spectacle in itself, providing entertainment for participants and spectators alike."

And a spectacle is indeed what it is, for outside, on the front of the centre, six overhead TV screens relay the drivers' eye views and two action-camera views to

comfortably with your Flacite on and the adrenaline pumping madly, it's race time! You find yourself looking from the driving seat of a virtual car. It's no ordinary arcade car, though. You can look round in your seat and see the dashboard, complete with dials, and the struts of the doors and windows. Ahead of you can see cars, stretched out on the grid, waiting for the lights on the gantry to change.

**GET YOUR COPY!**

To the newsagent: New Computer Express is published by Future Publishing and is available from your local wholesaler. Send back all your Future shop save coupons for entry in a free draw to: Kate Hodges, Future Publishing, 30 Molesworth Street, Bath BA1

**EDITOR-IN-CHIEF**—*Ann Breen*  
**SENIOR EDITOR**—*Tom Ichniowski*  
**PRODUCTION EDITOR**—*Julia Taylor*  
**TECHNICAL EDITOR**—*Robert P. Taylor*  
**ART EDITOR**—*Janetice Davis*  
**STAFF WRITER**—*Chris Glavin*  
*Tom Ichniowski*  
**ASSISTANT MANAGER**—*Steve Cusumano*  
**STAFF WRITER**—*Steve Breen*  
*Senior Editors: James Davis*  
*John Rattiner, Mary Strickland*  
*and Louisa—Mary Nichols*  
*Staff Writers: Megan Phillips*  
*Angie Hughes, Robin Davis*  
*Andrew Roberts*  
**CONTRIBUTORS**—*See names*  
**ADMANAGER**—*Maya Zerkow*  
**SENIOR SALES REP**—*The Portfolio*  
**ADVERTISING**—*Chris Nichols*  
*Staff: Beverly Smith*  
**AD PRODUCTION**—*James Roberts*  
**AD PRODUCTION**—*Tom Ichniowski*  
**PRODUCTION**—*James Davis*  
**EDITORIAL**—*James Davis*  
**PUBLISHED BY**—*Springer-Verlag*

**ABC** further simplified July December 1998 studies (pages 10-11)

The Agency cannot take into account personal consequences. Technical measures available 100 mg to 1 g.

[illegible]

## CONTENTS

THESE BOOKS WILL BE  
DONATED TO THE  
LIBRARY OF THE  
CITY OF NEW YORK

Your guarantee of value:

This magazine comes from Future Publishing, a company founded over 20 years ago, but which has published computer magazines for over a half century. It's called The PC.

**Help! I'm lost.** Our films are packed with tips, suggestions and explanatory features to get you back on track.

Stronger evidence, the fact a capitalist policy of national independence, will not achieve the same thing.

Open image. You need only  
informative text. So our designers  
highlight key concepts by using the  
diagonal, rounded corners and light  
shadows to create a sense of depth.

Most major operations, we have already or make a contribution resulting in the United States space and the worldwide type. Engineers in our support in the study of extraterrestrial life.

More value for money: More pages, better quality, guaranteed on time.



**Future**  
PUBLISHING

New Computer Expense  
 Bridge Point - C Point - C Point  
 Andy Brown - Andy Brown  
 PC Page - PC Answers - PC Page  
 Apple Update - Apple Update  
 Apple Power - Apple Power  
 Computer Point - New Point

# TERMINATOR 2 JUDGMENT DAY™

**ocean**

OCEAN SOFTWARE LIMITED  
6 CENTRAL STREET MANCHESTER M2 5NG  
TEL: 061 832 6603  
FAX: 061 834 2660



Lynx is a registered trademark of Lynx Ltd.  
© 1991 Lynx. All rights reserved.

© 1991 Coreco International N.V. All Rights Reserved

## YOU ARE TARGETED FOR TERMINATION



# T2

COM AMIGA  
ATARI ST  
SPECTRUM  
AMSTRAD  
COMMODORE

# AMERICA'S TOP SECRET WEAPON

Super-charged super-fighters who risk all defending America against the world's deadliest forces.

A combat unit of indomitable strength and courage.

A rescue team of unparalleled skill and daring.

**THE BEST OF THE BEST**



# NAVY SEALS

**SPECTRUM  
AMSTRAD  
COMMODORE  
ATARI ST  
CBM AMIGA**

AVAILABLE

IMMEDIATELY

A non-stop, action-packed arcade style thriller based on the heroic missions of the world's most elite, superbly trained commando unit... the U.S. NAVY SEALS.

You have a number of perilous missions to complete. Outmanoeuvre the enemy, destroy hostile missile sites and rescue the hostages.

You begin with the briefing you may end with a victory. It's the middle ground that hurts!

OCEAN SOFTWARE LIMITED  
6 CENTRAL STREET  
MANCHESTER M2 5NS  
TEL: 061 832 6633  
FAX: 061 834 0660



**ocean**

ORION PICTURES CORP.  
© COPYRIGHT 1990